Regular Expressions

Recap from Last Time

Regular Languages

- A language L is a ***regular language*** if there is a DFA D such that $\mathscr{L}(D) = L$.
- ***Theorem:*** The following are equivalent:
  - L is a regular language.
  - There is a DFA for L.
  - There is an NFA for L.

Language Concatenation

- If $w \in \Sigma^*$ and $x \in \Sigma^*$, then wx is the ***concatenation*** of w and x.
- If L_1 and L_2 are languages over Σ, the ***concatenation*** of L_1 and L_2 is the language L_1L_2 defined as

$$\boldsymbol{L_1L_2 = \{\, wx \mid w \in L_1 \text{ and } x \in L_2 \,\}}$$

- Example: if $L_1 = \{$ **a**, **ba**, **bb** $\}$ and $L_2 = \{$ **aa**, **bb** $\}$, then

$$L_1L_2 = \{ \textbf{aaa}, \textbf{abb}, \textbf{baaa}, \textbf{babb}, \textbf{bbaa}, \textbf{bbbb} \}$$

Lots and Lots of Concatenation

- Consider the language L = { **aa**, **b** }
- LL is the set of strings formed by concatenating pairs of strings in L.

{ **aaaa**, **aab**, **baa**, **bb** }

- LLL is the set of strings formed by concatenating triples of strings in L.

{ **aaaaaa**, **aaaab**, **aabaa**, **aabb**, **baaaa**, **baab**, **bbaa**, **bbb**}

- $LLLL$ is the set of strings formed by concatenating quadruples of strings in L.

{ **aaaaaaaa**, **aaaaaab**, **aaaabaa**, **aaaabb**, **aabaaaa**, **aabaab**, **aabbaa**, **aabbb**, **baaaaaa**, **baaaab**, **baabaa**, **baabb**, **bbaaaa**, **bbaab**, **bbbaa**, **bbbb**}

Language Exponentiation

- We can define what it means to “exponentiate” a language as follows:
- $L^0 = \{\varepsilon\}$
  - Intuition: The only string you can form by gluing no strings together is the empty string.
  - Notice that $\{\varepsilon\} \neq \varnothing$. Can you explain why?
- $L^{n+1} = LL^n$
  - Idea: Concatenating (n+1) strings together works by concatenating n strings, then concatenating one more.
- ***Question to ponder:*** Why define $L^0 = \{\varepsilon\}$?
- ***Question to ponder:*** What is $\varnothing^0$?

The Kleene Closure

- An important operation on languages is the ***Kleene Closure***, which is defined as

$$L^* = \{ w \in \Sigma^* \mid \exists n \in \mathbb{N}.\ w \in L^n \}$$

- Mathematically:

$$w \in L^* \quad \textbf{iff} \quad \exists n \in \mathbb{N}.\ w \in L^n$$

- Intuitively, all possible ways of concatenating zero or more strings in L together, possibly with repetition.
- ***Question:*** What is $\emptyset^0$?

The Kleene Closure

If L = { **a**, **bb** }, then L^* = {

ε,

a, **bb**,

aa, **abb**, **bba**, **bbbb**,

aaa, **aabb**, **abba**, **abbbb**, **bbaa**, **bbabb**, **bbbba**, **bbbbbb**,

}

Think of L^* as the set of strings you can make if you have a collection of stamps – one for each string in *L* – and you form every possible string that can be made from those stamps.

Closure Properties

- ***Theorem:*** If L_1 and L_2 are regular languages over an alphabet Σ, then so are the following languages:
  - $\overline{L}_1$
  - $L_1 \cup L_2$
  - $L_1 \cap L_2$
  - $L_1 L_2$
  - L_1^*
- These properties are called ***closure properties of the regular languages***.

New Stuff!

Another View of Regular Languages

Rethinking Regular Languages

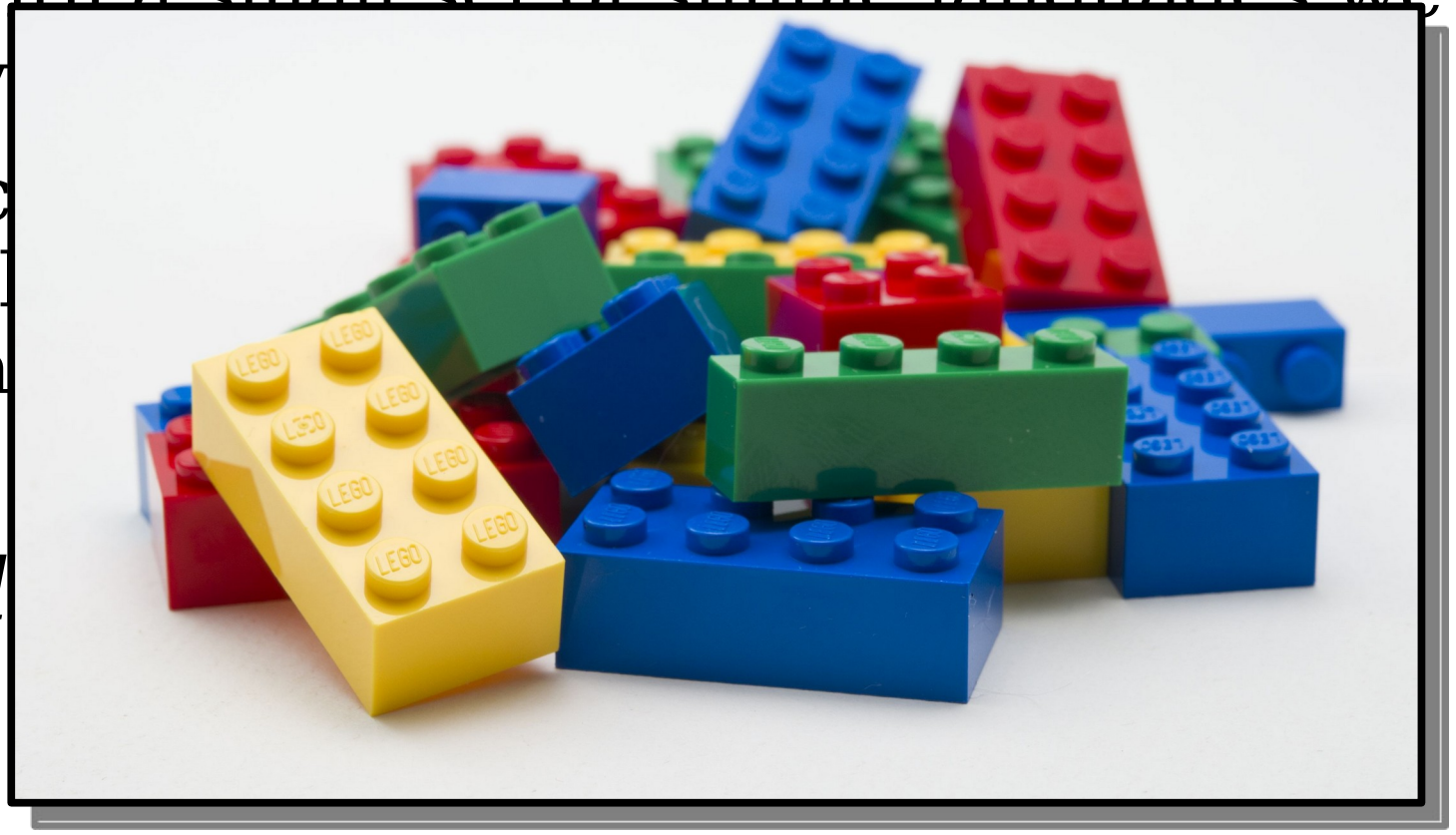
- We currently have several tools for showing a language L is regular:
  - Construct a DFA for L.
  - Construct an NFA for L.
  - Combine several simpler regular languages together via closure properties to form L.
- We have not spoken much of this last idea.

Constructing Regular Languages

- ***Idea:*** Build up all regular languages as follows:
  - Start with a small set of simple languages we already know to be regular.
  - Using closure properties, combine these simple languages together to form more elaborate languages.
- *This is a bottom-up approach to the regular languages.*

Constructing Regular Languages

- ***Idea:*** Build up all regular languages as follows:
  - Start with a small set of simple languages we already
  - Using c
    simple
    elabora
- *This is a*
  regular l



Regular Expressions

- ***Regular expressions*** are a way of describing a language via a string representation.
- They're used just about everywhere:
  - They're built into the JavaScript language and used for data validation.
  - They're used in the UNIX `grep` and `flex` tools to search files and build compilers.
  - They're employed to clean and scrape data for large-scale analysis projects.
- Conceptually, regular expressions are strings describing how to assemble a larger language out of smaller pieces.

Atomic Regular Expressions

- The regular expressions begin with three simple building blocks.
- The symbol **Ø** is a regular expression that represents the empty language Ø.
- For any **a** ∈ Σ, the symbol **a** is a regular expression for the language {**a**}.
- The symbol **ε** is a regular expression that represents the language {ε}.
  - ***Remember:* {ε} ≠ Ø!**
  - ***Remember:* {ε} ≠ ε!**

Compound Regular Expressions

- If R_1 and R_2 are regular expressions, $\boldsymbol{R_1 R_2}$ is a regular expression for the *concatenation* of the languages of R_1 and R_2.
- If R_1 and R_2 are regular expressions, $\boldsymbol{R_1 \cup R_2}$ is a regular expression for the *union* of the languages of R_1 and R_2.
- If R is a regular expression, $\boldsymbol{R^*}$ is a regular expression for the *Kleene closure* of the language of R.
- If R is a regular expression, $\boldsymbol{(R)}$ is a regular expression with the same meaning as R.

Operator Precedence

- Here's the operator precedence for regular expressions:

$$(R)$$

$$R*$$

$$R_1 R_2$$

$$R_1 \cup R_2$$

- So **`ab*c∪d`** is parsed as **`((a(b*))c)∪d`**

Regular Expressions, Formally

- The ***language of a regular expression*** is the language described by that regular expression.
- Formally:
  - $\mathcal{L}(\boldsymbol{\varepsilon}) = \{\varepsilon\}$
  - $\mathcal{L}(\boldsymbol{\emptyset}) = \emptyset$
  - $\mathcal{L}(\mathbf{a}) = \{\mathbf{a}\}$
  - $\mathcal{L}(R_1 R_2) = \mathcal{L}(R_1)\ \mathcal{L}(R_2)$
  - $\mathcal{L}(R_1 \cup R_2) = \mathcal{L}(R_1) \cup \mathcal{L}(R_2)$
  - $\mathcal{L}(R^*) = \mathcal{L}(R)^*$
  - $\mathcal{L}((R)) = \mathcal{L}(R)$

Worthwhile activity: Apply this recursive definition to

a(b∪c)((d))

and see what you get.

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{ w \in \Sigma^* \mid w$ contains **aa** as a substring $\}$.

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(a ∪ b)*aa(a ∪ b)*

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(a ∪ b)*aa(a ∪ b)*

bbabbbaabab
aaaa
bbbbbabbbbaabbbbb

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
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Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
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Σ*aaΣ*

bbabbbaabab

aaaa

bbbbbabbbbaabbbbb

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{ w \in \Sigma^* \mid |w| = 4 \}$.

Designing Regular Expressions

Let $\Sigma = \{\mathbf{a}, \mathbf{b}\}$.

Let $L = \{ w \in \Sigma^* \mid |w| = 4 \}$.

The length of a string w is denoted $|w|$

Designing Regular Expressions

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ΣΣΣΣ

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Designing Regular Expressions

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- Let $L = \{ w \in \Sigma^* \mid |w| = 4 \}$.

$$\Sigma\Sigma\Sigma\Sigma$$

aaaa
baba
bbbb
baaa

Designing Regular Expressions

- Let $\Sigma = \{\mathbf{a}, \mathbf{b}\}$.
- Let $L = \{ w \in \Sigma^* \mid |w| = 4 \}$.

ΣΣΣΣ

aaaa
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bbbb
baaa

Designing Regular Expressions

- Let $\Sigma = \{\mathbf{a}, \mathbf{b}\}$.
- Let $L = \{ w \in \Sigma^* \mid |w| = 4 \}$.

$$\mathbf{\Sigma^4}$$

aaaa
baba
bbbb
baaa

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{ w \in \Sigma^* \mid |w| = 4 \}$.

$$\mathbf{\Sigma^4}$$

aaaa
baba
bbbb
baaa

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{ w \in \Sigma^* \mid w$ contains at most one **a** $\}$.

Which of the following is a regular expression for L?

A) **Σ*aΣ***
B) **b*ab* ∪ b***
C) **b*(a ∪ ε)b***
D) **b*a*b* ∪ b***
E) **b*(a* ∪ ε)b***
F) None of the above, or two or more of the above.

Respond at pollev.com/zhenglian740

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{ w \in \Sigma^* \mid w$ contains at most one **a** $\}$.

b*(a ∪ ε)b*

Designing Regular Expressions

- Let $\Sigma = \{\texttt{a}, \texttt{b}\}$.
- Let $L = \{ w \in \Sigma^* \mid w$ contains at most one $\texttt{a} \}$.

$$\texttt{b*(a} \cup \varepsilon\texttt{)b*}$$

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{\ w \in \Sigma^* \mid w$ contains at most one **a** $\}$.

b*(a ∪ ε)b*

bbbbabbb
bbbbbb
abbb
a

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{ w \in \Sigma^* \mid w$ contains at most one **a** $\}$.

b*(a ∪ ε)b*

bbbbabbb
bbbbbb
abbb
a

Designing Regular Expressions

- Let $\Sigma = \{$**a**, **b**$\}$.
- Let $L = \{\ w \in \Sigma^* \mid w$ contains at most one **a** $\}$.

b*a?b*

bbbbabbb
bbbbbb
abbb
a

A More Elaborate Design

- Let Σ = { **a**, **.**, **@** }, where **a** represents "some letter."
- Let's make a regex for email addresses.

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```
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- Let Σ = { **a**, **.**, **@** }, where **a** represents "some letter."
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$$a^+(.aa^*)^*@aa^*.aa^*(.aa^*)^*$$

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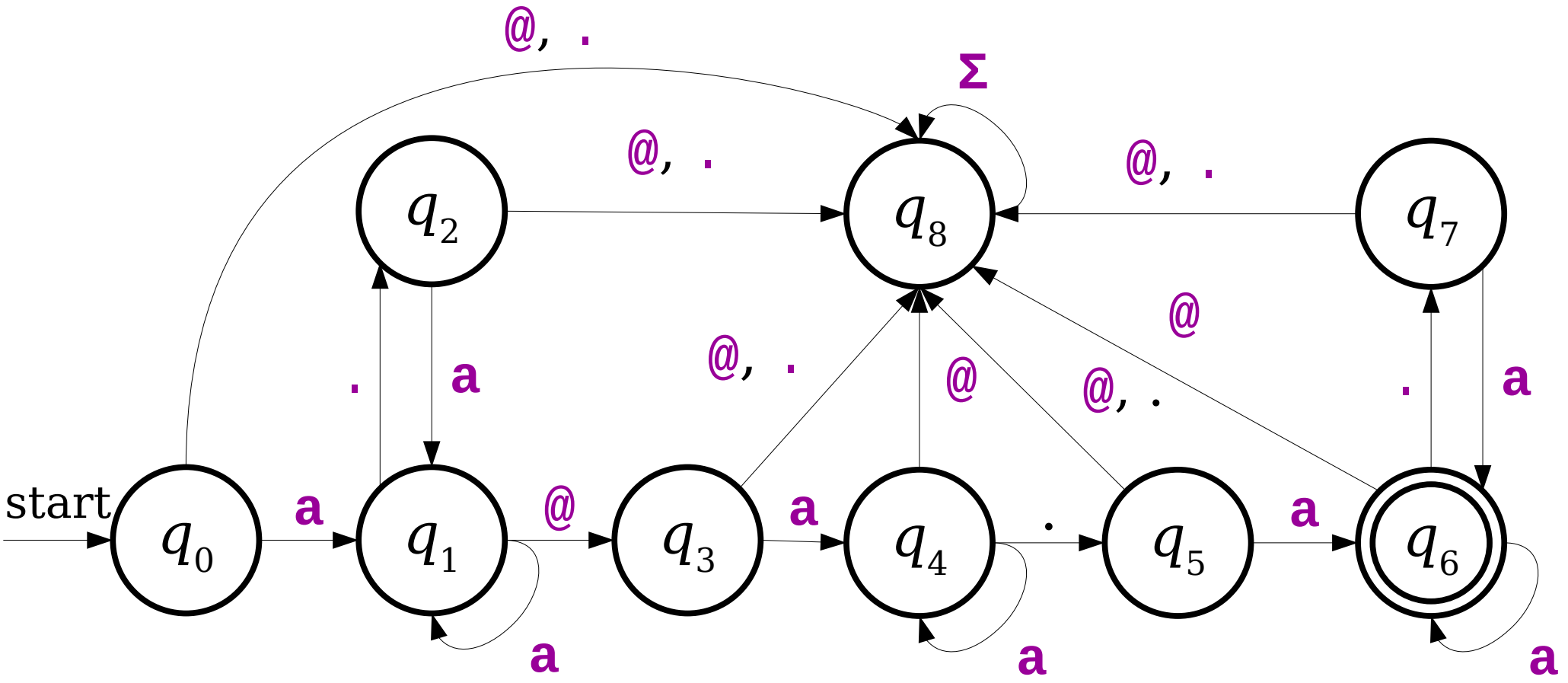
For Comparison

$$a^+(.a^+)^*@a^+(.a^+)^+$$



Shorthand Summary

- **R**^{n} is shorthand for **RR** … **R** (n times).
  - Edge case: define **R**^{0} = ε.
- **Σ** is shorthand for "any character in Σ."
- **R?** is shorthand for **(R U ε)**, meaning "zero or one copies of R."
- **R**$^{+}$ is shorthand for **RR***, meaning "one or more copies of R."

Let’s take a quick break!

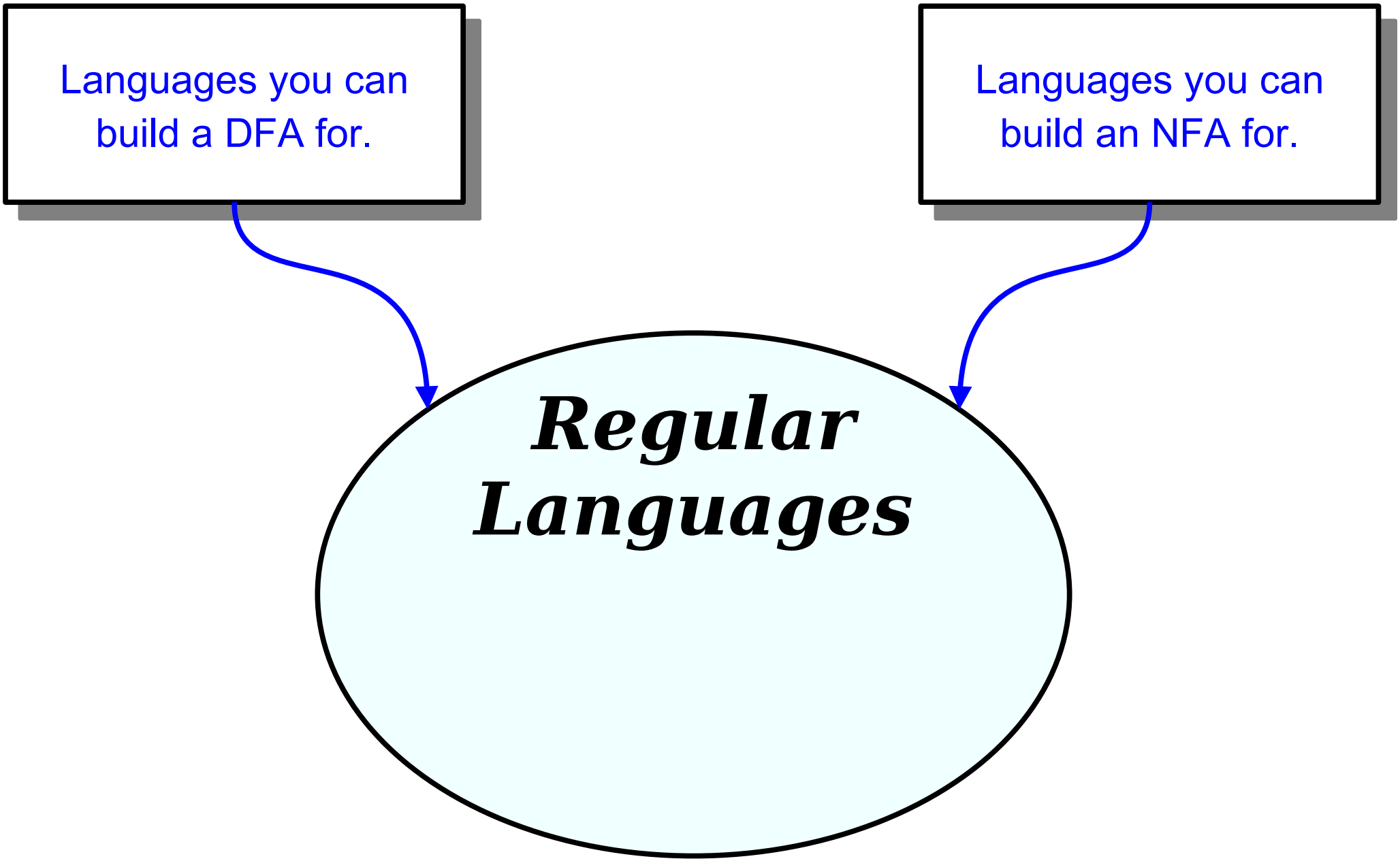
Time-Out for Announcements!

Problem Set Five

- Problem Set Four was due at 5:30PM on Sunday.
- Problem Set Five is currently out. It's due this Friday at 5:30PM.
  - Design DFAs and NFAs for a range of problems!
  - Explore formal language theory!
  - See some clever applications!

Back to CS103!

The Lay of the Land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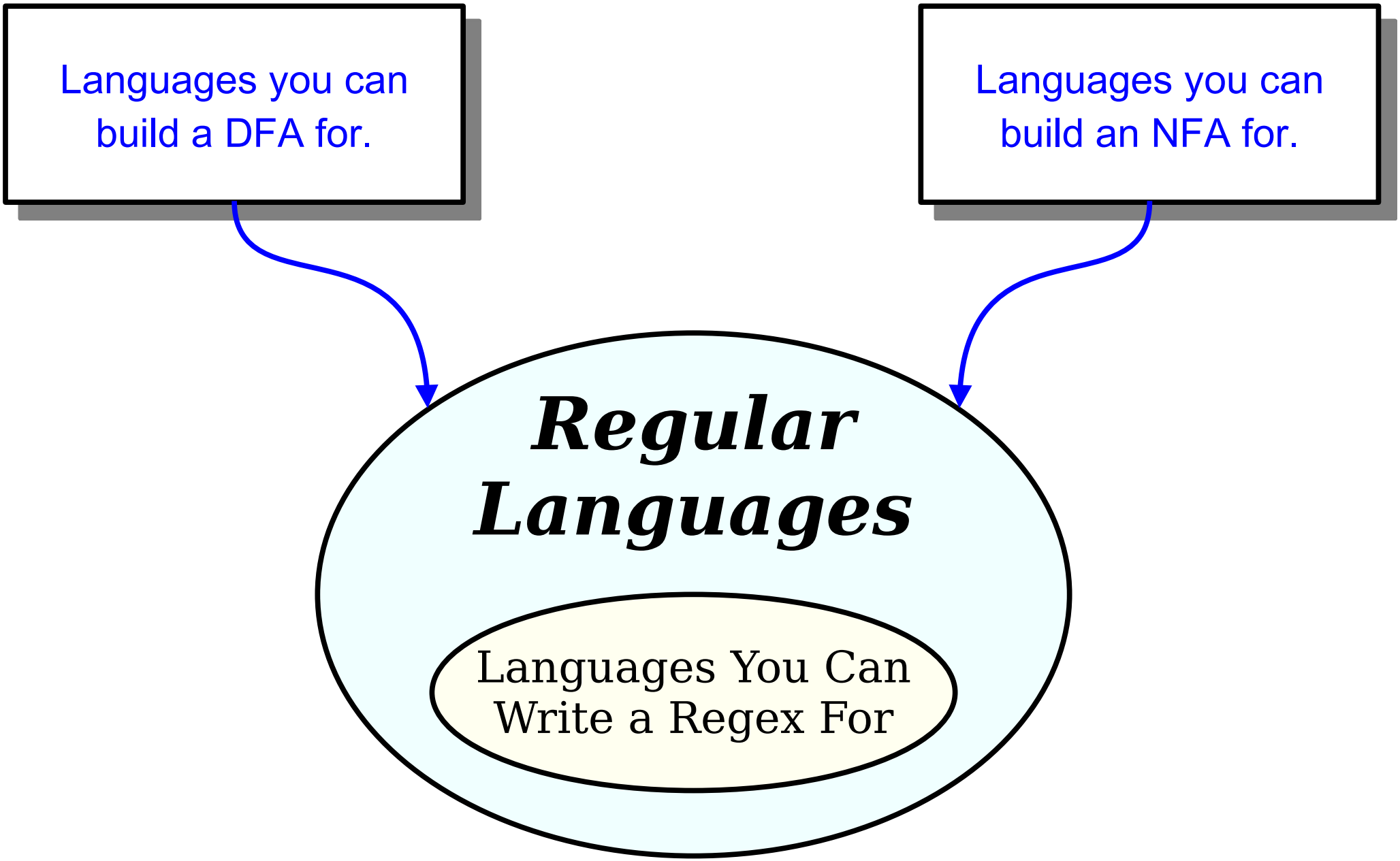
Regular Languages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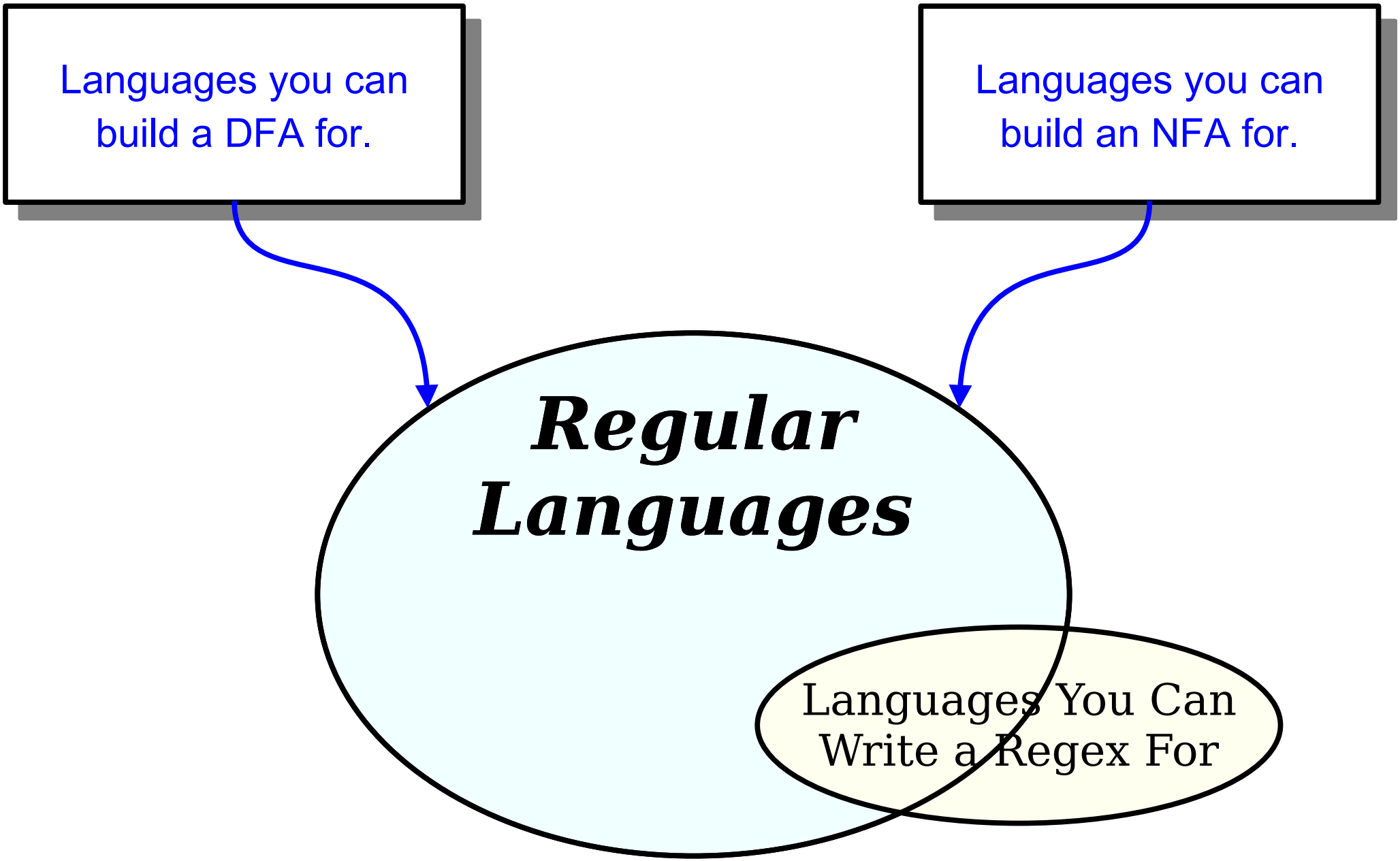
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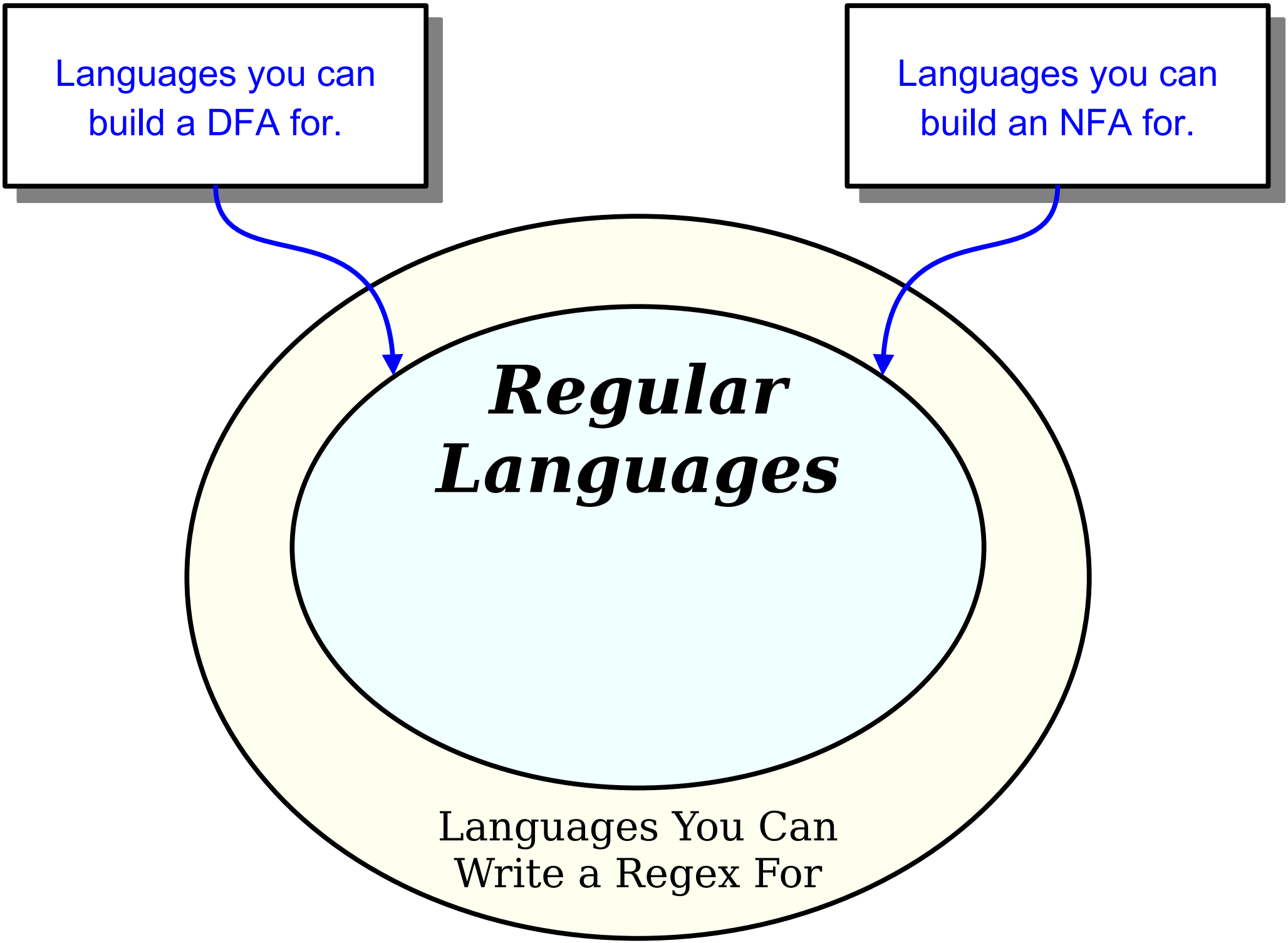
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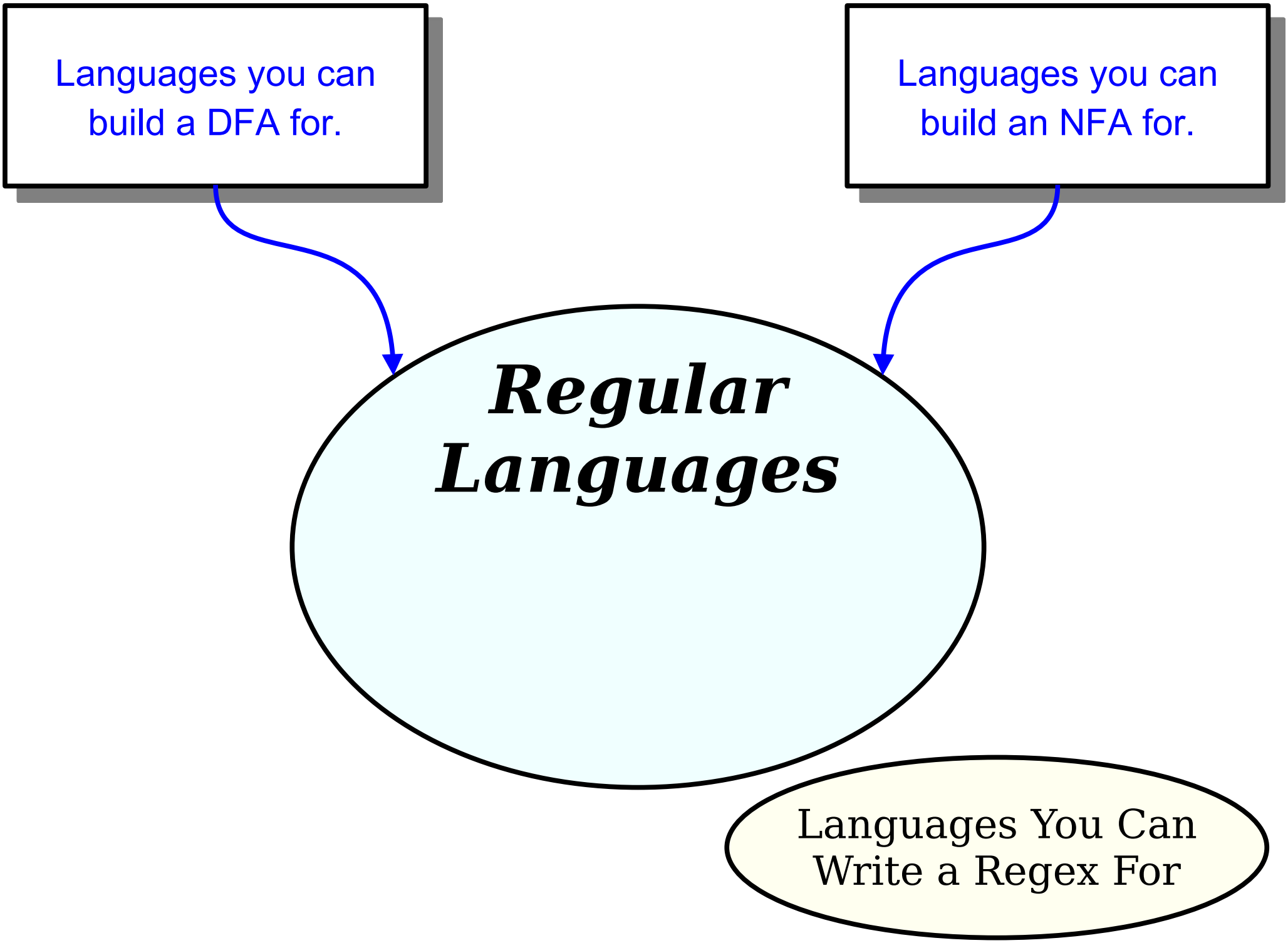
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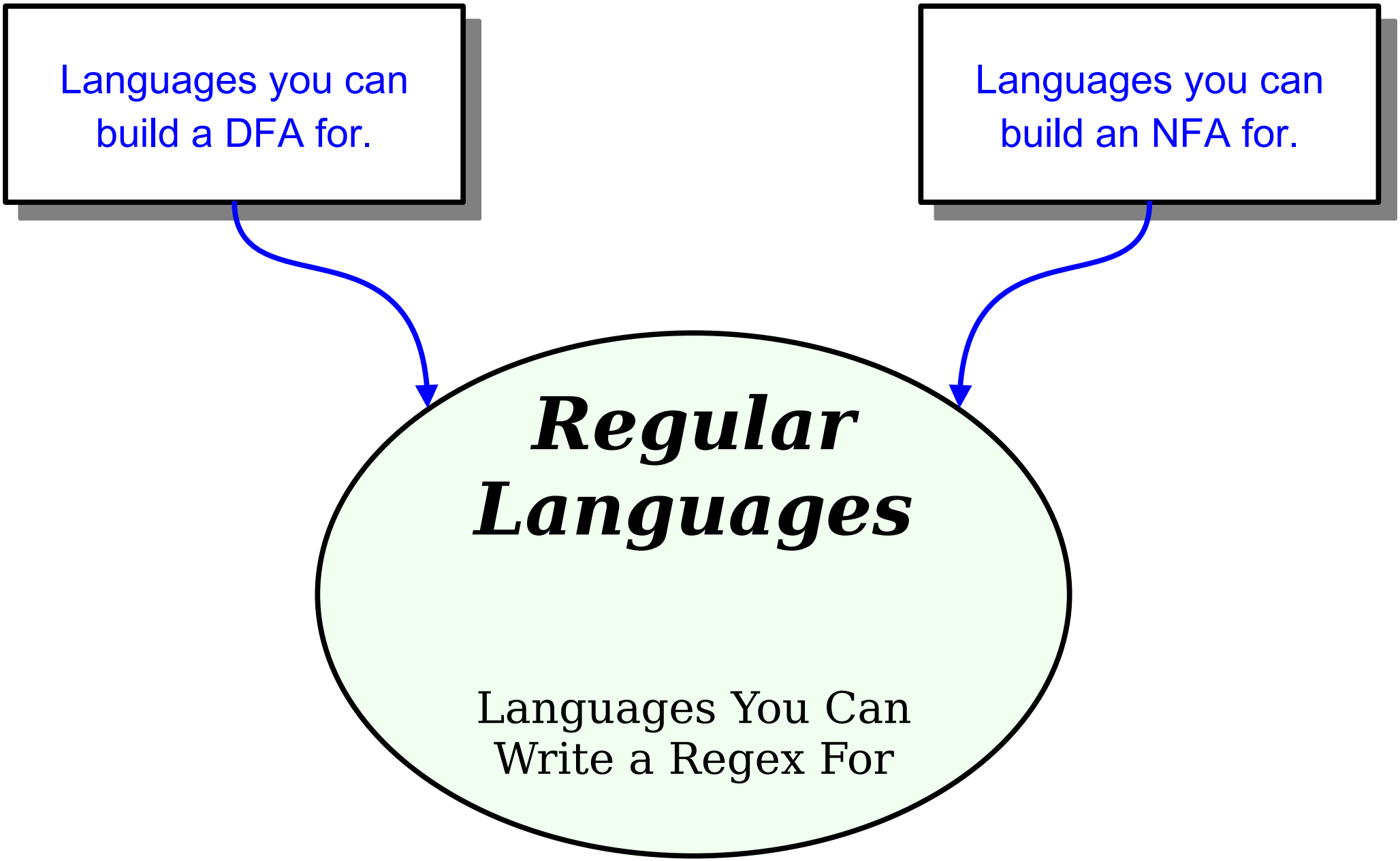
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The Power of Regular Expressions

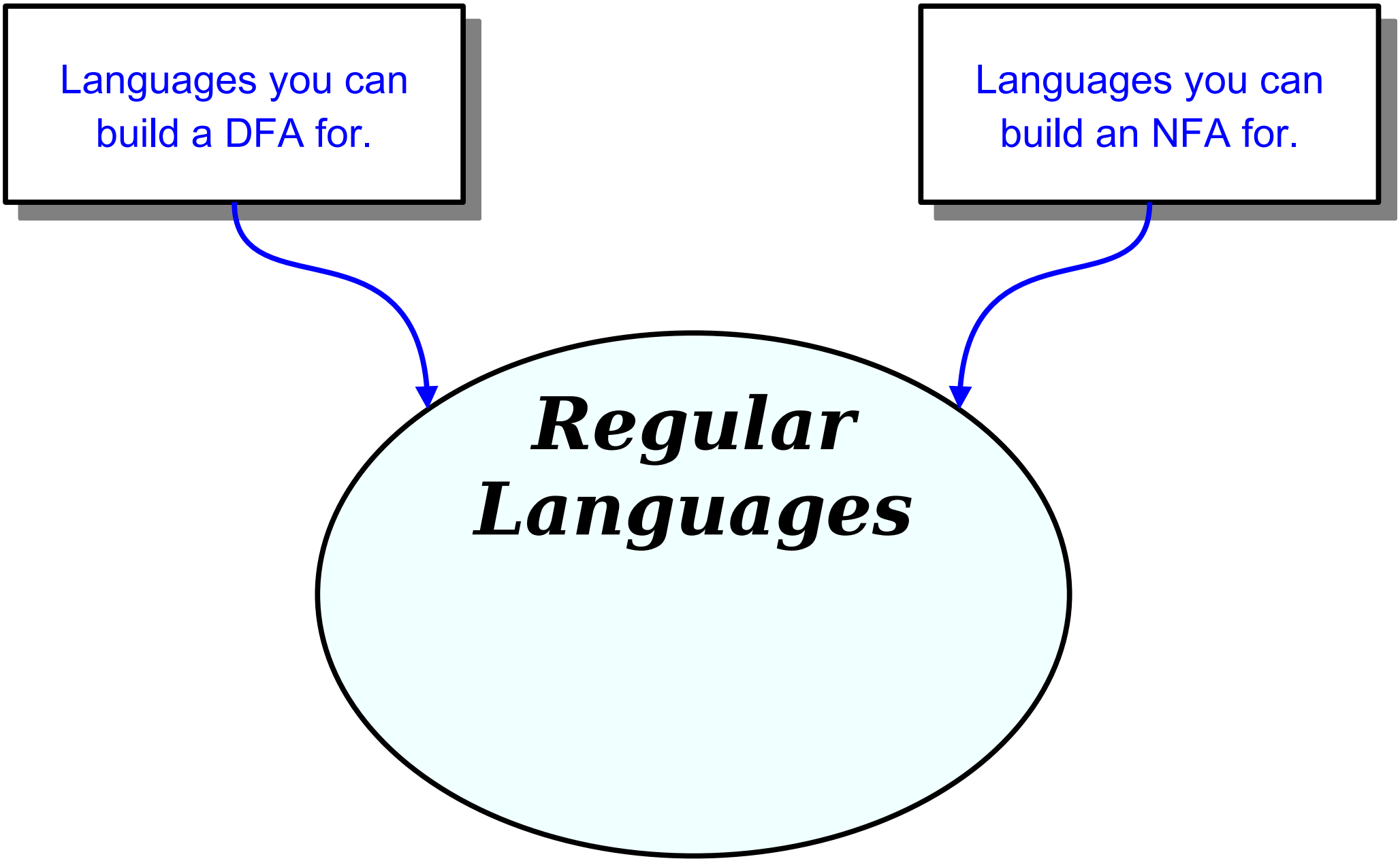
Theorem: If R is a regular expression, then $\mathcal{L}(R)$ is regular.

Proof idea: Use induction!

- The atomic regular expressions all represent regular languages.
- The combination steps represent closure properties.
- So anything you can make from them must be regular!

Thompson's Algorithm

- In practice, many regex matchers use an algorithm called ***Thompson's algorithm*** to convert regular expressions into NFAs (and, from there, to DFAs).
  - Read Sipser if you're curious!
- ***Fun fact:*** the "Thompson" here is Ken Thompson, one of the co-inventors of Unix!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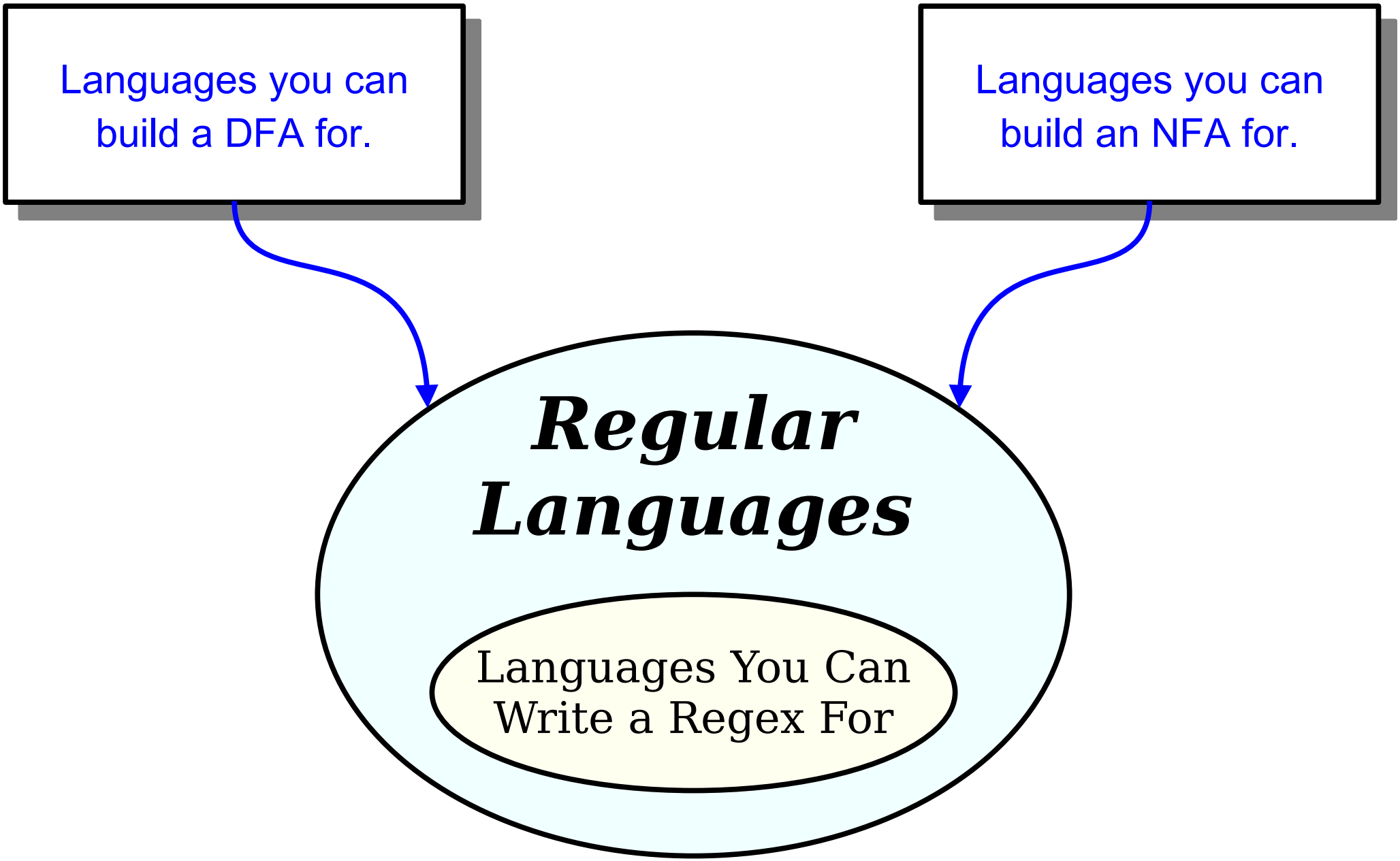
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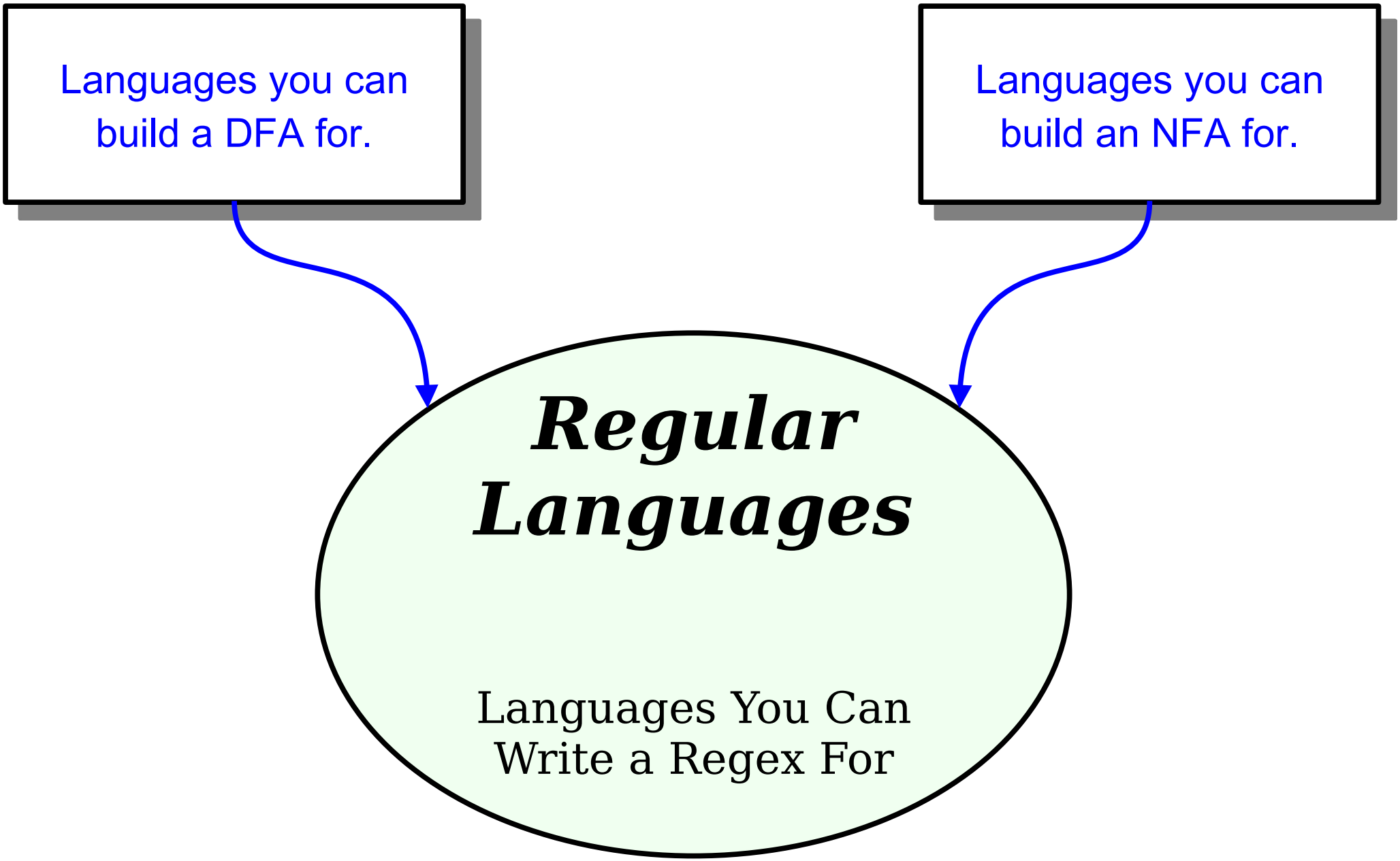
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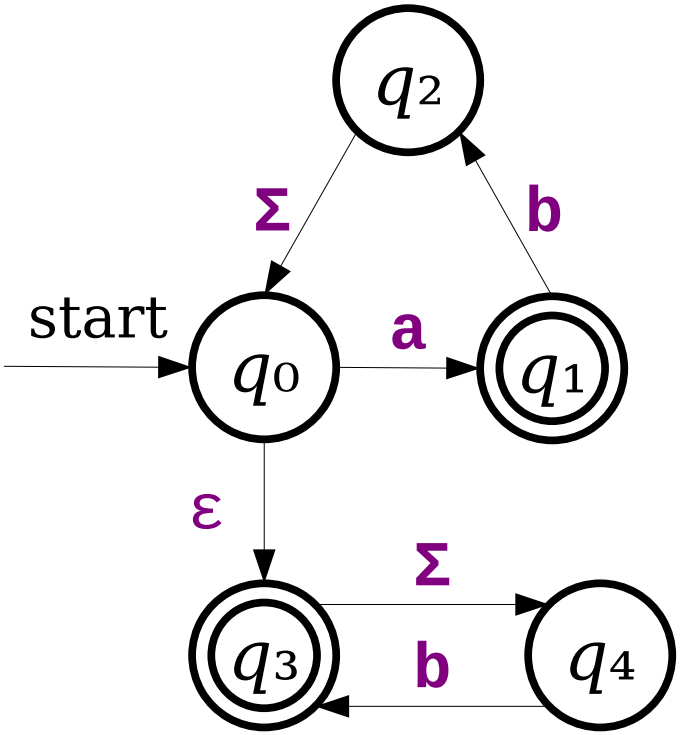
The Power of Regular Expressions

Theorem: If L is a regular language, then there is a regular expression for L.

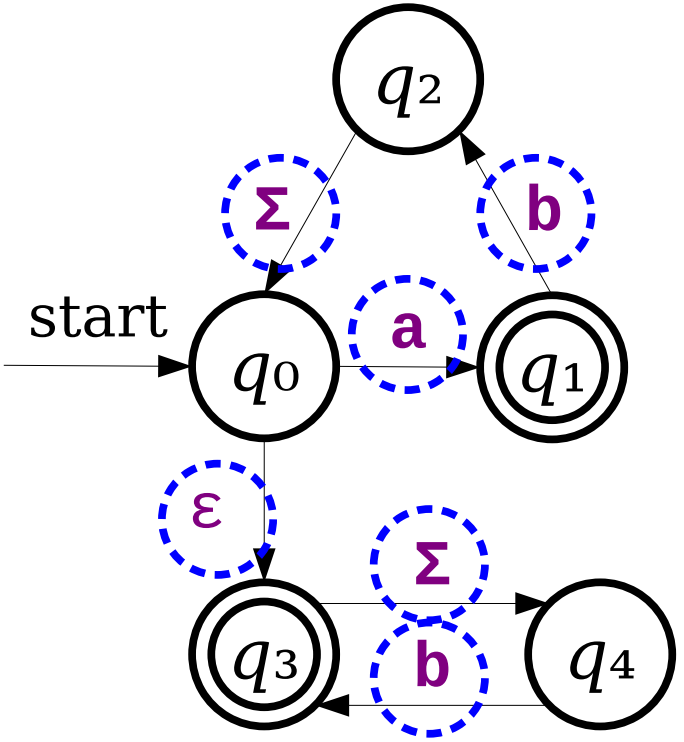
This is not obvious!

Proof idea: Show how to convert an arbitrary NFA into a regular expression.

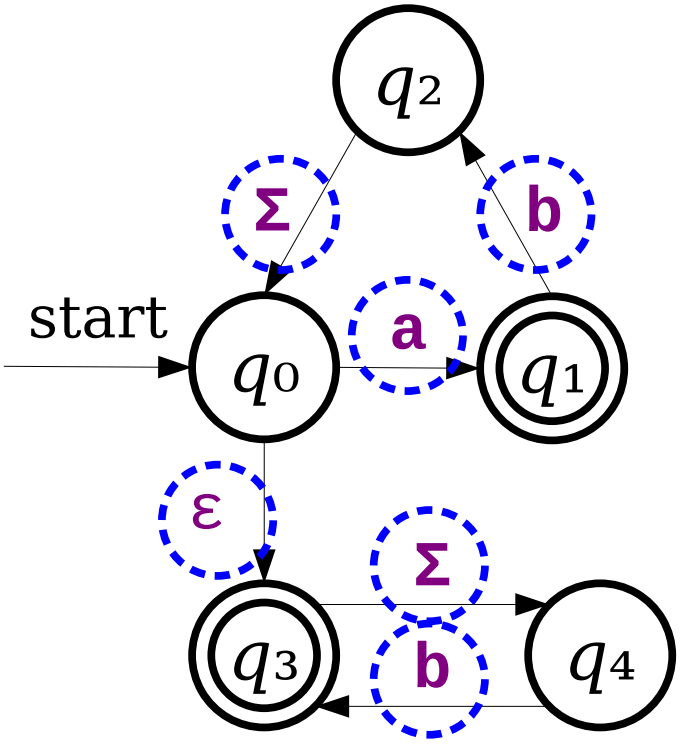
Generalizing NFAs



Generalizing NFAs

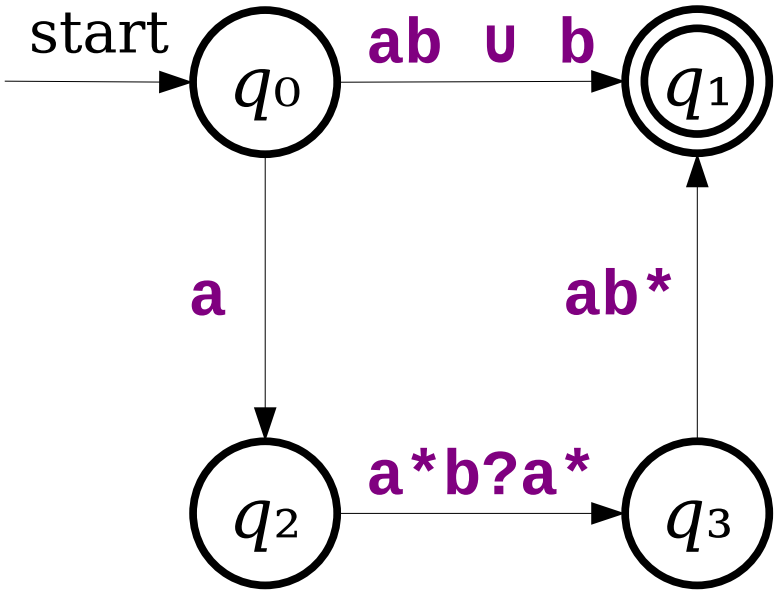


Generalizing NFAs

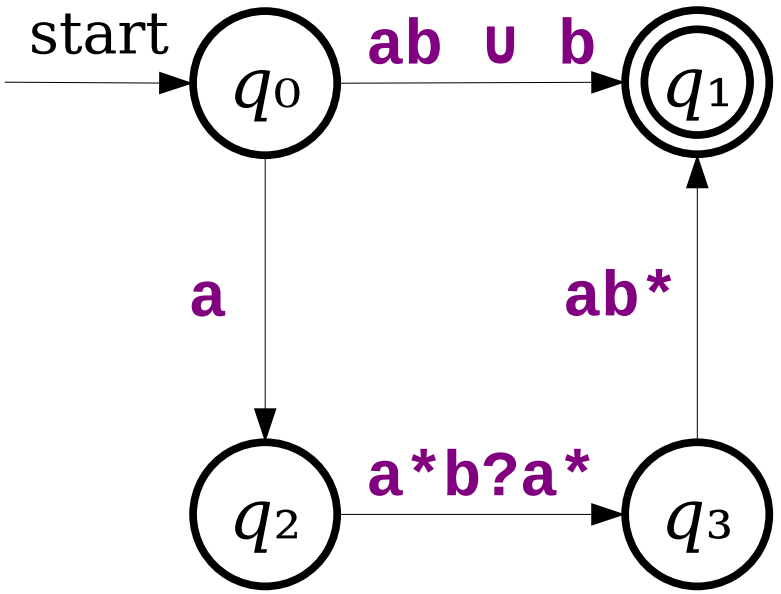


These are all regular expressions!

Generalizing NFAs

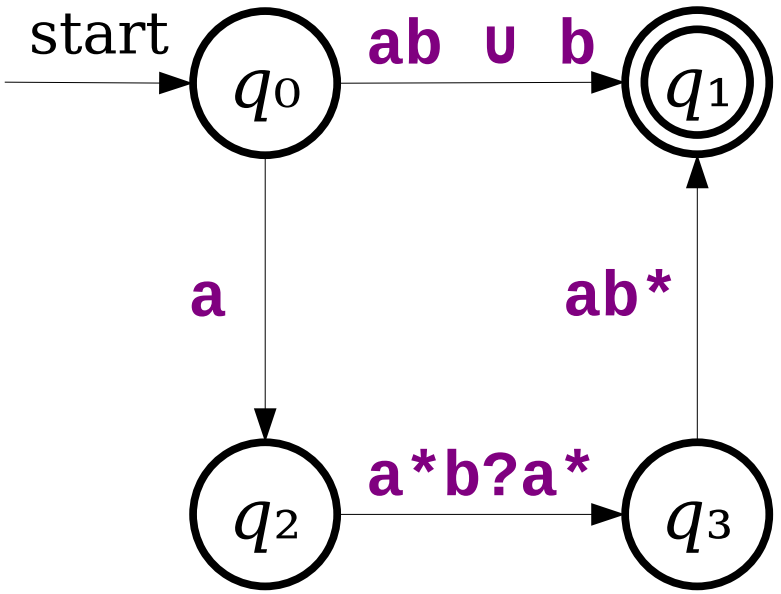


Generalizing NFAs



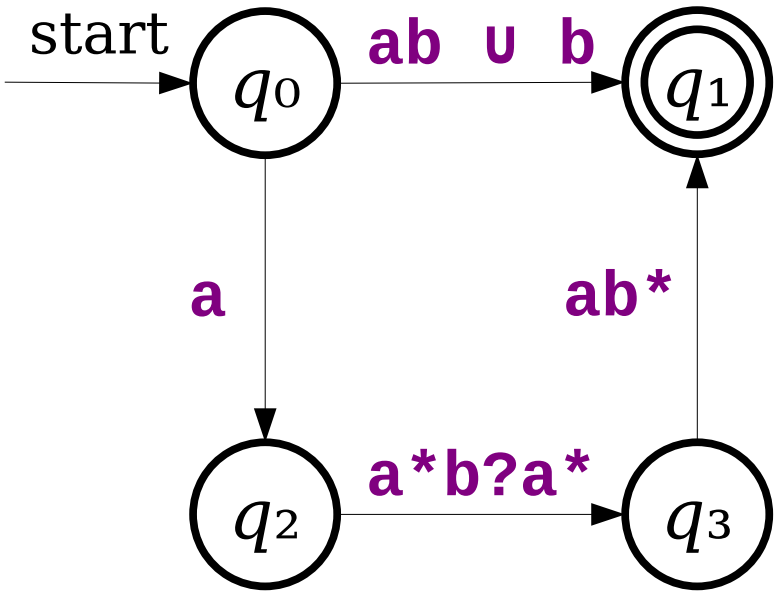
Note: Actual NFAs aren't allowed to have transitions like these. This is just a thought experiment.

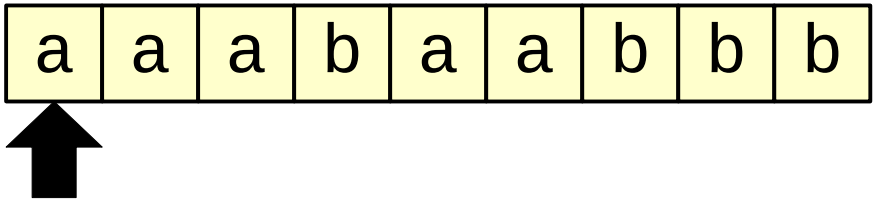
Generalizing NFAs



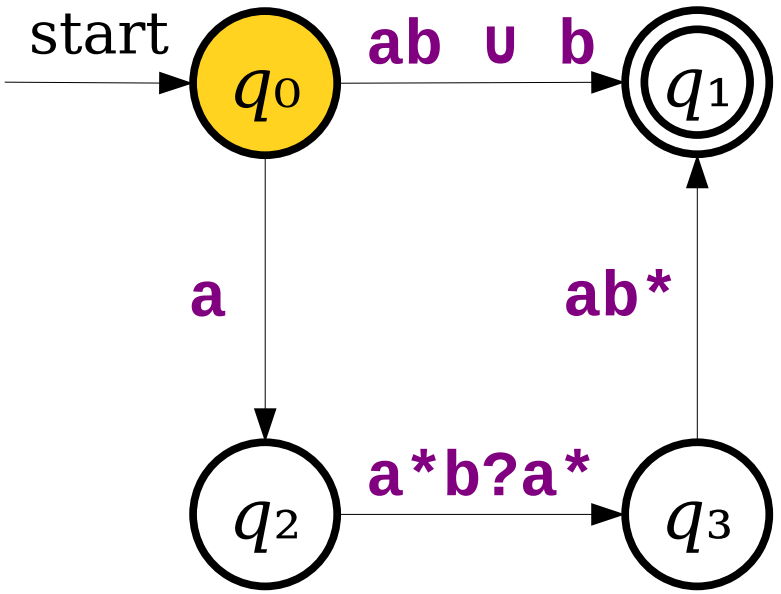
a	a	a	b	a	a	b	b	b

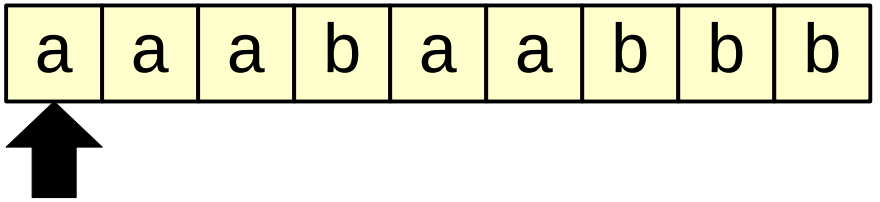
Generalizing NFAs



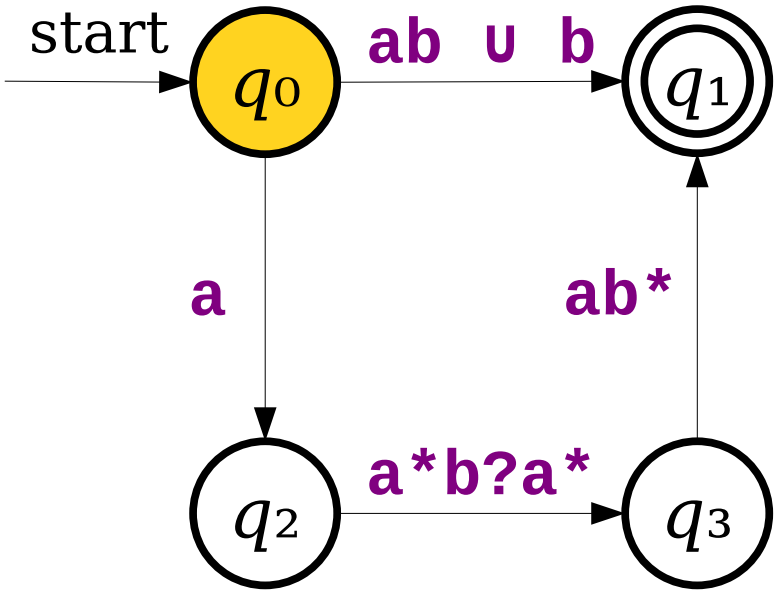


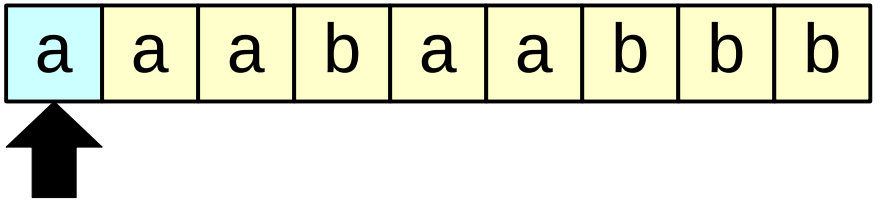
Generalizing NFAs



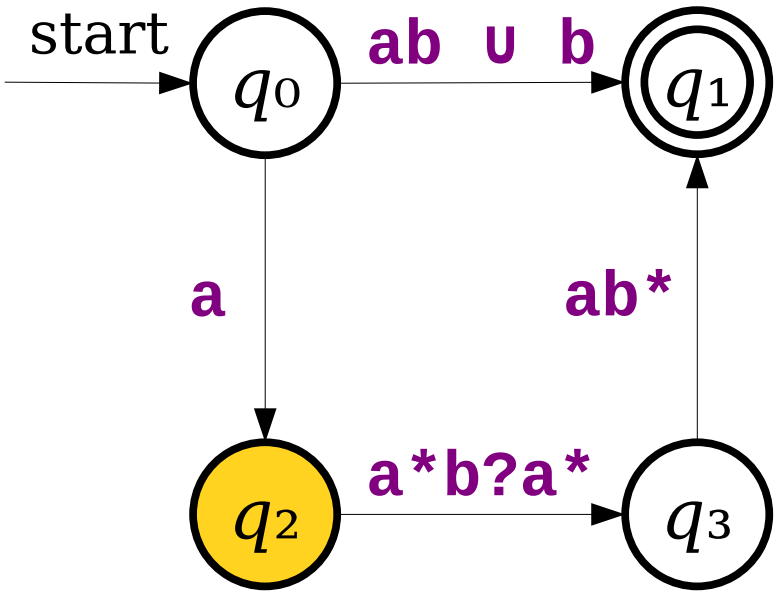


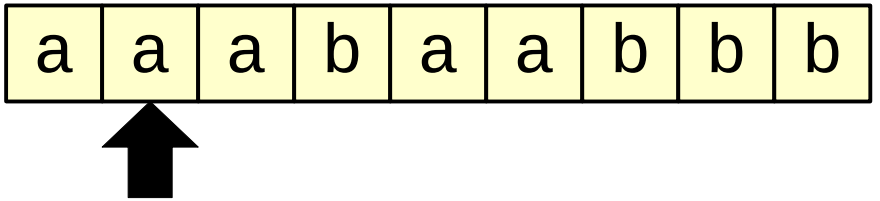
Generalizing NFAs



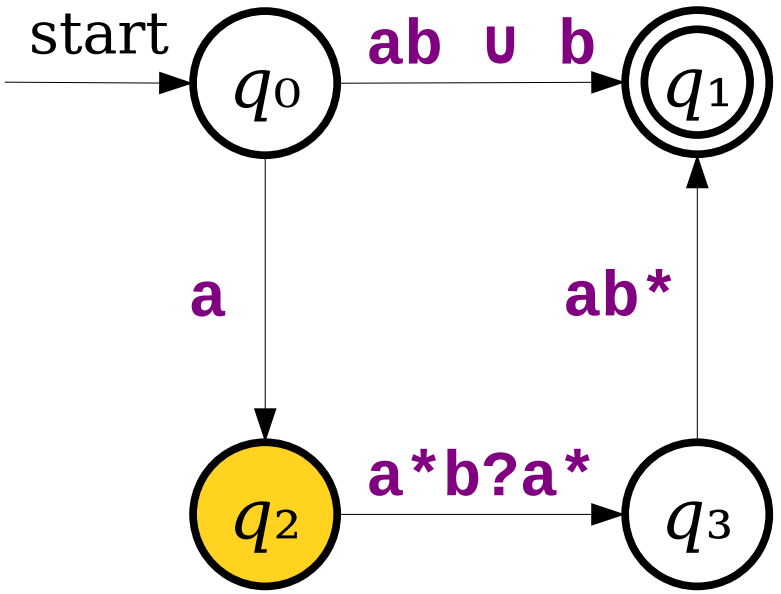


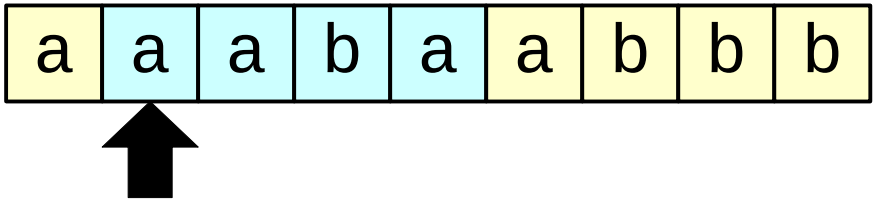
Generalizing NFAs



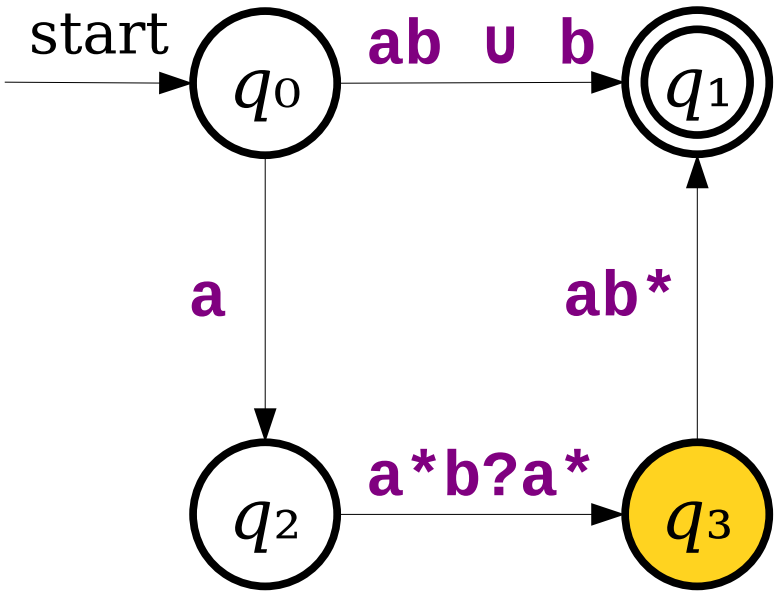


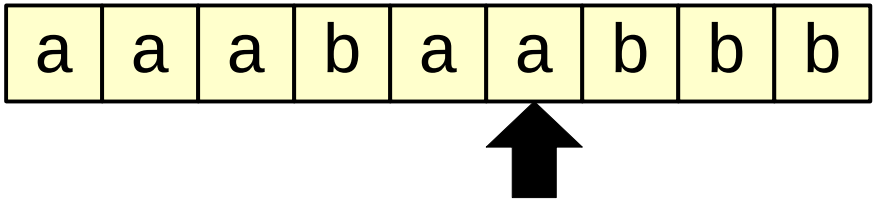
Generalizing NFAs



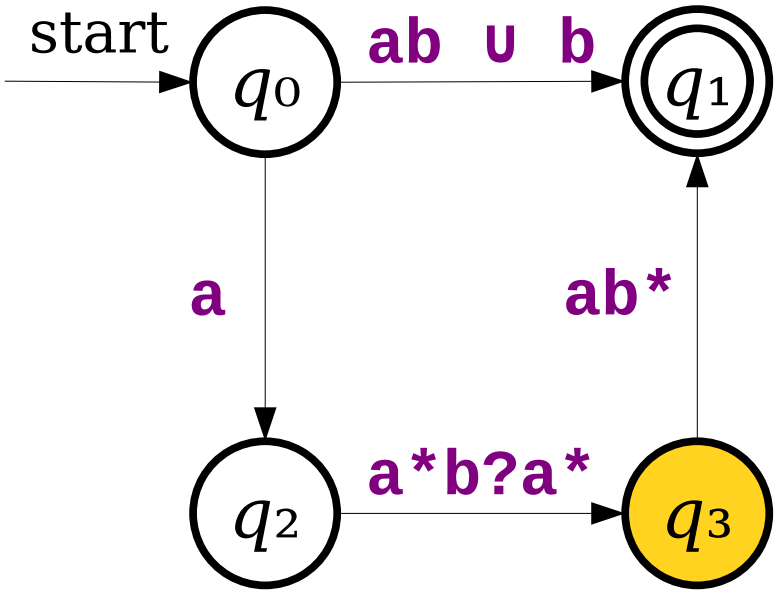


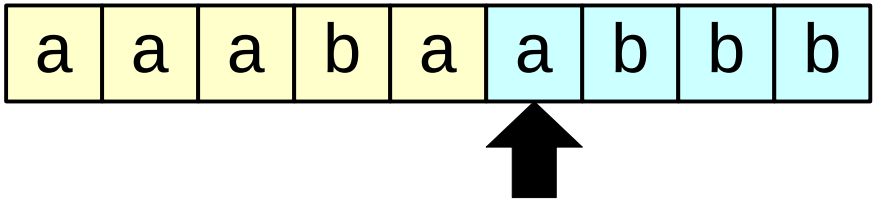
Generalizing NFAs



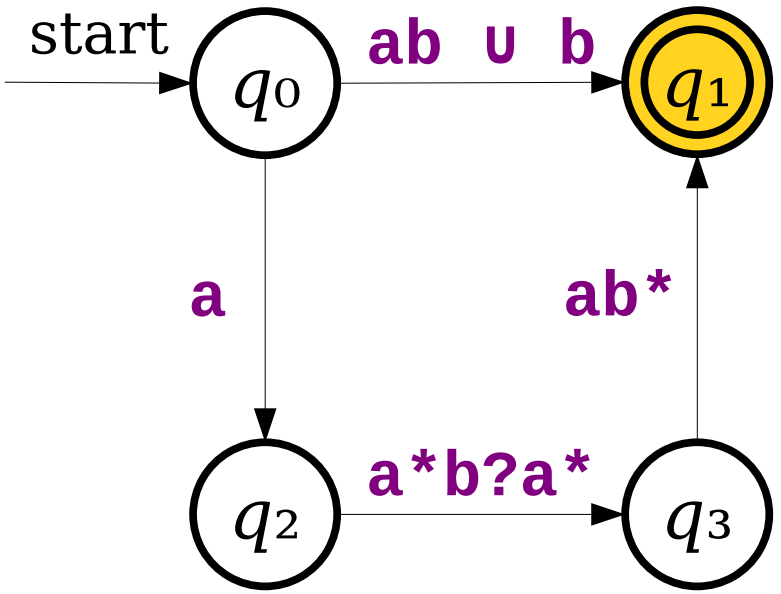


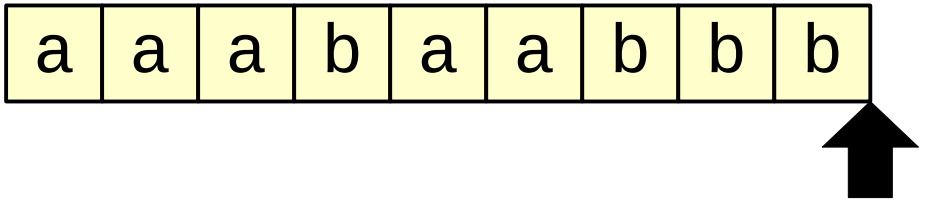
Generalizing NFAs





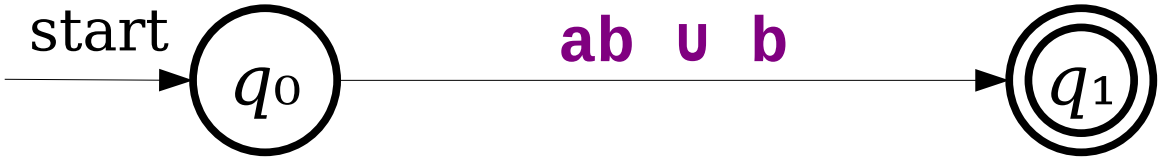
Generalizing NFAs



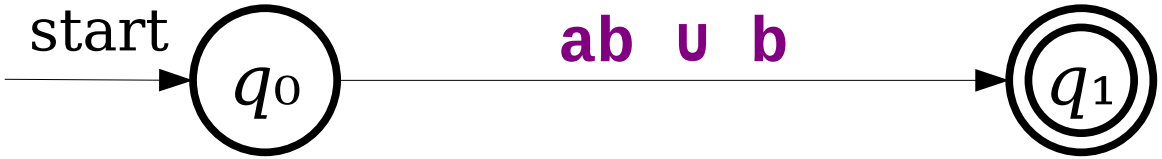


Key Idea 1: Imagine that we can label transitions in an NFA with arbitrary regular expressions.

Generalizing NFAs

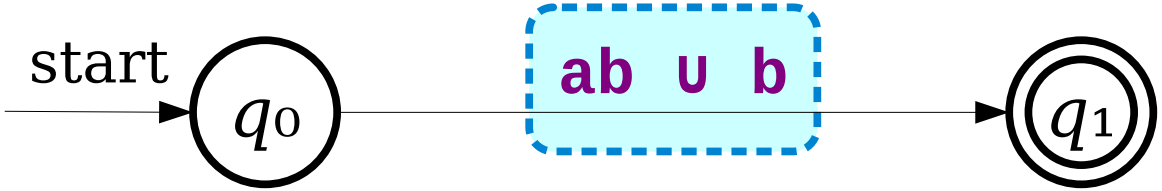


Generalizing NFAs



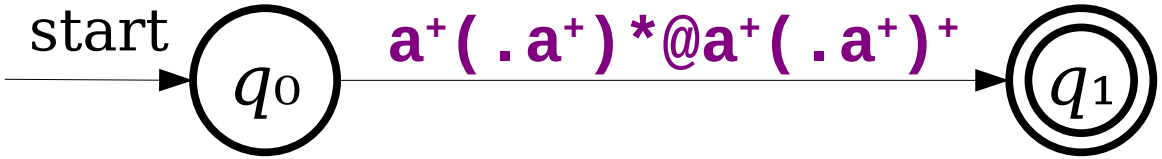
Is there a simple regular expression for the language of this generalized NFA?

Generalizing NFAs

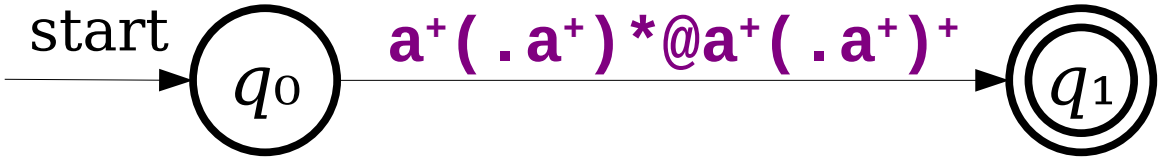


Is there a simple regular expression for the language of this generalized NFA?

Generalizing NFAs

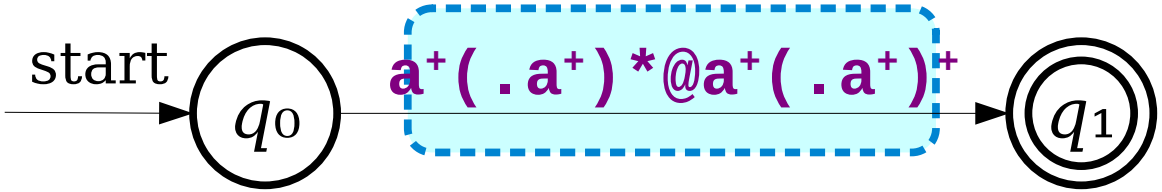


Generalizing NFAs



Is there a simple regular expression for the language of this generalized NFA?

Generalizing NFAs

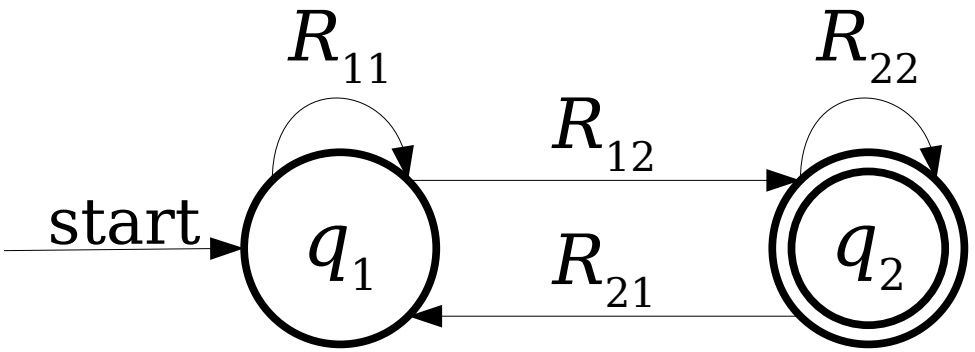


Is there a simple regular expression for the language of this generalized NFA?

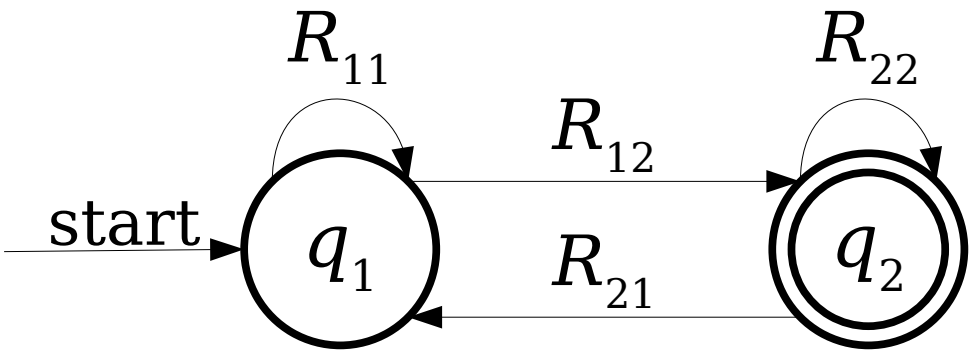
Key Idea 2: If we can convert an NFA into a generalized NFA that looks like this...

...then we can easily read off a regular expression for the original NFA.

From NFAs to Regular Expressions

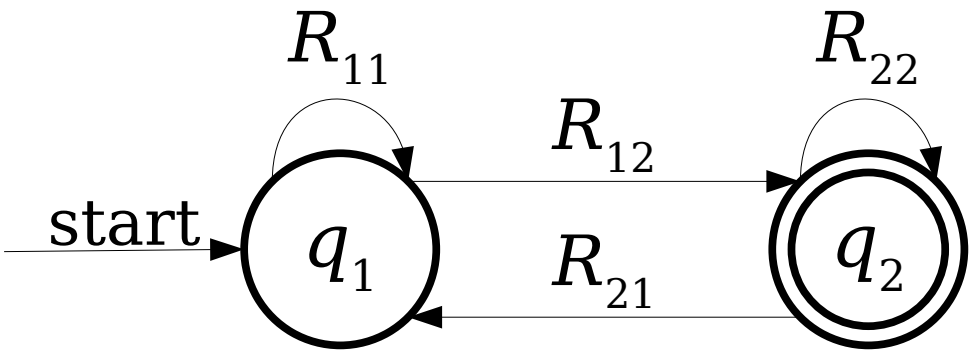


From NFAs to Regular Expressions



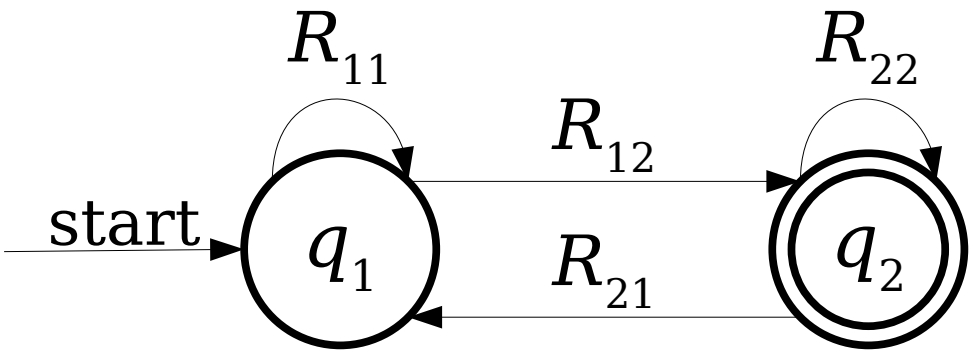
Here, R_{11}, R_{12}, R_{21}, and R_{22} are arbitrary regular expressions.

From NFAs to Regular Expressions

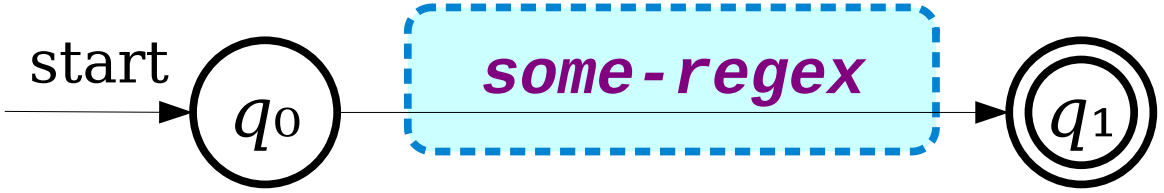


Question: Can we get a clean regular expression from this NFA?

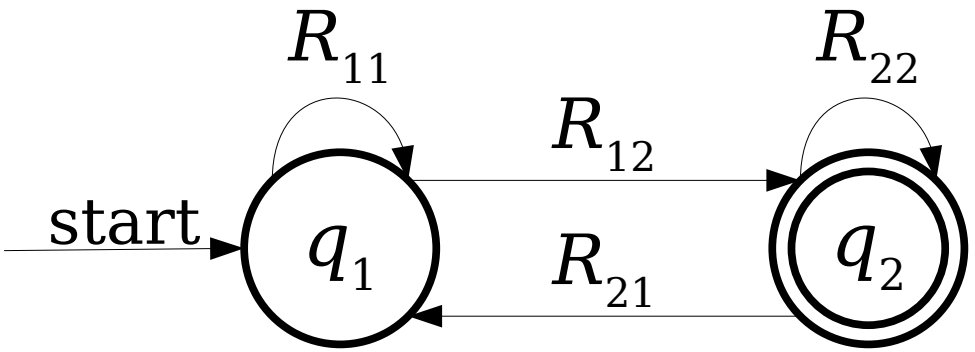
From NFAs to Regular Expressions



Key Idea 3: Somehow transform this NFA so that it looks like this:

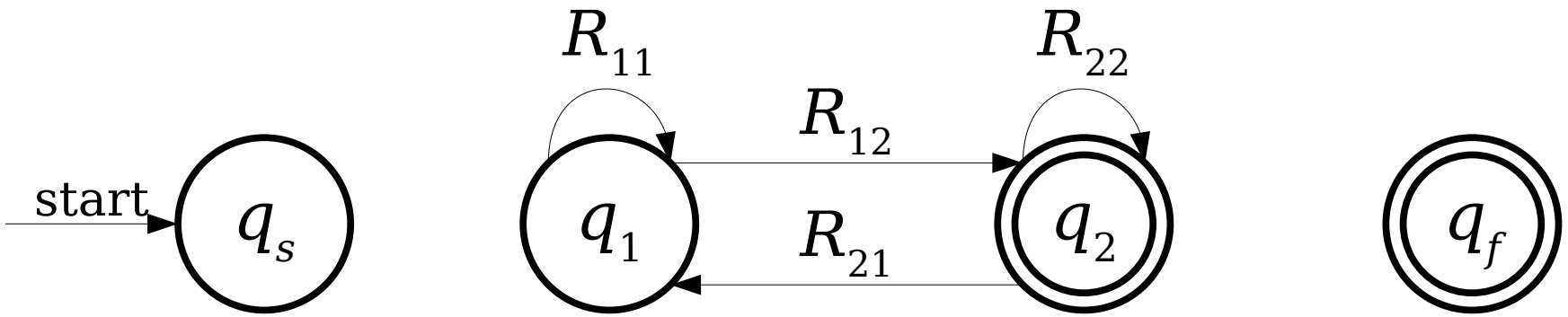


From NFAs to Regular Expressions

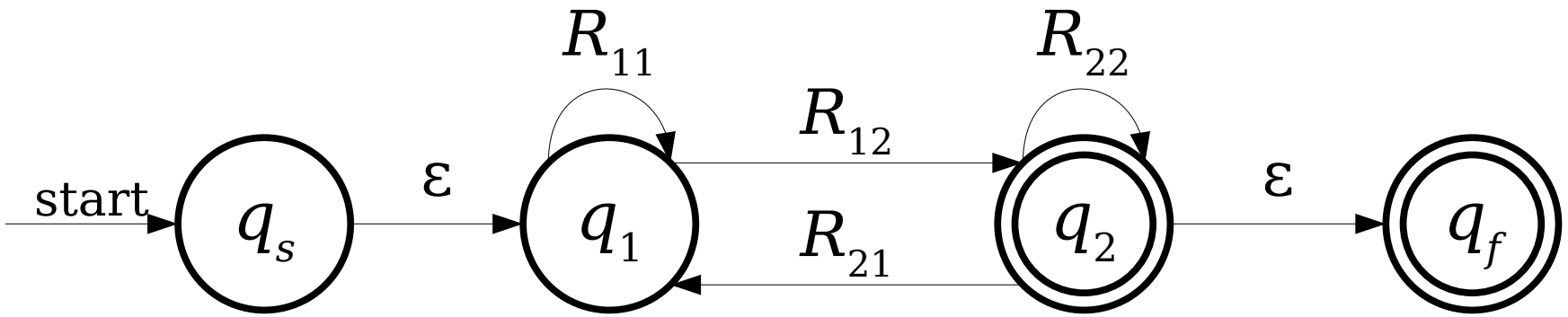


The first step is going to be a bit weird...

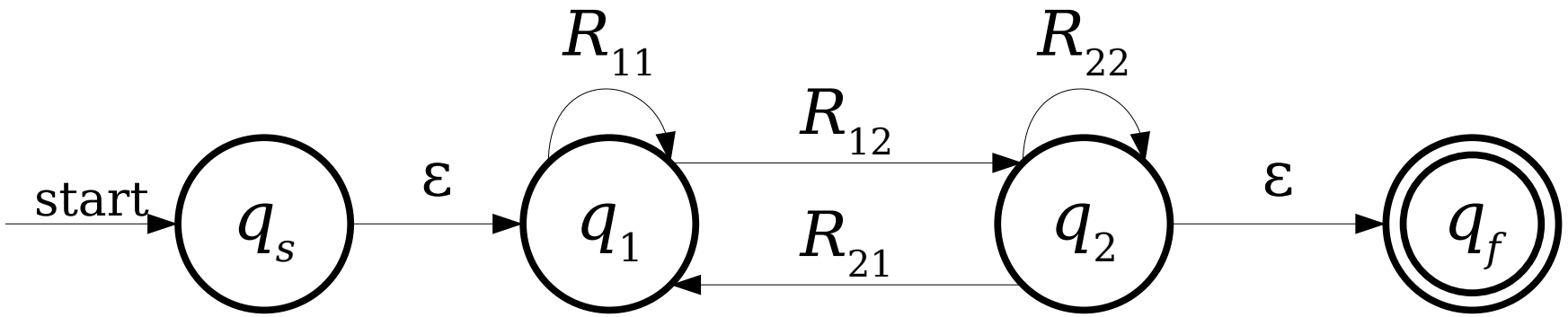
From NFAs to Regular Expressions



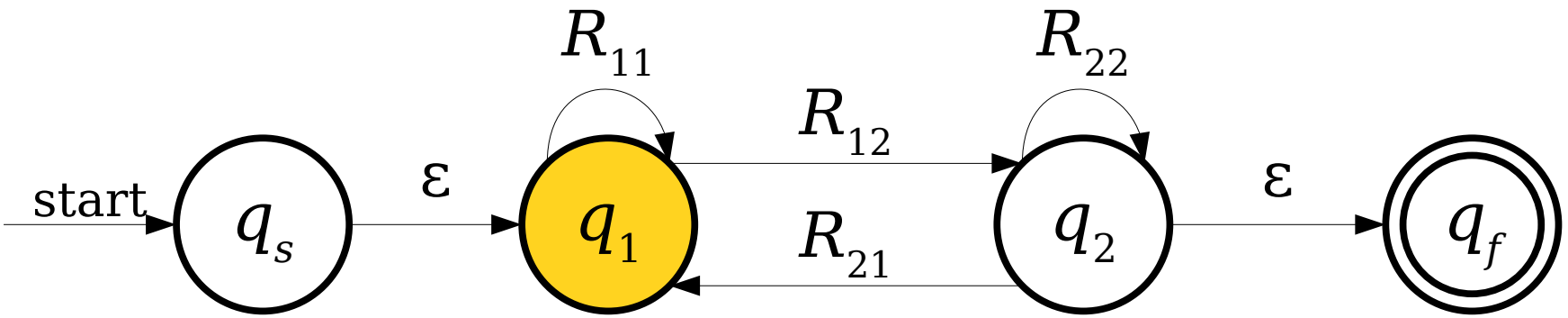
From NFAs to Regular Expressions



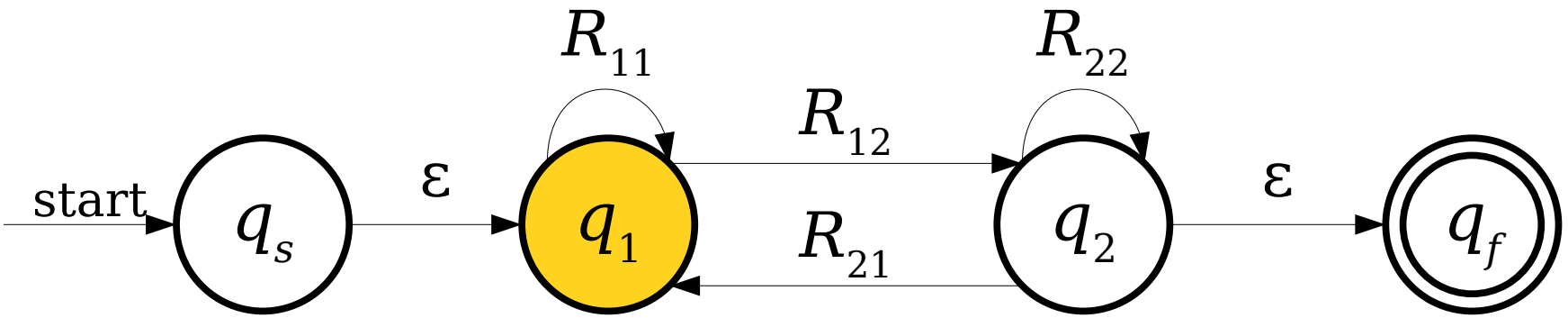
From NFAs to Regular Expressions



From NFAs to Regular Expressions

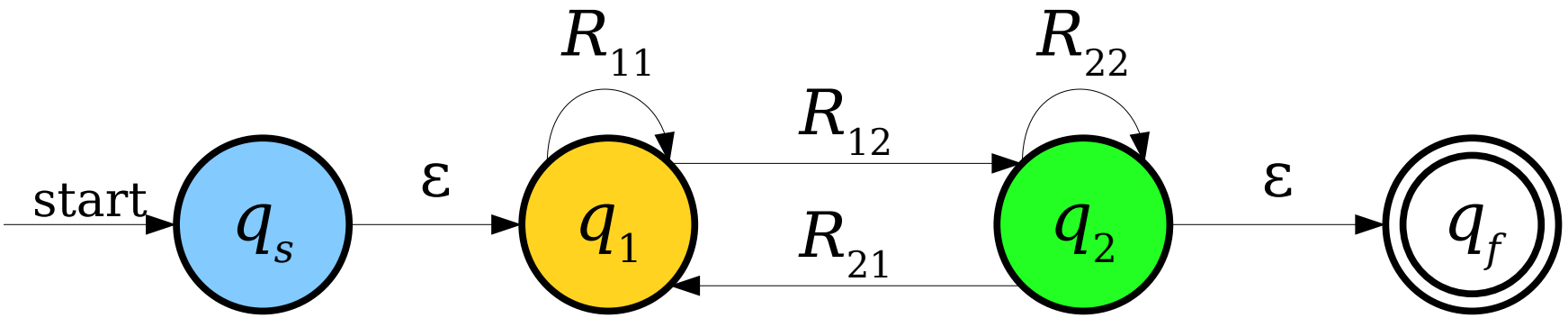


From NFAs to Regular Expressions

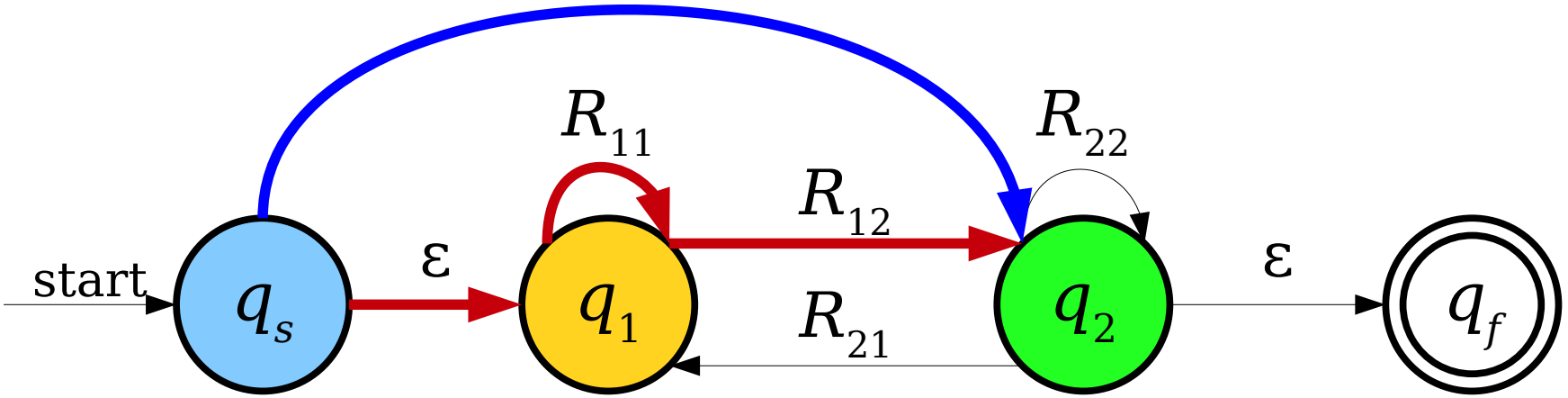


Could we eliminate this state from the NFA?

From NFAs to Regular Expressions

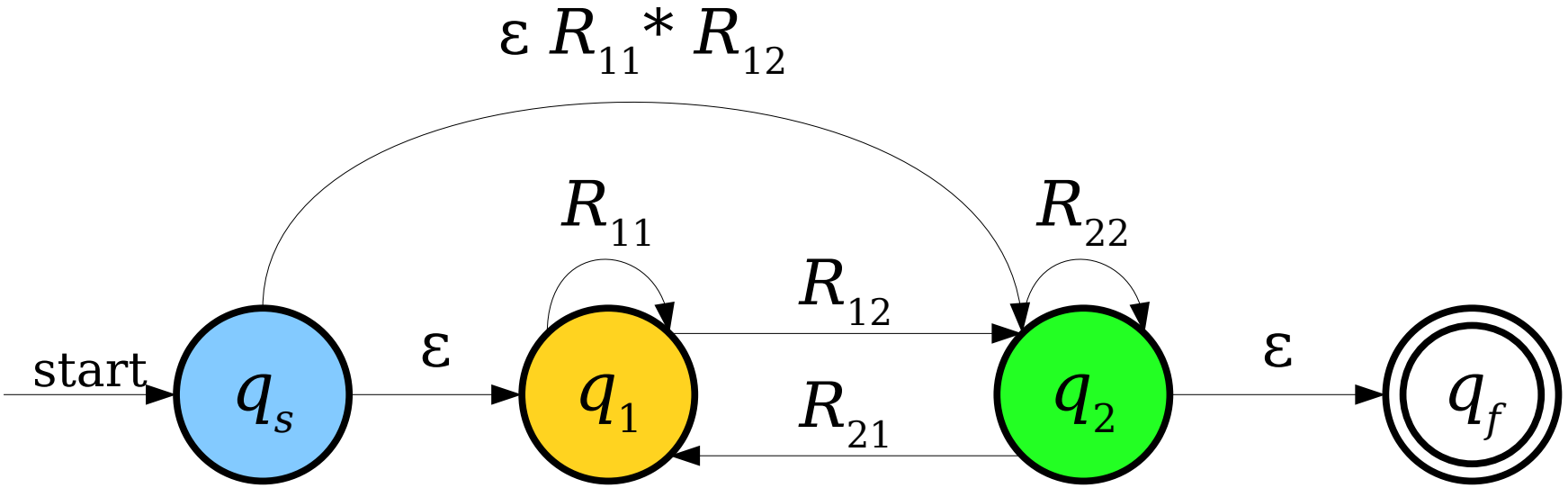


From NFAs to Regular Expressions



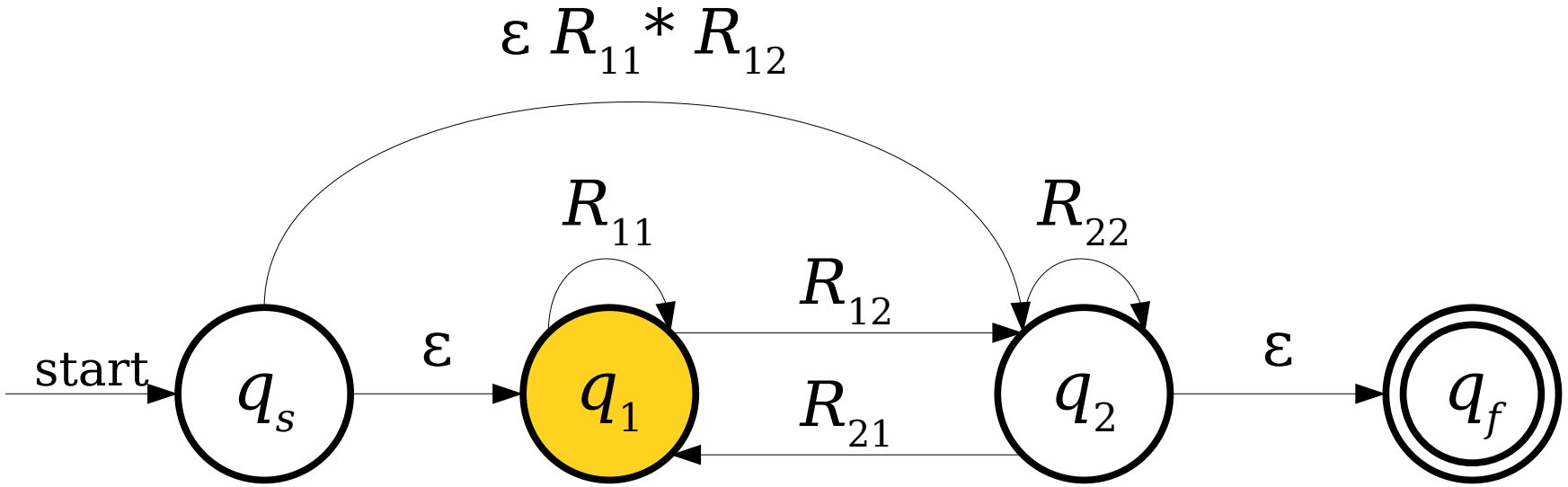
I'd like to replace the red transitions with this new blue transition that skips q_1.

From NFAs to Regular Expressions

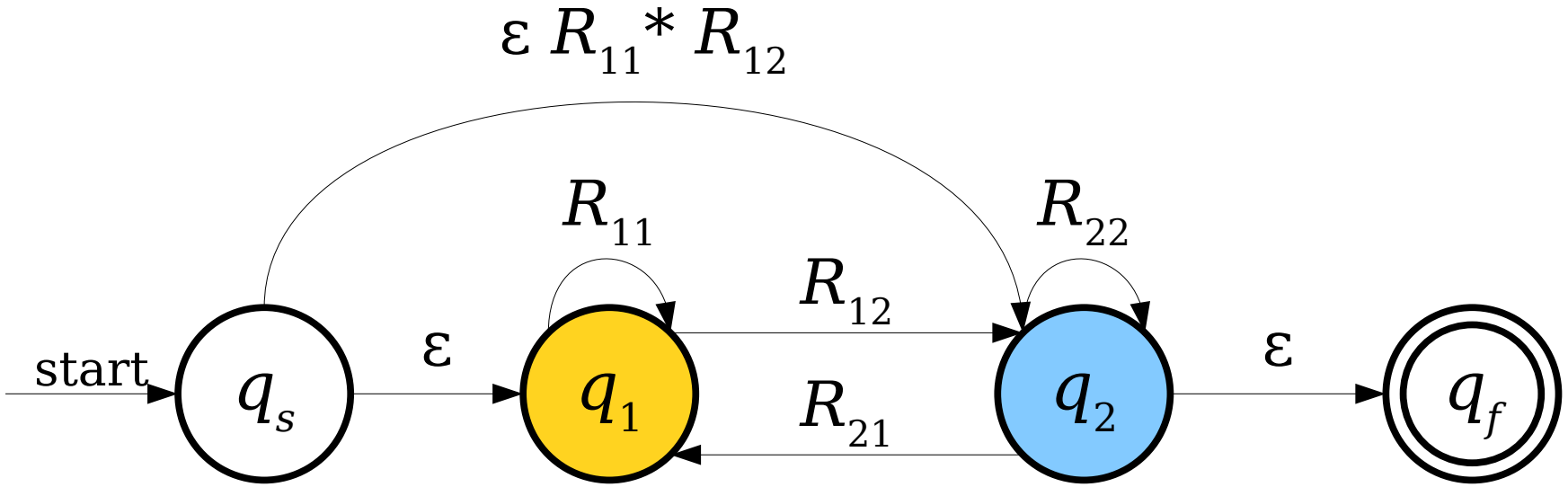


Note: We're using **concatenation** and **Kleene closure** in order to skip this state.

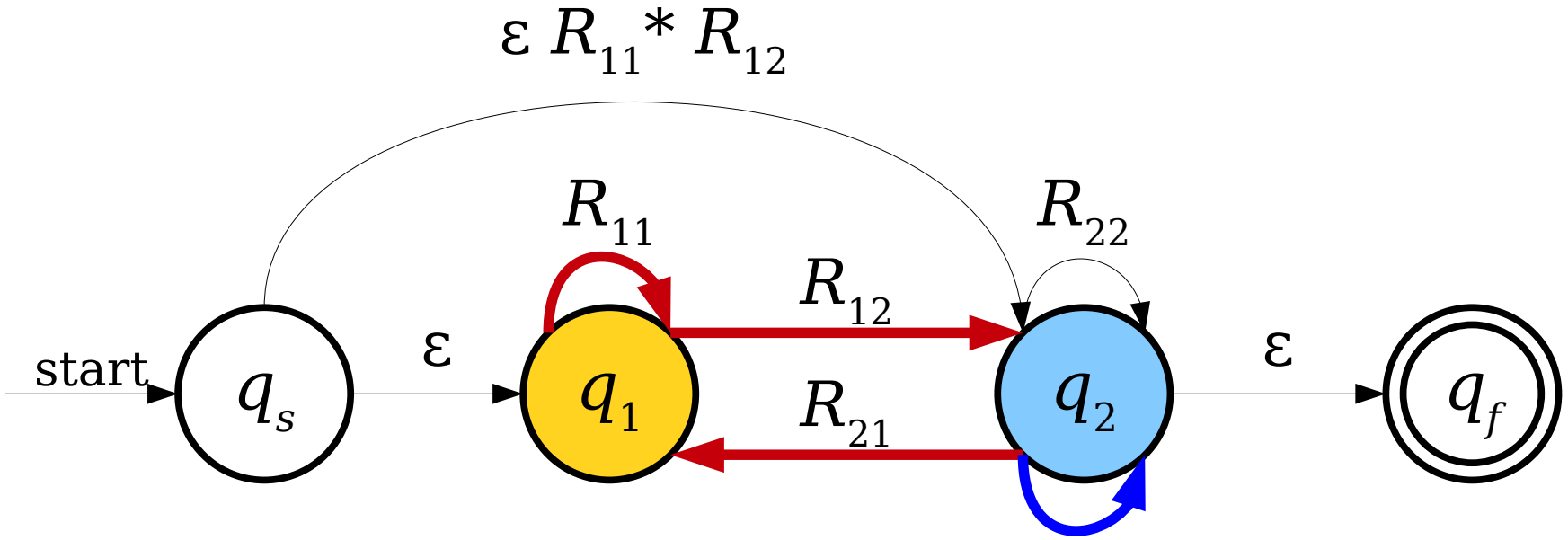
From NFAs to Regular Expressions



From NFAs to Regular Expressions

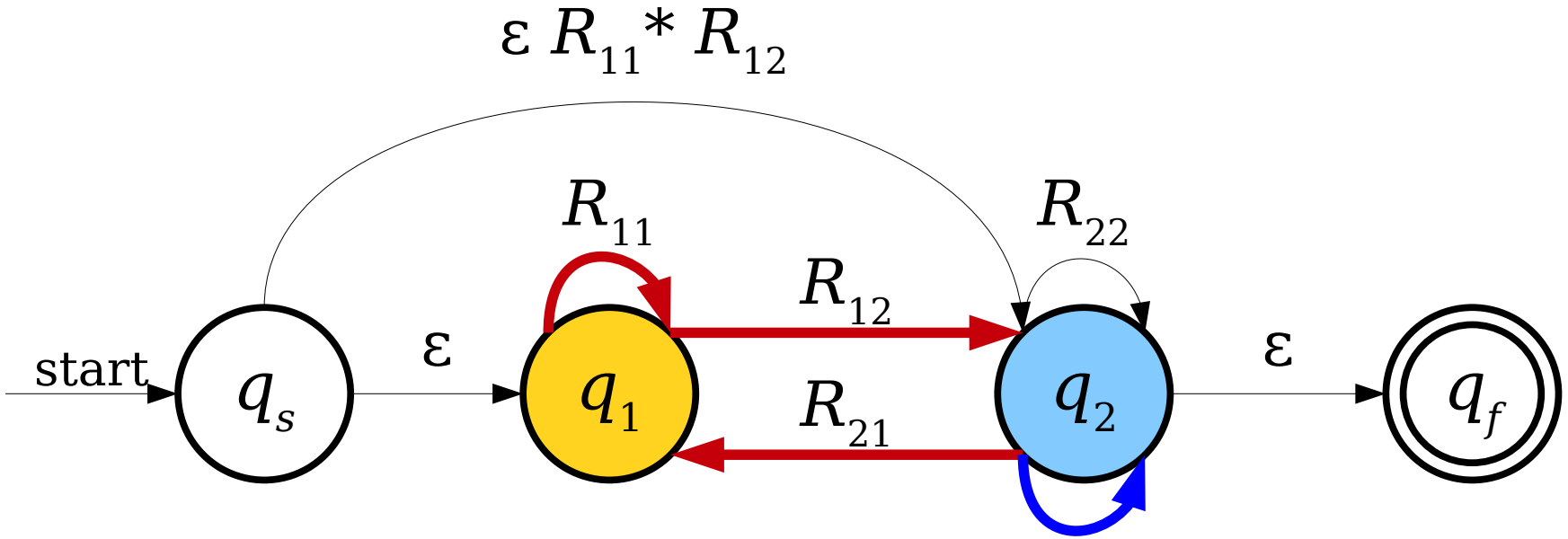


From NFAs to Regular Expressions



Again, I want to replace these red transitions with this new blue transition that skips q_1.

From NFAs to Regular Expressions



What regex should go on this edge?

A) $R_{12}R_{21}$

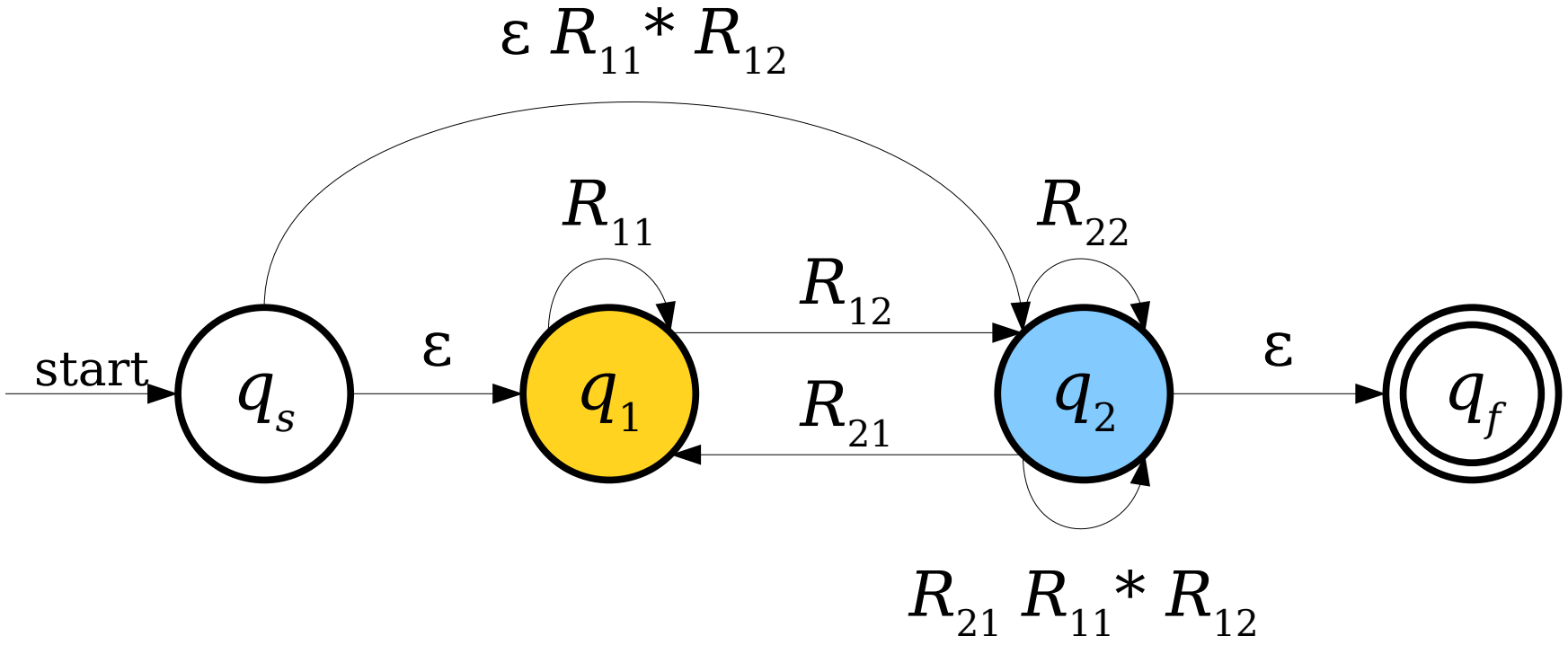
B) $R_{12}R_{11}{}^*R_{21}$

C) $R_{21}R_{12}$

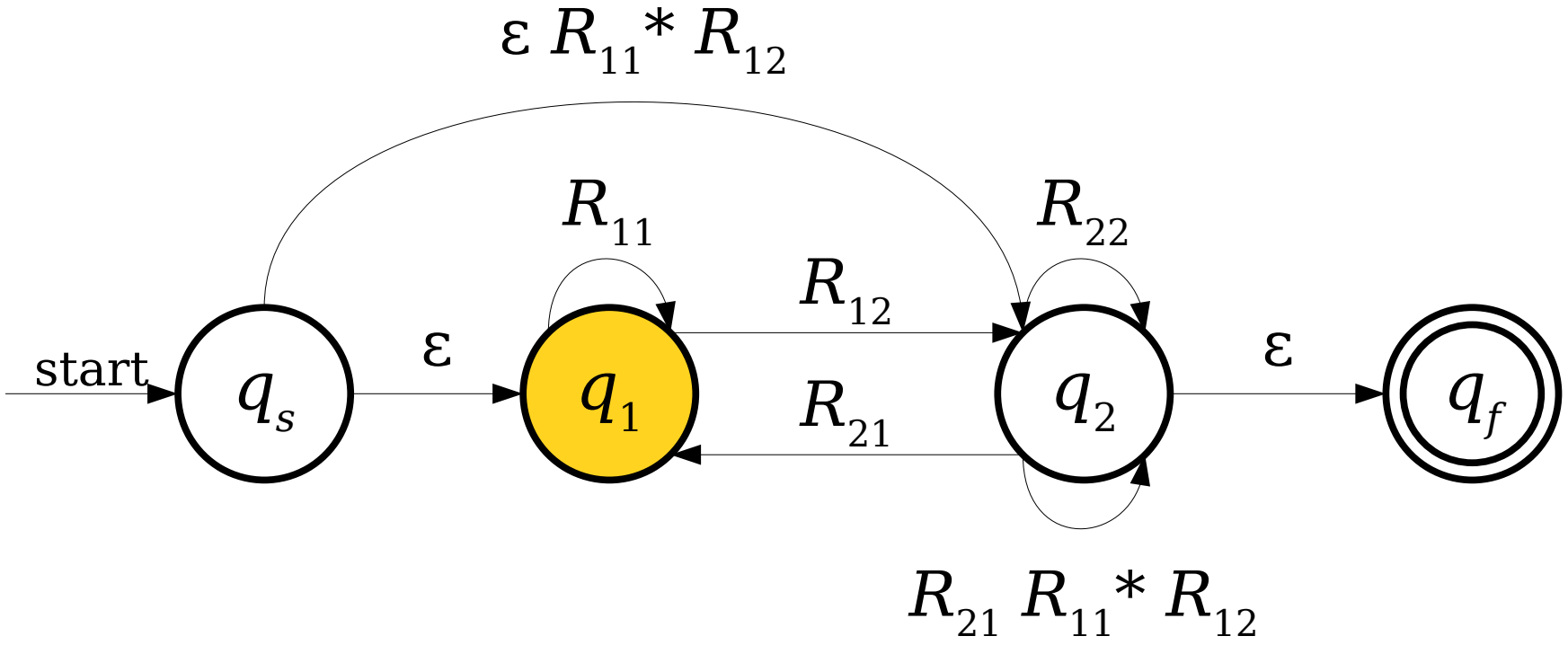
D) $R_{21}R_{11}{}^*R_{12}$

Respond at pollev.com/zhenglian740

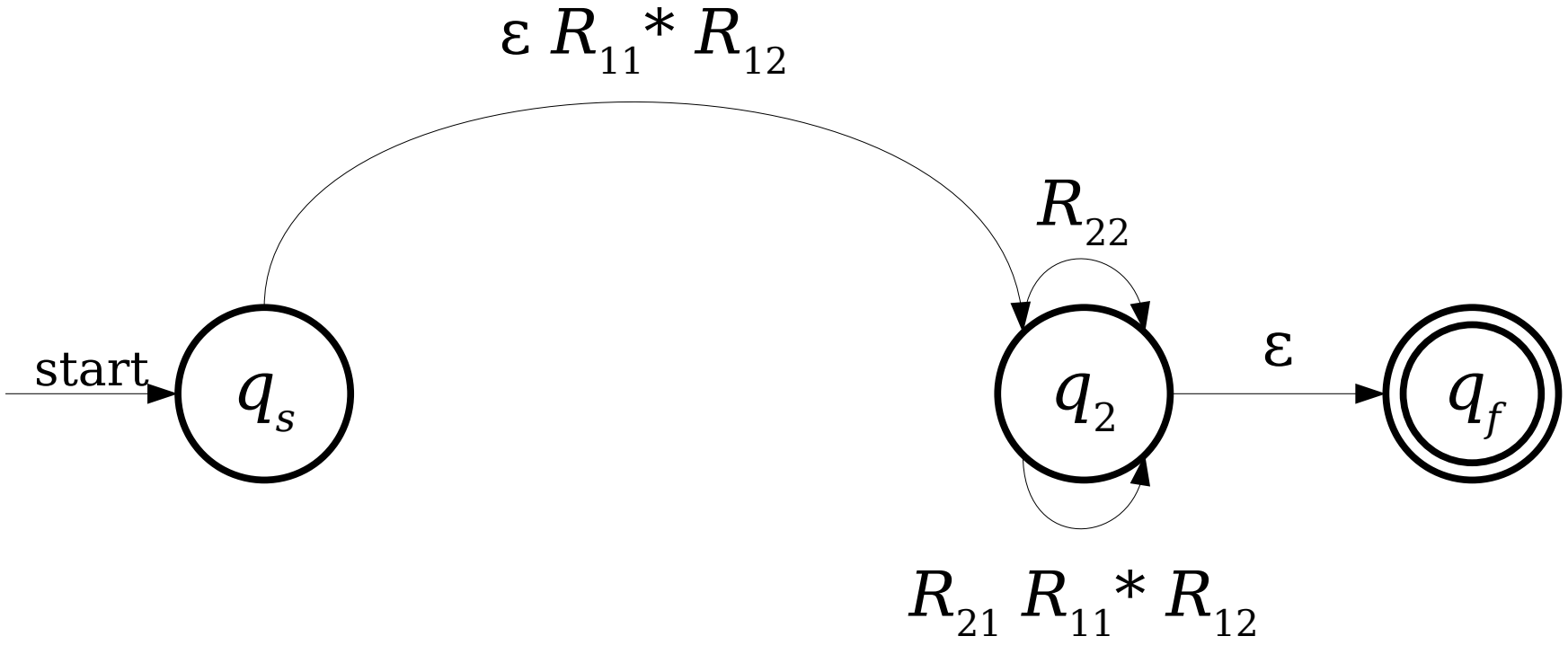
From NFAs to Regular Expressions



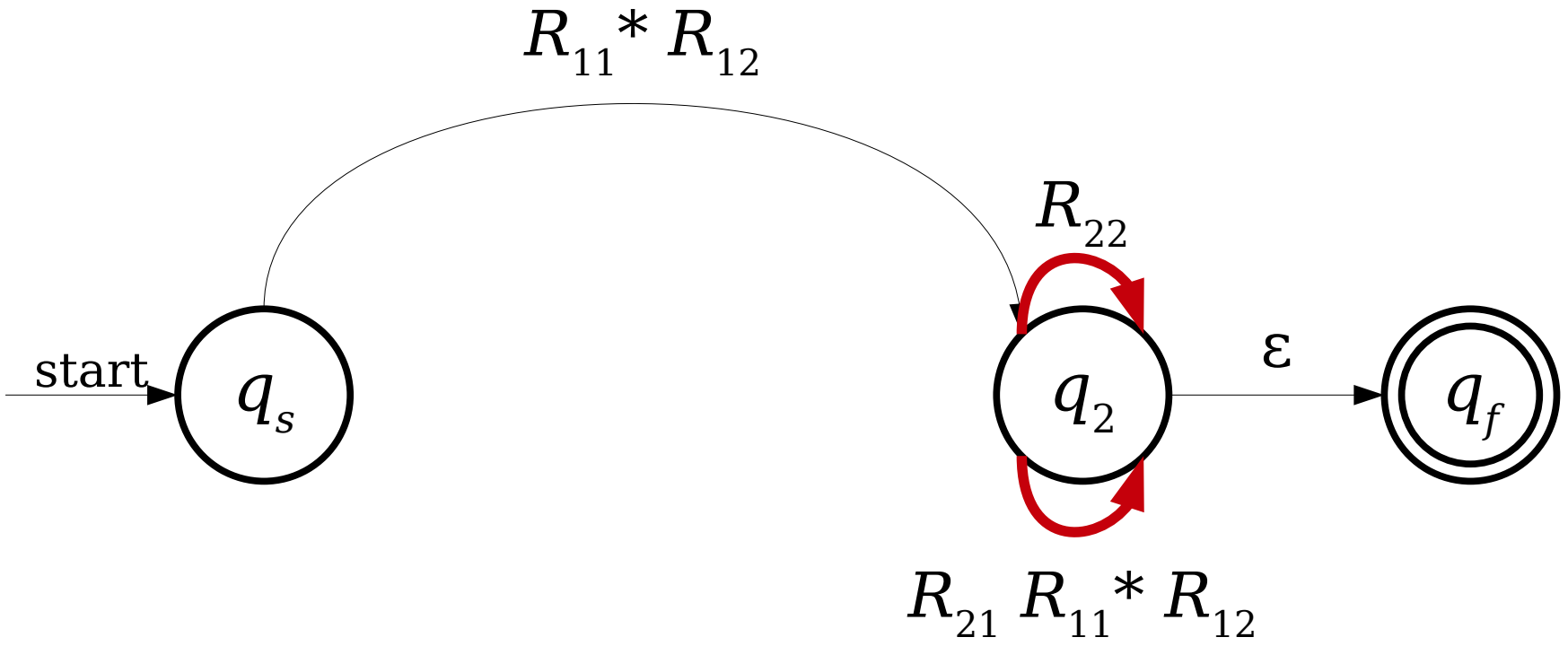
From NFAs to Regular Expressions



From NFAs to Regular Expressions

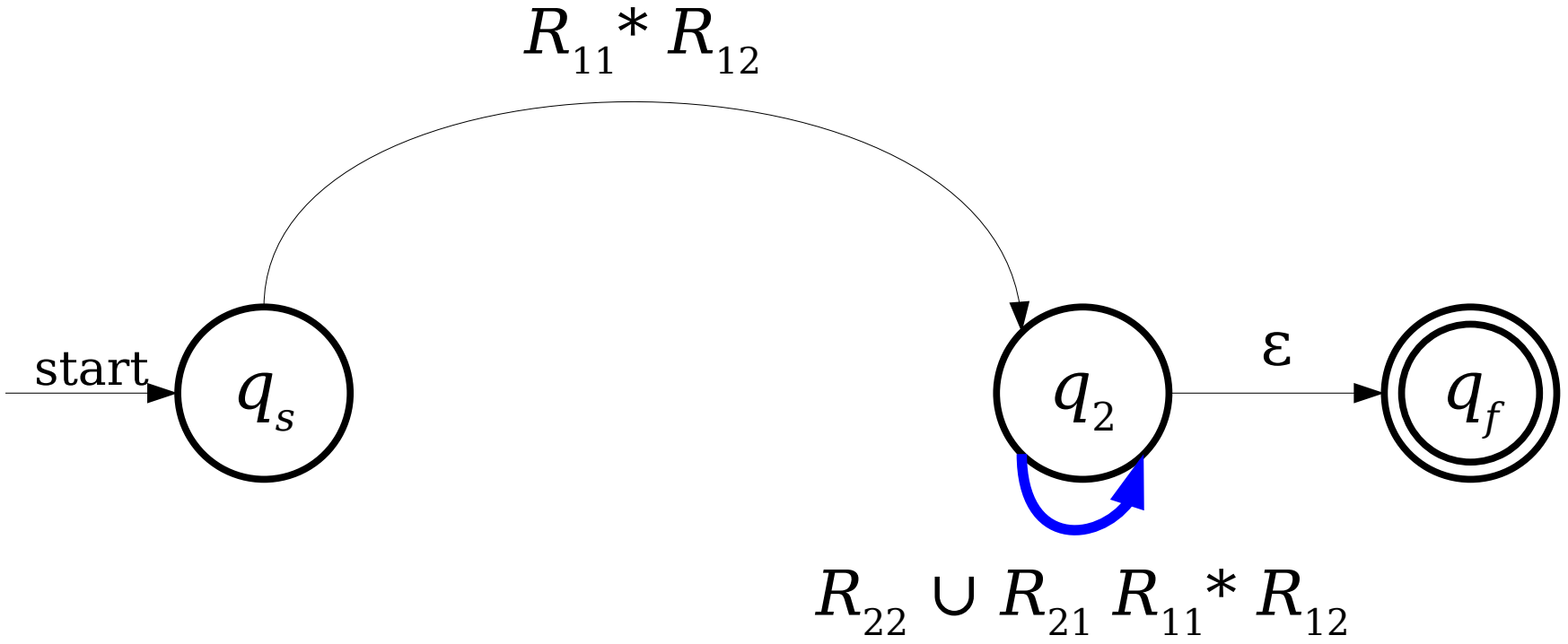


From NFAs to Regular Expressions



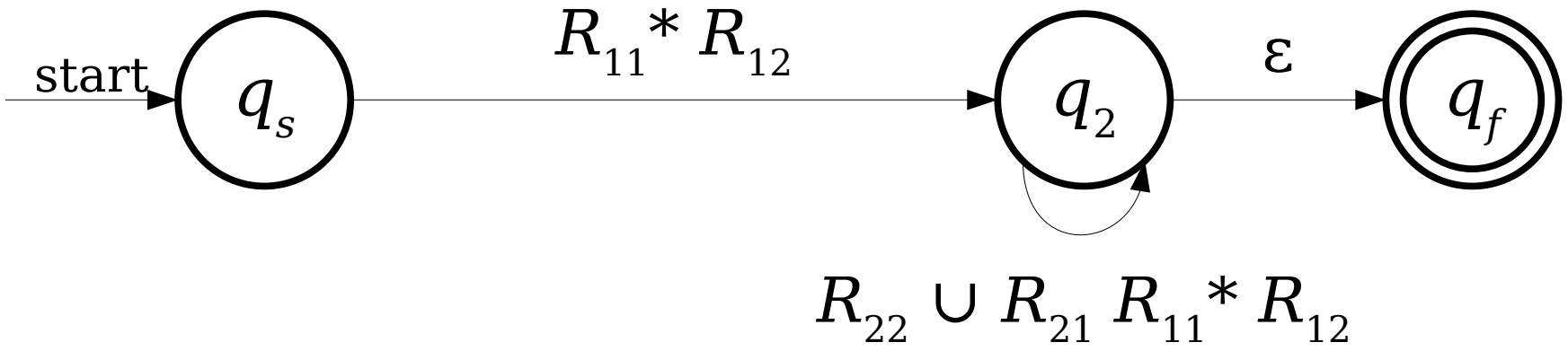
Can I combine these two red transitions into a single one?

From NFAs to Regular Expressions

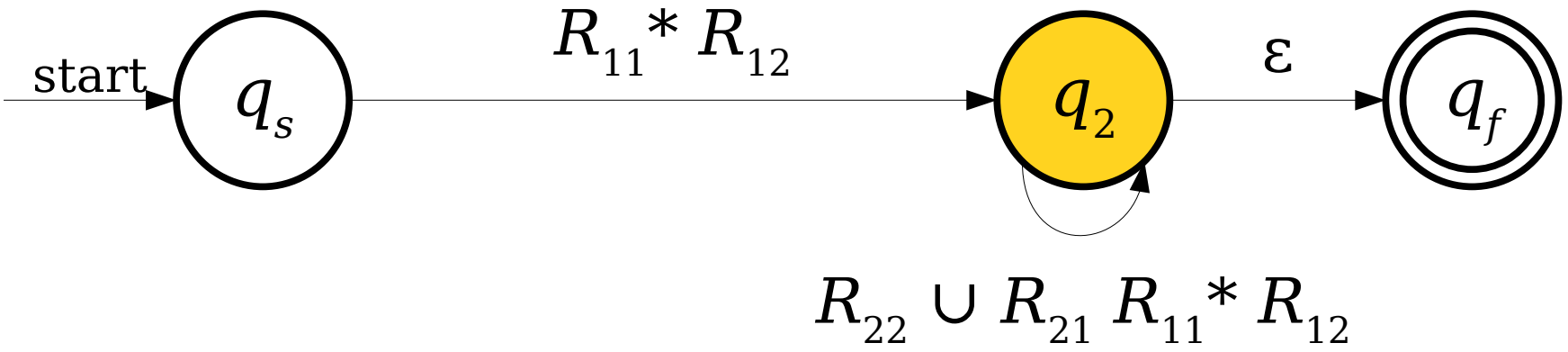


Note: We're using **union** to combine these transitions together.

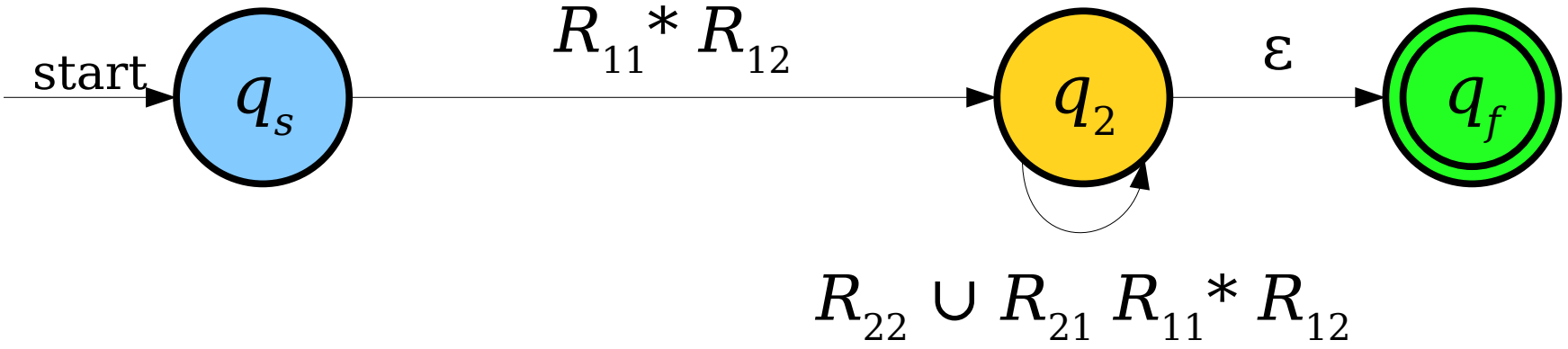
From NFAs to Regular Expressions



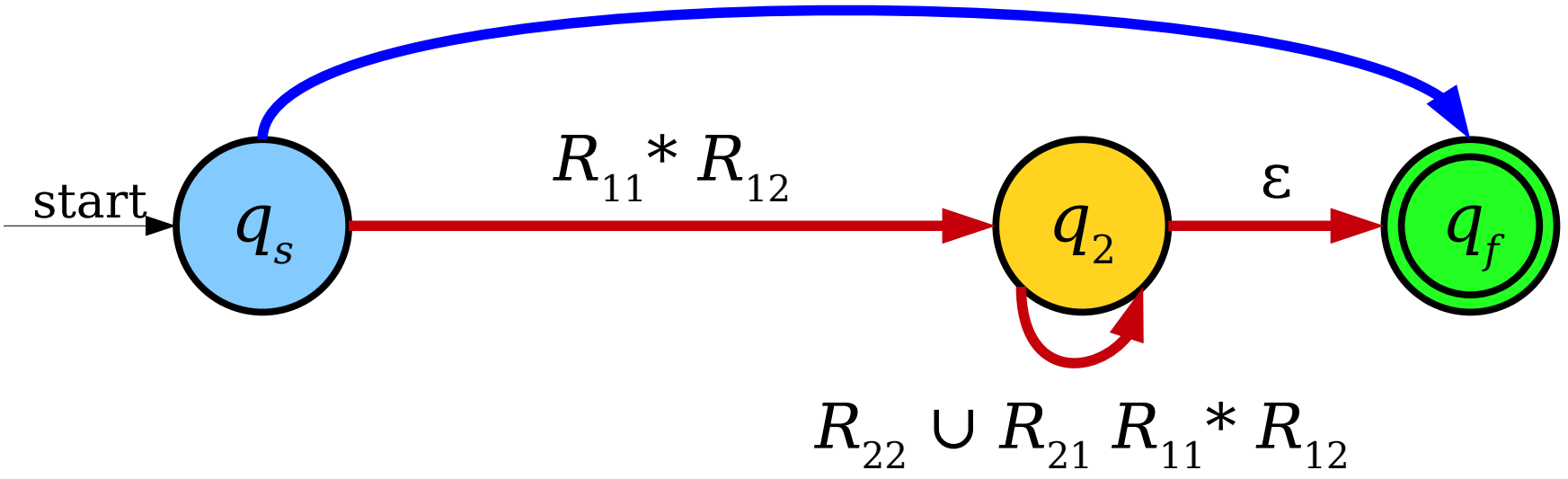
From NFAs to Regular Expressions



From NFAs to Regular Expressions



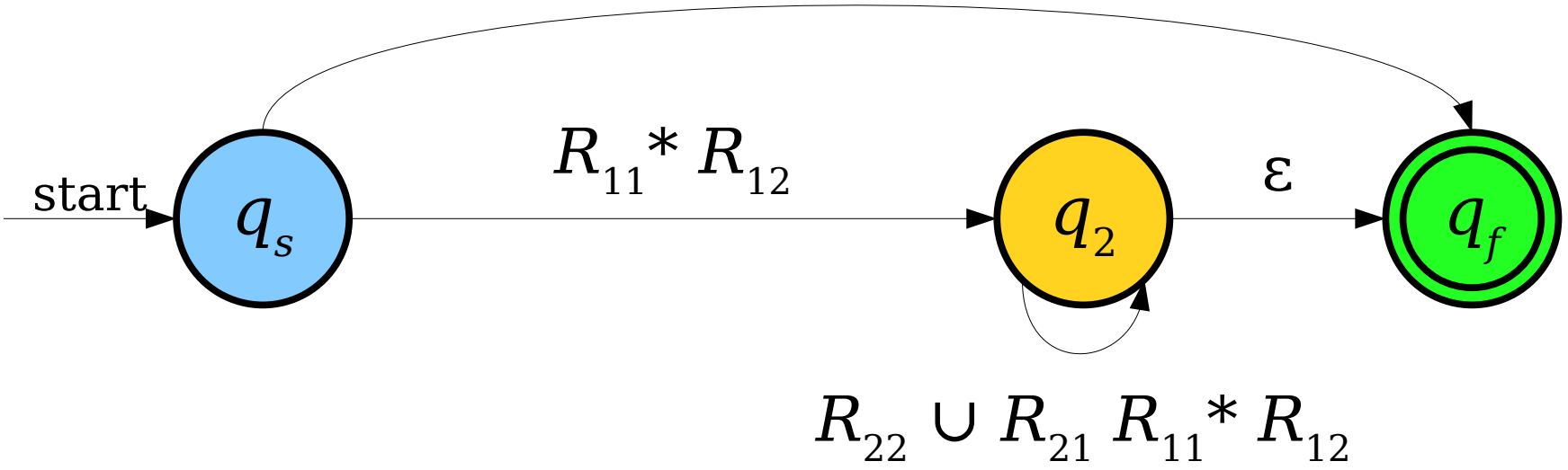
From NFAs to Regular Expressions



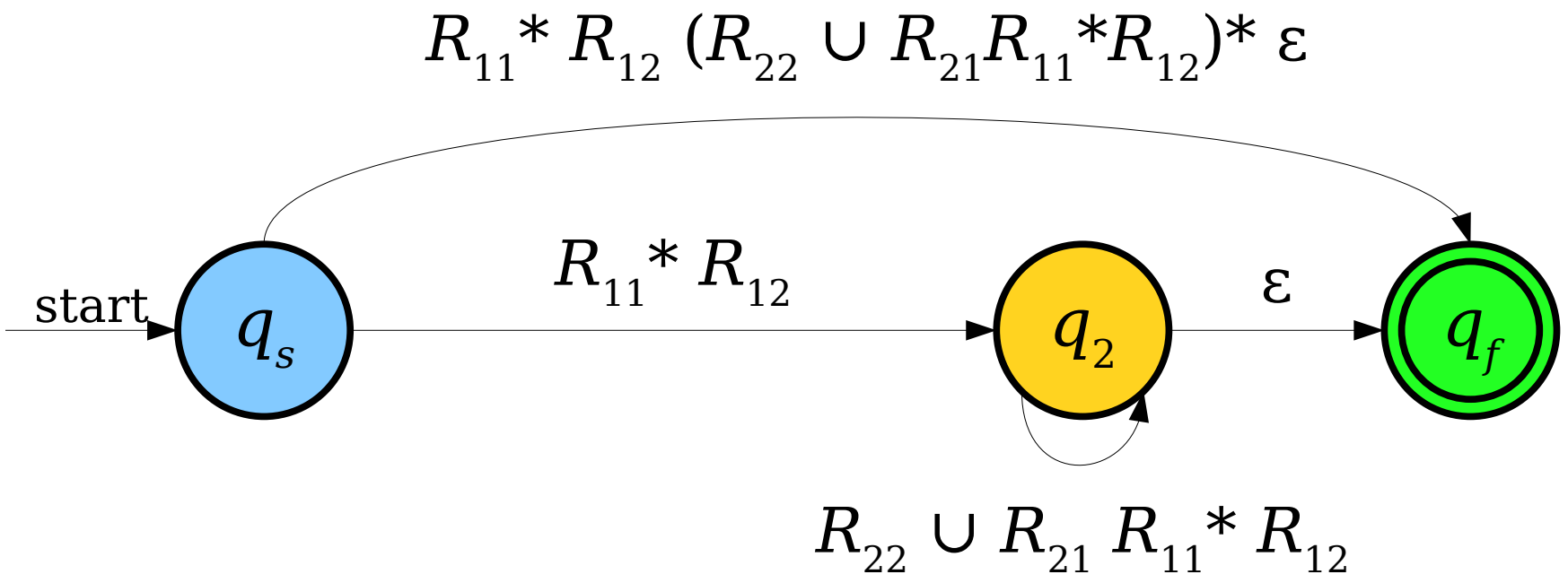
One last time: I want to replace these red transitions with this new blue transition that skips q_2.

From NFAs to Regular Expressions

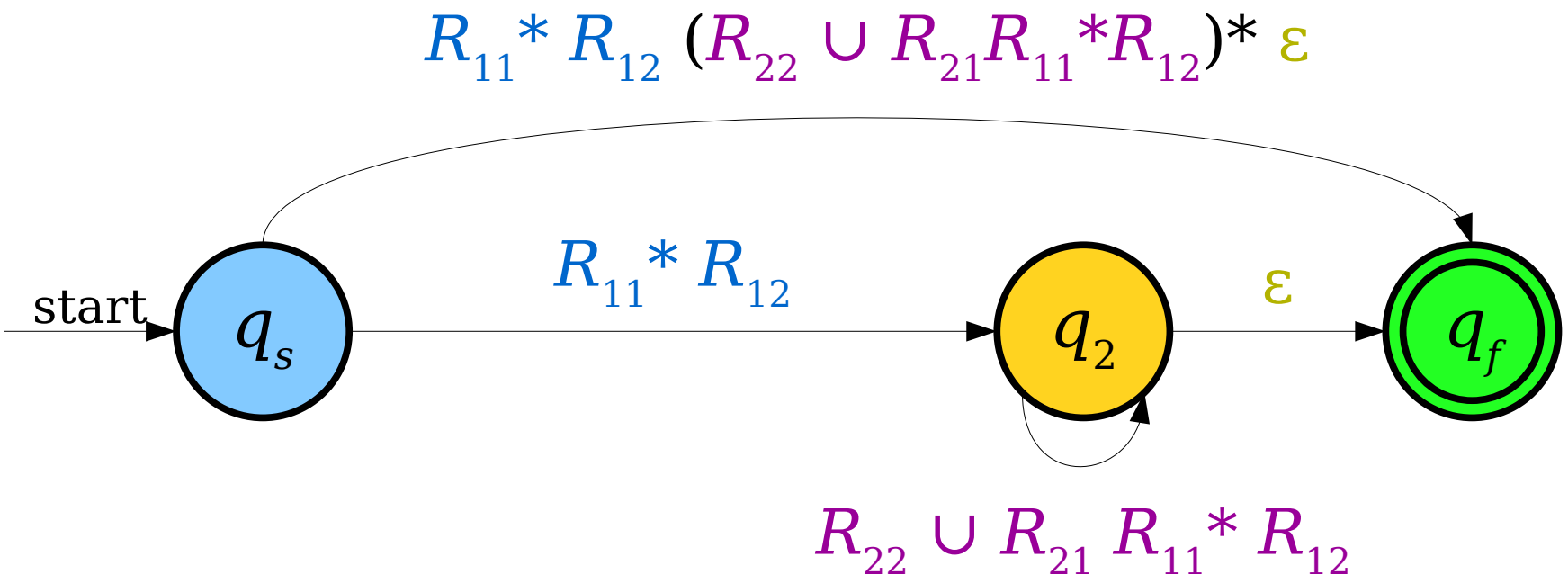
What should we put on this transition?



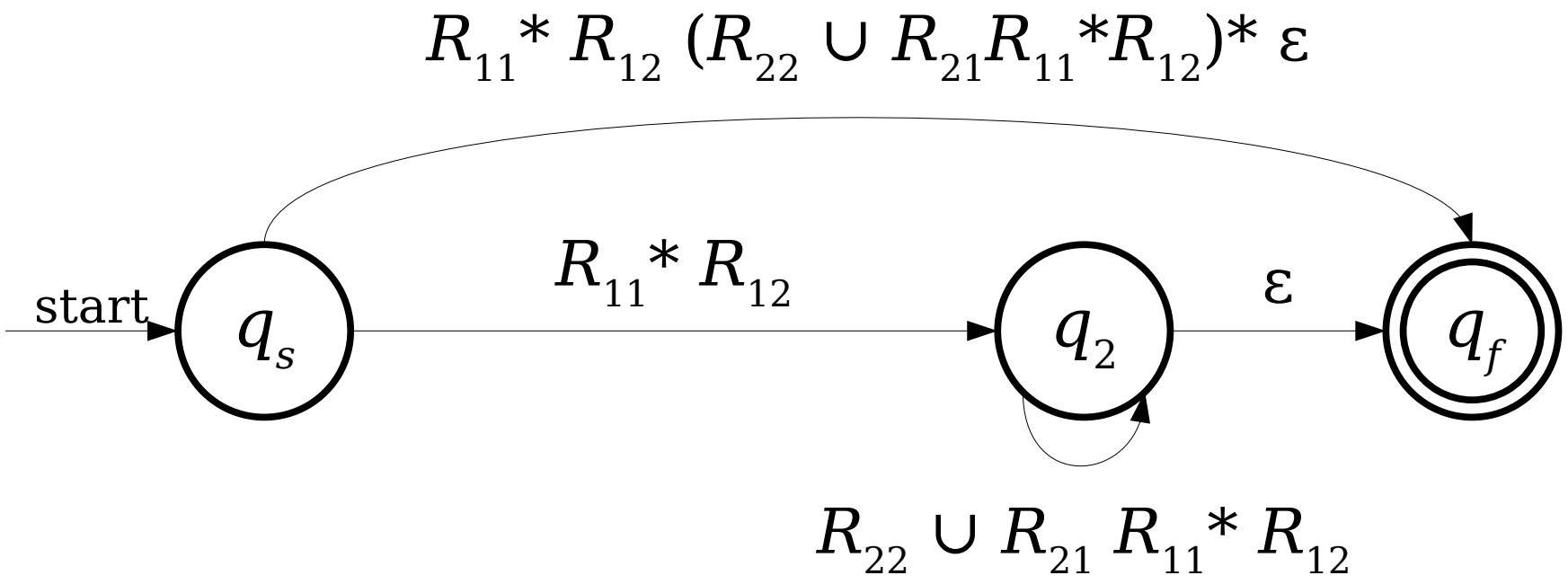
From NFAs to Regular Expressions



From NFAs to Regular Expressions

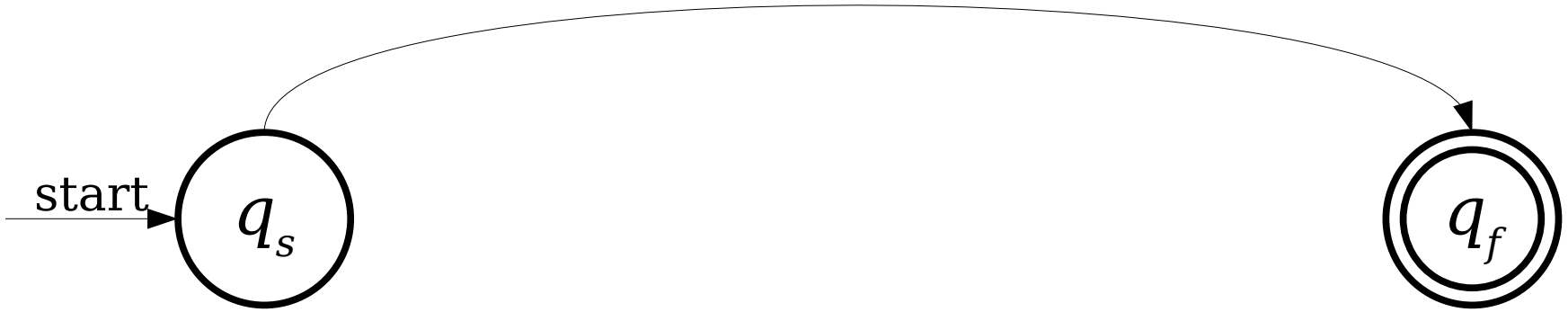


From NFAs to Regular Expressions

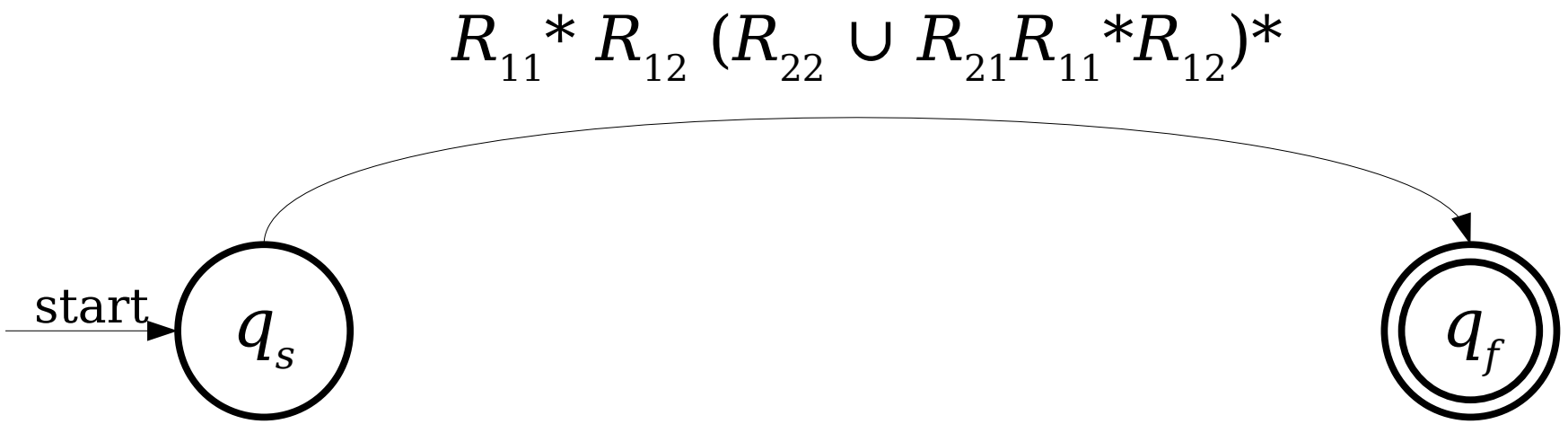


From NFAs to Regular Expressions

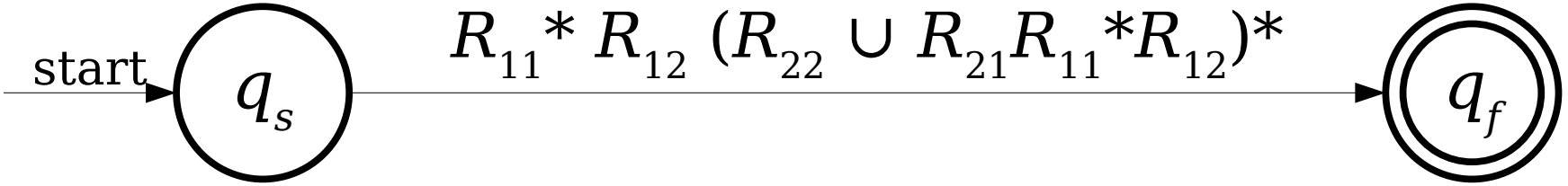
$$R_{11}{}^* R_{12} (R_{22} \cup R_{21} R_{11}{}^* R_{12})^* \varepsilon$$



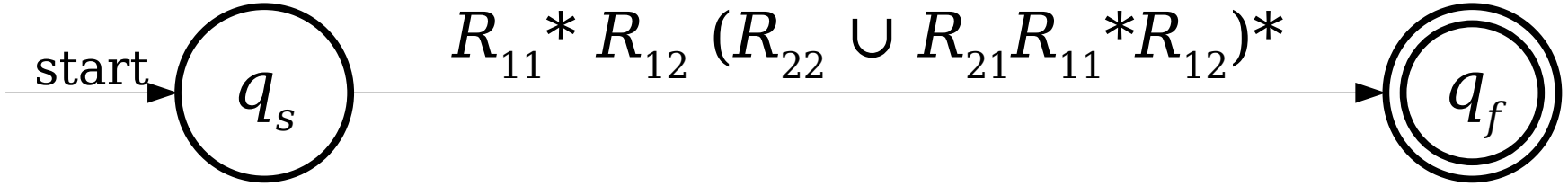
From NFAs to Regular Expressions

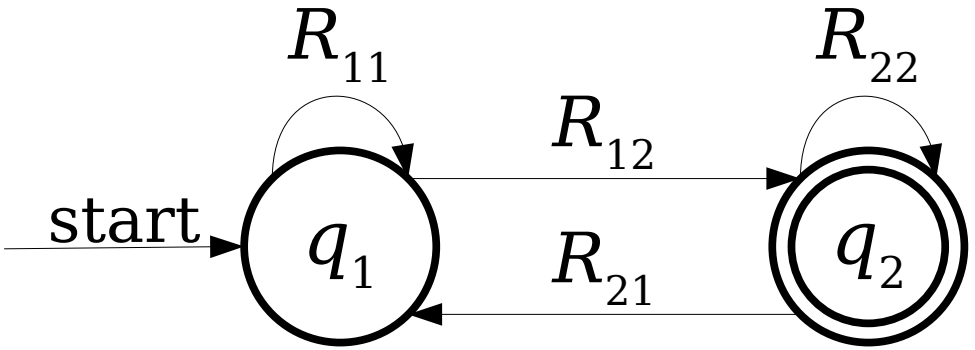


From NFAs to Regular Expressions



From NFAs to Regular Expressions





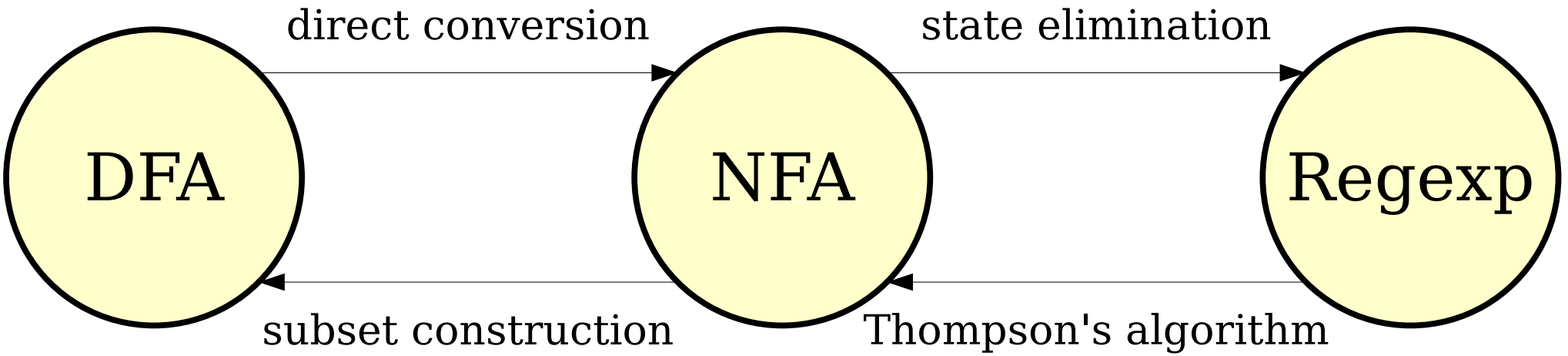
The State-Elimination Algorithm

- Start with an NFA N for the language L.
- Add a new start state q_s and accept state q_f to the NFA.
  - Add an ε-transition from q_s to the old start state of N.
  - Add ε-transitions from each accepting state of N to q_f, then mark them as not accepting.
- Repeatedly remove states other than q_s and q_f from the NFA by "shortcutting" them until only two states remain: q_s and q_f.
- The transition from q_s to q_f is then a regular expression for the NFA.

The State-Elimination Algorithm

- To eliminate a state q from the automaton, do the following for each pair of states q_0 and q_1, where there's a transition from q_0 into q and a transition from q into q_1:
  - Let R_{in} be the regex on the transition from q_0 to q.
  - Let R_{out} be the regex on the transition from q to q_1.
  - If there is a regular expression R_{stay} on a transition from q to itself, add a new transition from q_0 to q_1 labeled $((R_{in})(R_{stay})^*(R_{out}))$.
  - If there isn't, add a new transition from q_0 to q_1 labeled $((R_{in})(R_{out}))$
- If a pair of states has multiple transitions between them labeled R_1, R_2, …, R_k, replace them with a single transition labeled $R_1 \cup R_2 \cup \ldots \cup R_k$.

Our Transformations



Theorem: The following are all equivalent:

- L is a regular language.
- There is a DFA D such that $\mathscr{L}(D) = L$.
- There is an NFA N such that $\mathscr{L}(N) = L$.
- There is a regular expression R such that $\mathscr{L}(R) = L$.

Why This Matters

- The equivalence of regular expressions and finite automata has practical relevance.
  - Regular expression matchers have all the power available to them of DFAs and NFAs.
- This also is hugely theoretically significant: the regular languages can be assembled “from scratch” using a small number of operations!

Automata Design Workshop

Part 1: ***Designing DFAs***


Art by 白砂糖
OREO
O&REO
O&O
OREOREO
RERERERERE
OOOOO
OREOO
OREOREREREORE
OREOREORE
REREO
REORE
OREREREREREREREREREO
OOOREREREREREREOOO
OREREREREOOOOOOOOO
Typeset by Ree
Translated by Mysterious Uploader (danbooru)

Oreo Sandwiches

- Let $\Sigma = \{$ **O**, **R** $\}$

For simplicity, let's just use a single character for the "cream" part of the Oreo :)

Oreo Sandwiches

- Let $\Sigma = \{$ **O**, **R** $\}$

Design a DFA for the language

$$L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last character of } w \text{ are the same } \}$$

Oreo Sandwiches

- Let $\Sigma = \{$ **O**, **R** $\}$

Design a DFA for the language

$$L = \{\ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last character of } w \text{ are the same } \}$$

ORO $\in L$

ROOOR $\in L$

OROORORRO $\in L$

OR $\notin L$

OOOOOR $\notin L$

RORORORO $\notin L$

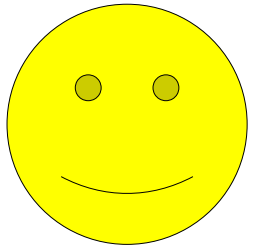
Designing DFAs

- ***States*** – pieces of information
  - What do I have to keep track of in the course of figuring out whether a string is in this language?
- ***Transitions*** – updating state
  - From the state I'm currently in, what do I know about my string? How would reading this character change what I know?

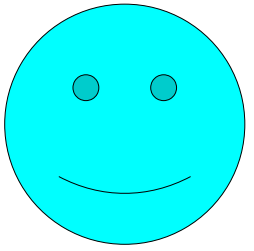
An Analogy

Imagine a scenario where Bob is thinking of a string and Alice has to figure out whether that string is in a particular language

$L = \{ w \text{ is divisible by } 5 \}$



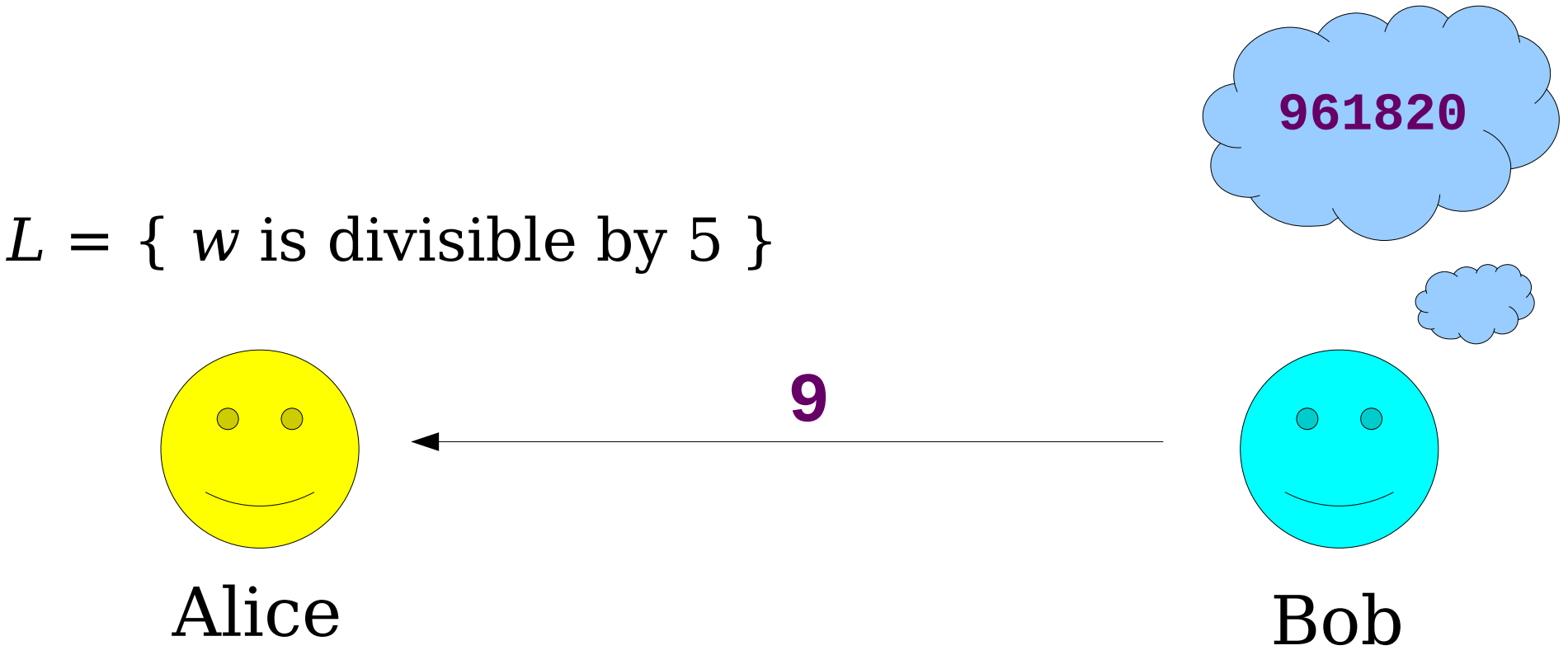
Alice



Bob

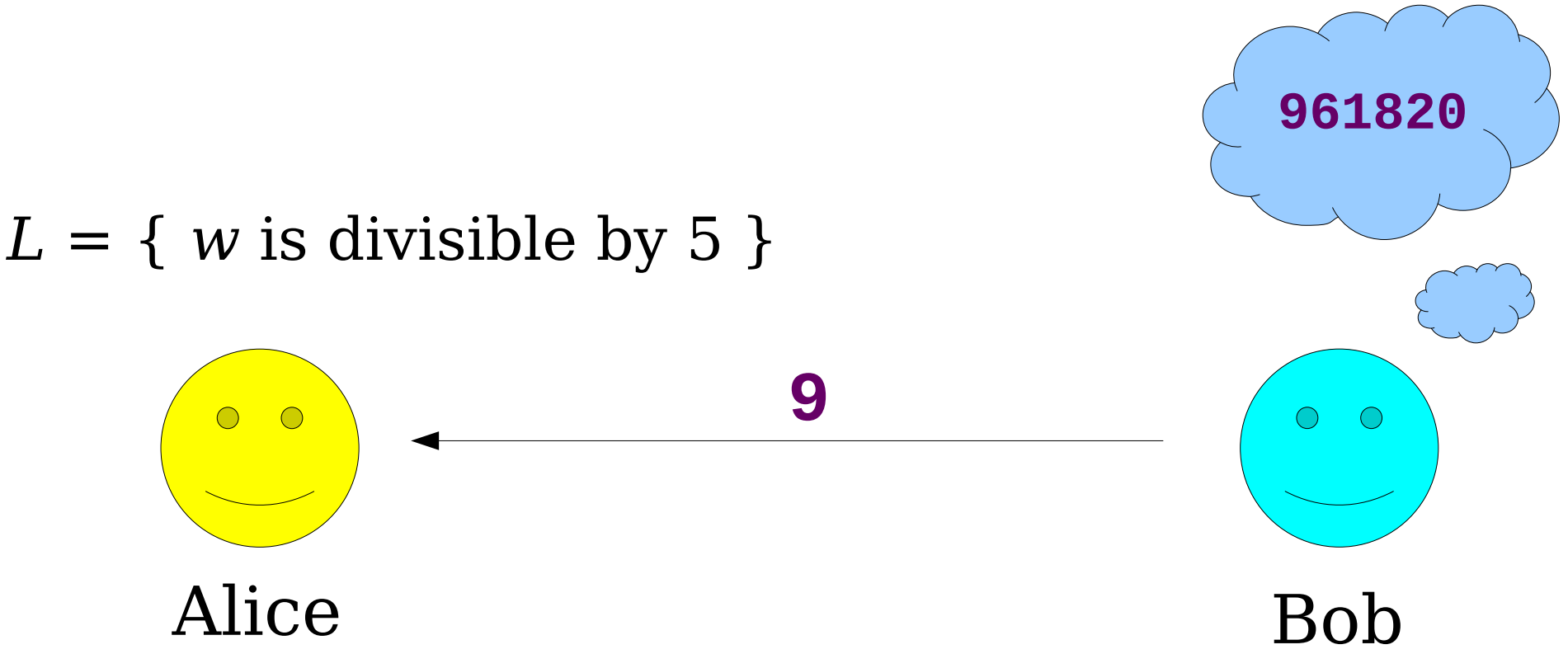
An Analogy

The catch: Bob can only send Alice one character at a time, and Alice doesn't know how long the string is until Bob tells her that he's done sending input



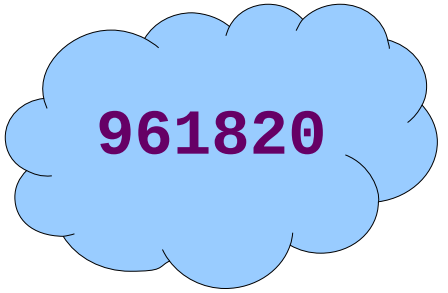
An Analogy

What does Alice need to remember about the characters she's receiving from Bob?

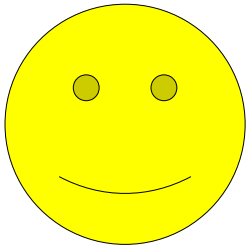


An Analogy

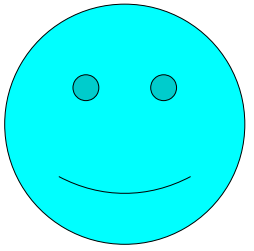
Key insight: Alice only needs to remember the last character she received from Bob



$L = \{ w \text{ is divisible by } 5 \}$



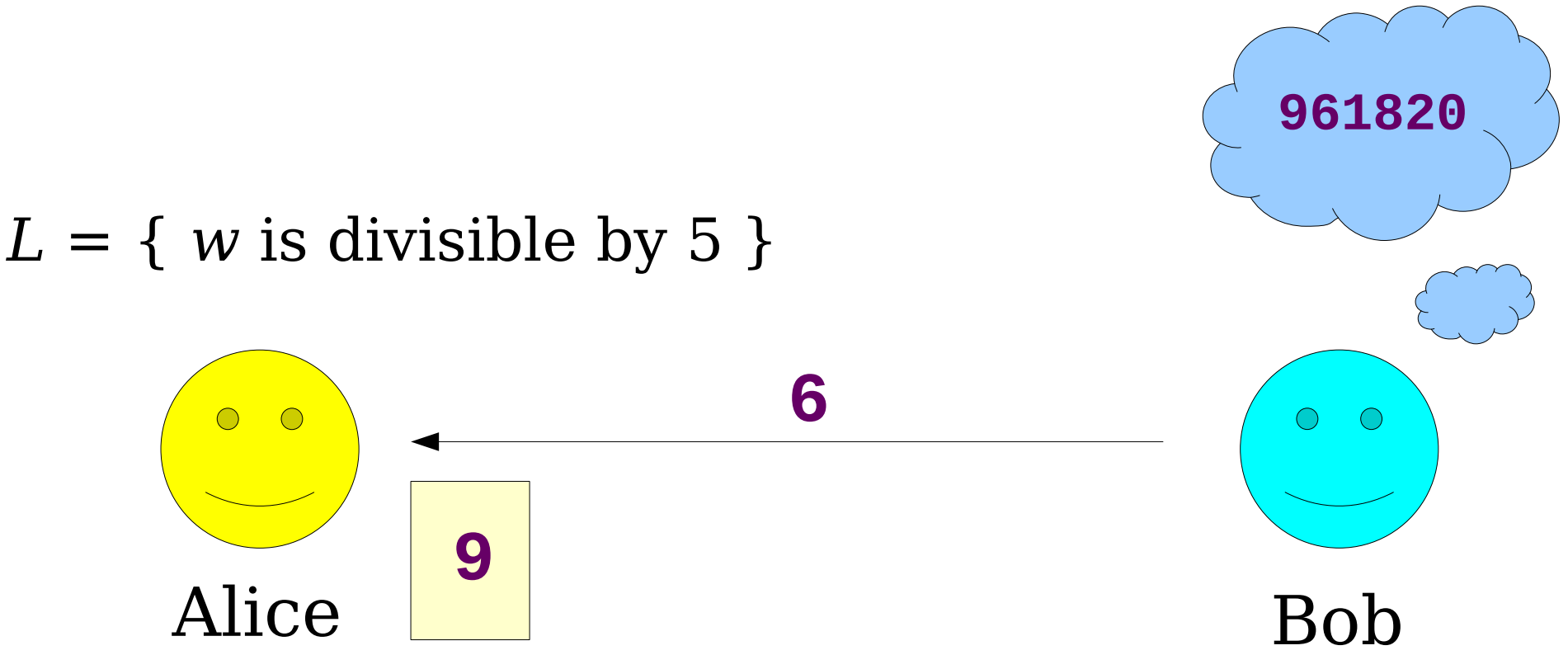
Alice



Bob

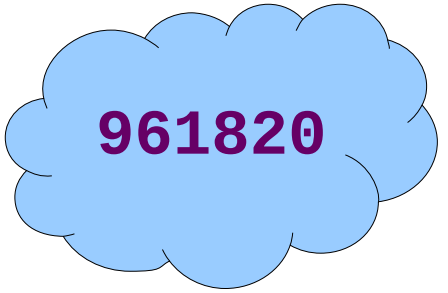
An Analogy

Key insight: Alice only needs to remember the last character she received from Bob

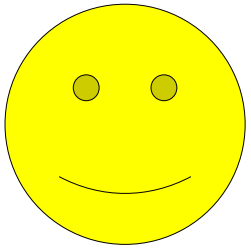


An Analogy

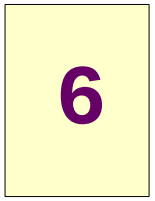
Key insight: Alice only needs to remember the last character she received from Bob

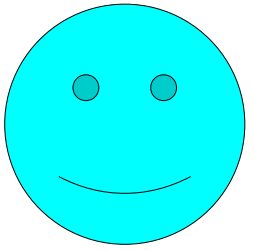


$L = \{ w \text{ is divisible by } 5 \}$



Alice



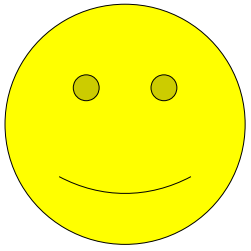


Bob

An Analogy

Key insight: Alice only needs to remember the last character she received from Bob

$L = \{ w \text{ is divisible by } 5 \}$



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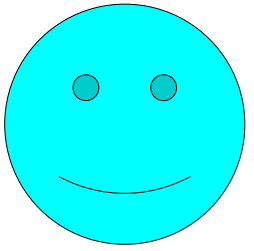
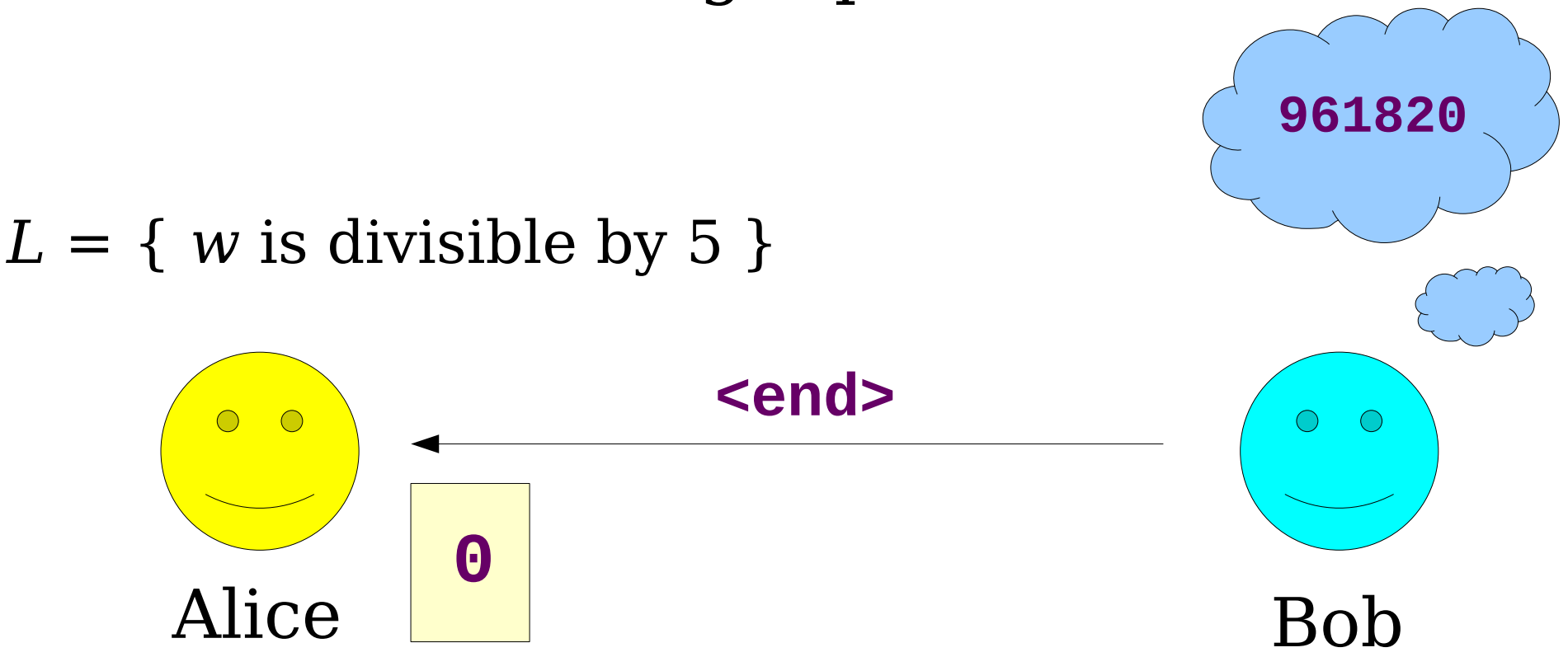


Alice

Bob

An Analogy

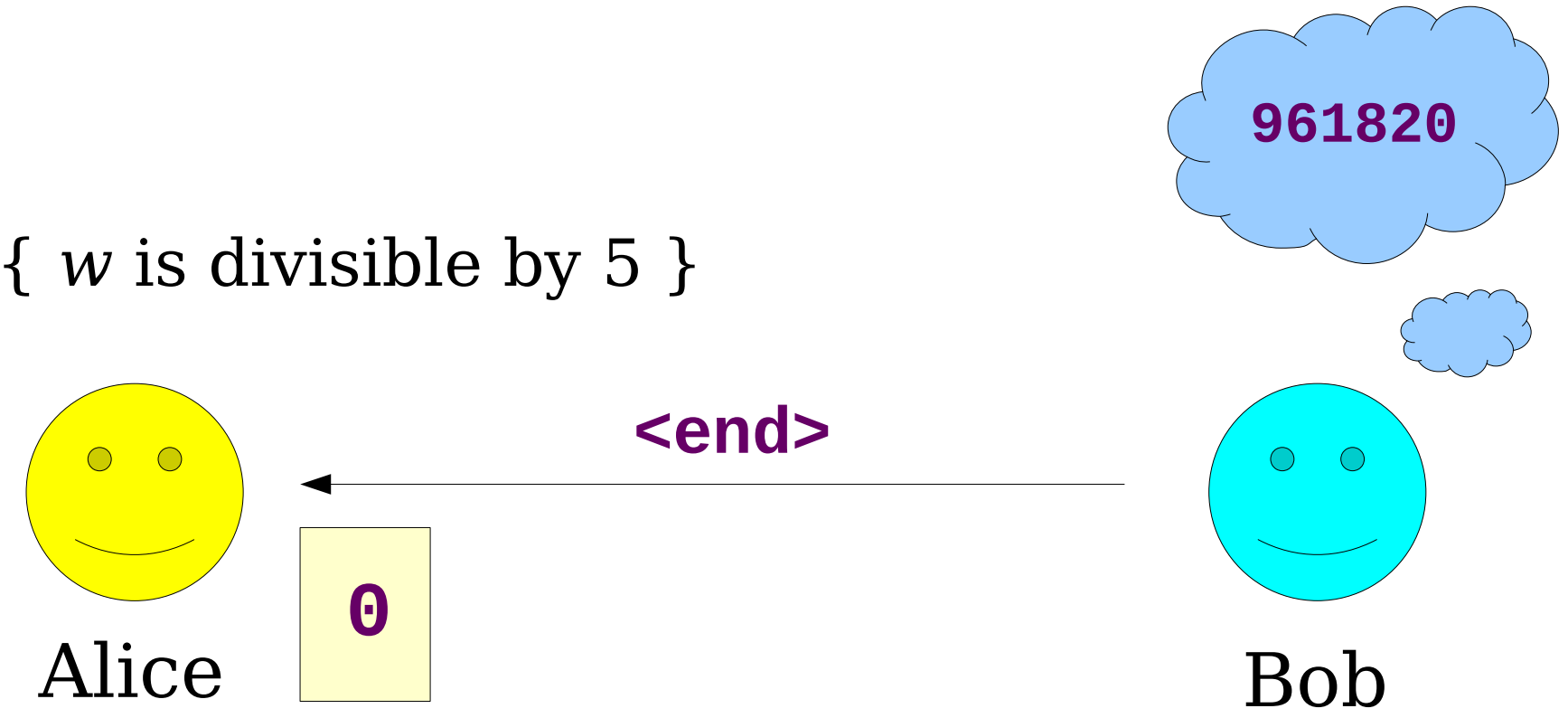
Eventually Bob gets to the end of his string and sends Alice a signal that he's done sending input



An Analogy

At this point, Alice just has to look at the last digit she wrote down and if it's a 5 or 0, Bob's string belongs in the language

$L = \{ w \text{ is divisible by } 5 \}$



DFA Design Strategy

1. Answer the question “What do I have to keep track of in the course of figuring out whether a string is in this language?”

2. Create a state that represents each possible answer to that question.

3. From each state, go through all of the characters and answer the question “How would reading this character change what I know about my string?” and draw transitions to the appropriate states.

Oreo Sandwiches

- Let $\Sigma = \{$ **O**, **R** $\}$

Design a DFA for the language

$$L = \{\ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last character of } w \text{ are the same } \}$$

What do I have to keep track of in the course of figuring out whether a string is in this language?

Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$

- We need to keep track of the very first character
- And we need to keep track of the last character we've read so that when we reach the end, we can check whether the first and last characters were the same

Oreo Sandwiches

- Let $\Sigma = \{$ **O**, **R** $\}$

Design a DFA for the language

$$L = \{ w \in \Sigma^* \mid w \neq \varepsilon \text{ and the first and last character of } w \text{ are the same } \}$$

Oreo Sandwiches

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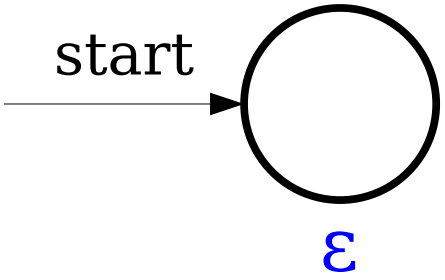
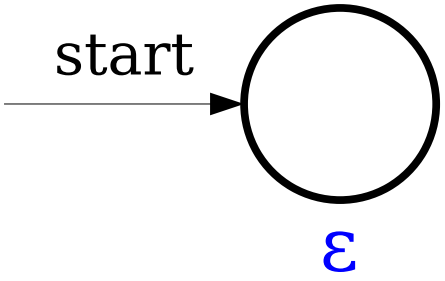


Remember that each state should represent a piece of information. We'll annotate what each state represents in blue.

Oreo Sandwiches

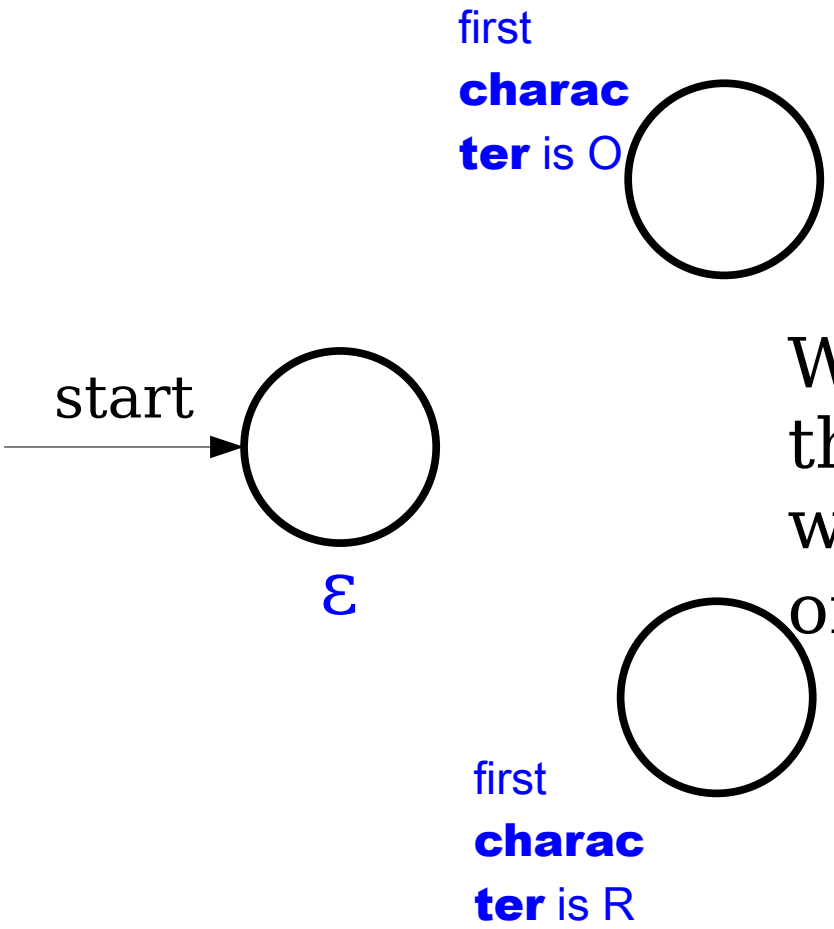
$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



We need to keep track of the very first character, which could either be an **0** or an **R**

Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



We need to keep track of the very first character, which could either be an **0** or an **R**

Oreo Sandwiches

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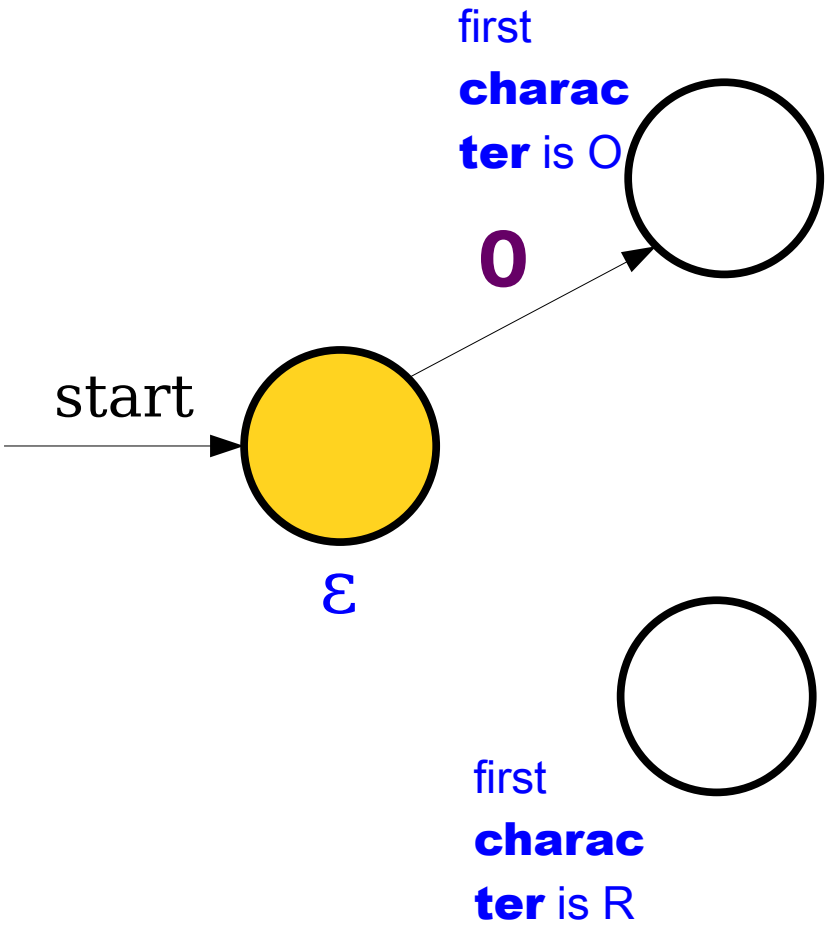
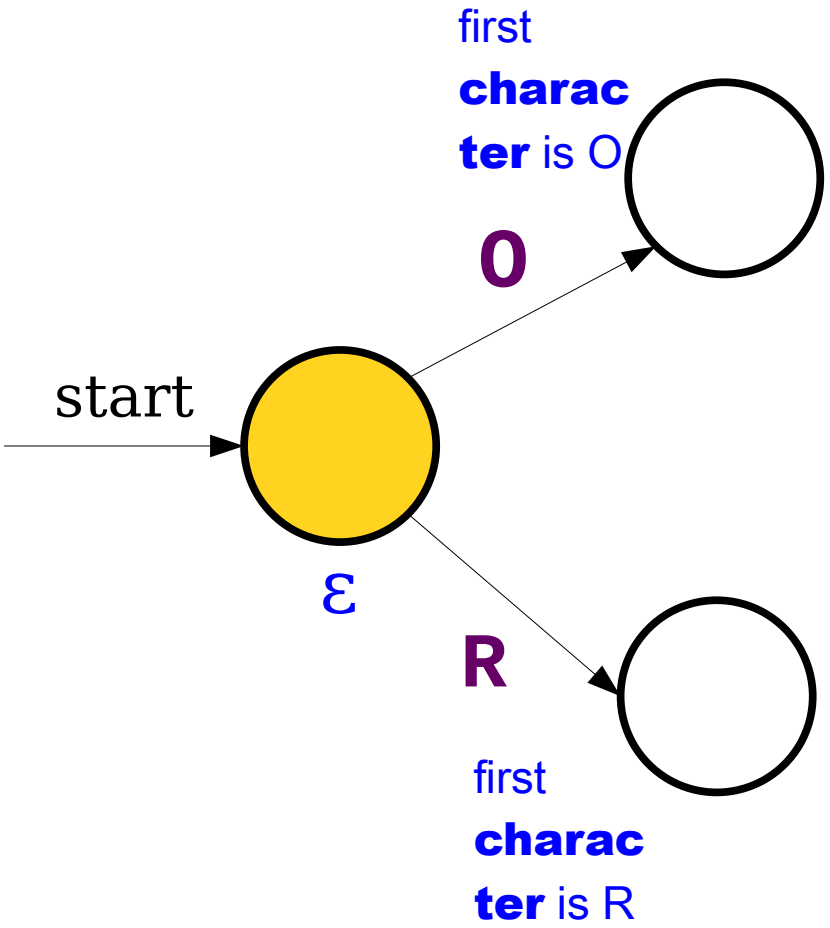


If I'm in the start state and I read an **0**, I should transition to this state

Oreo Sandwiches

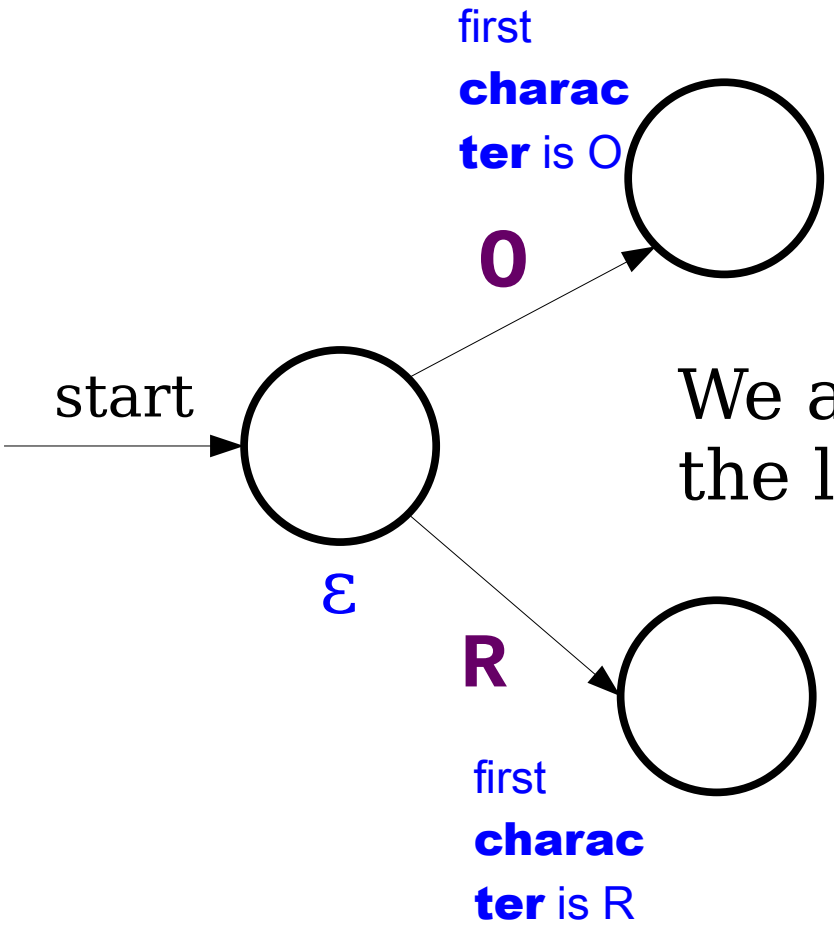
$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



Likewise if I'm in the start state and I read an **R**, I should transition to this state

Oreo Sandwiches

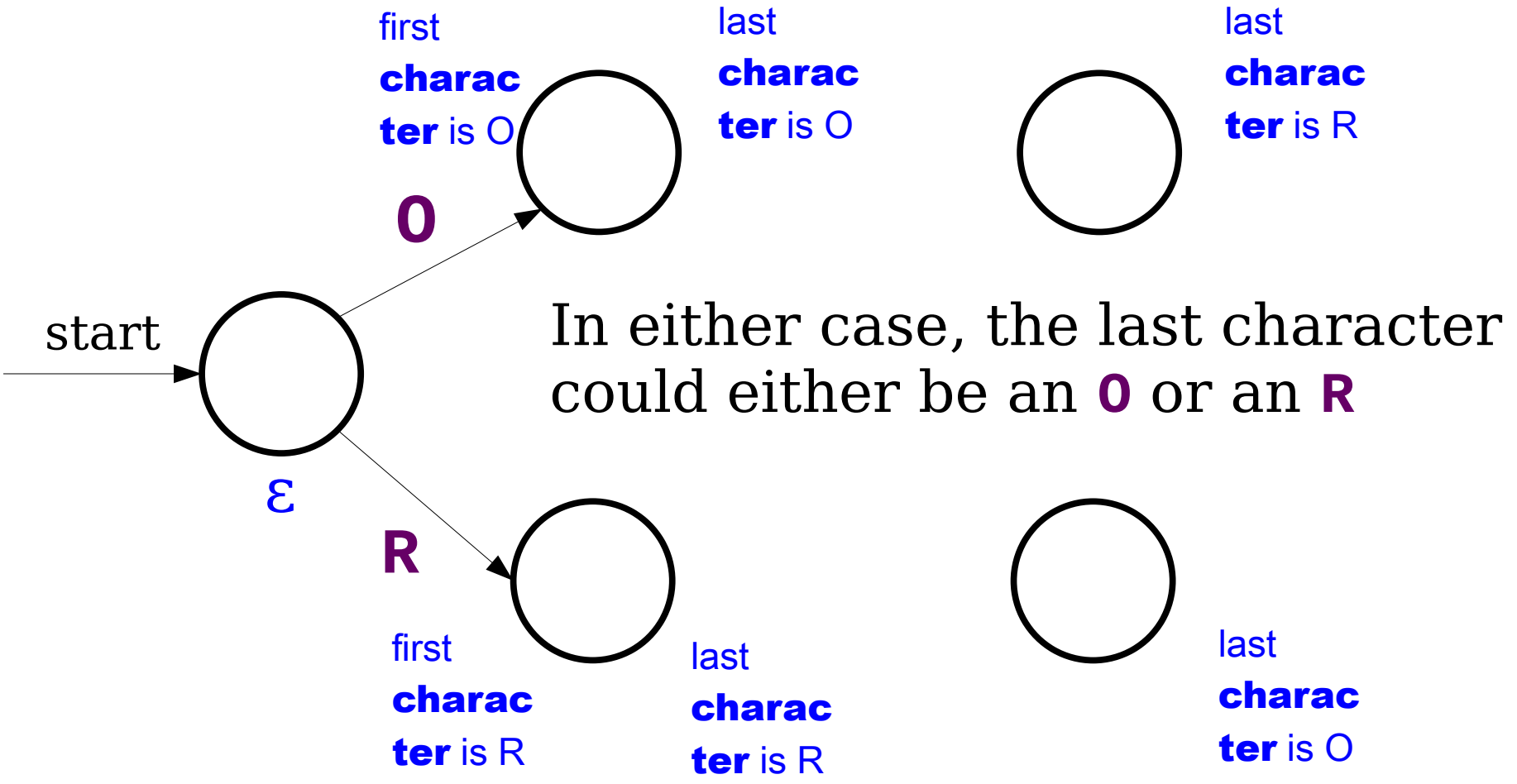
$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



We also need to keep track of the last character we've read

Oreo Sandwiches

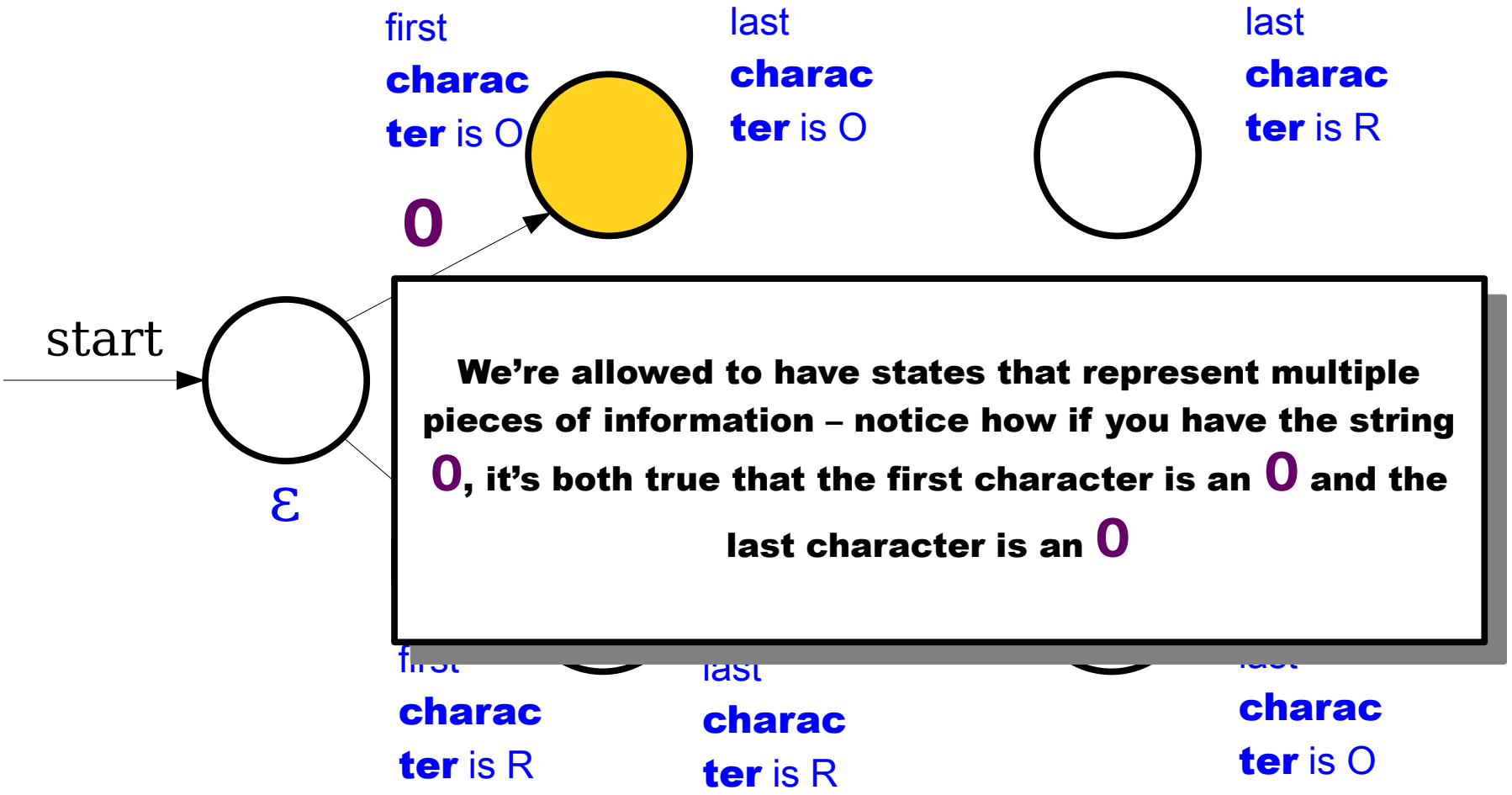
$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



In either case, the last character could either be an **0** or an **R**

Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



Oreo Sandwiches

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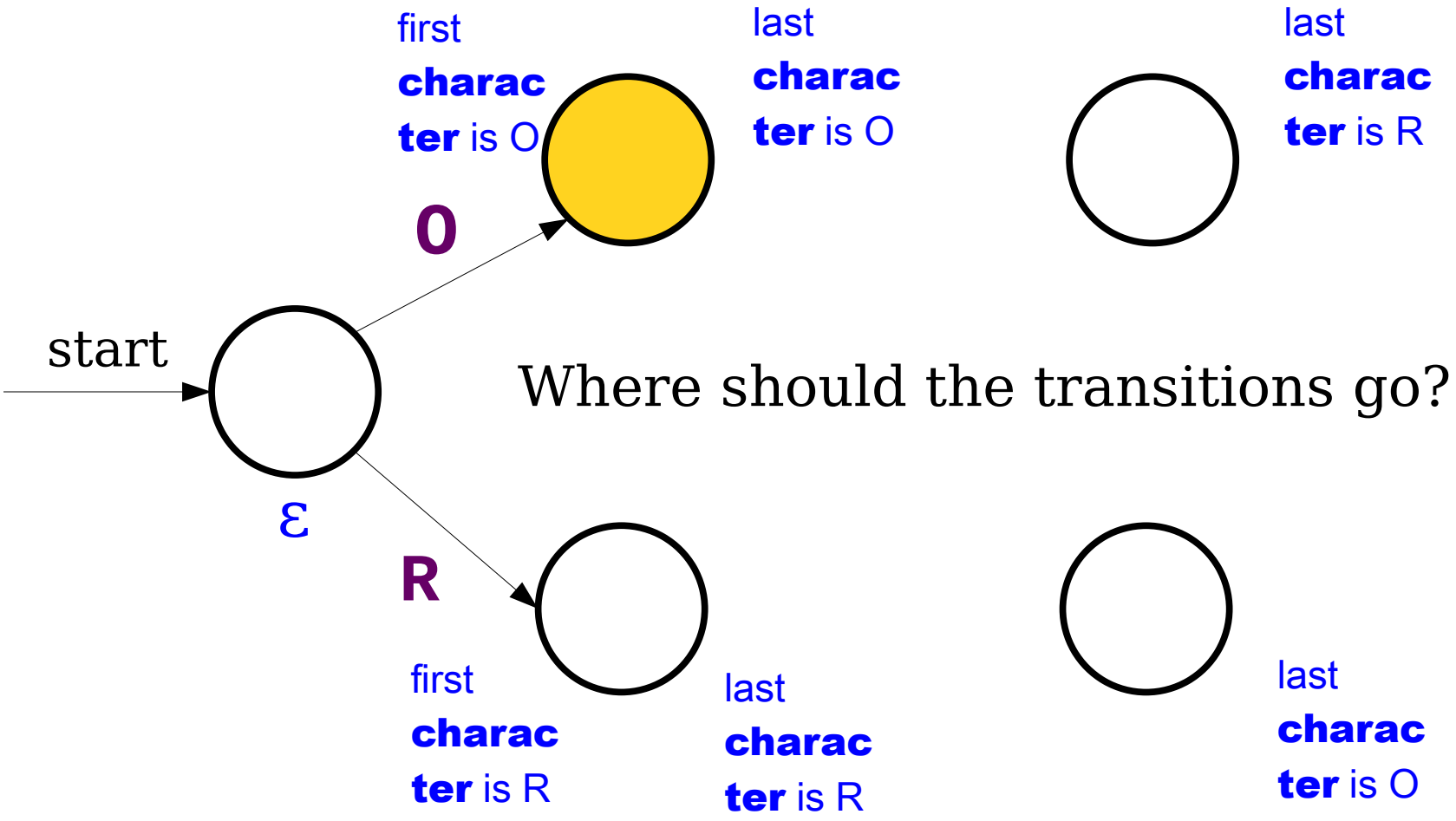

Oreo Sandwiches

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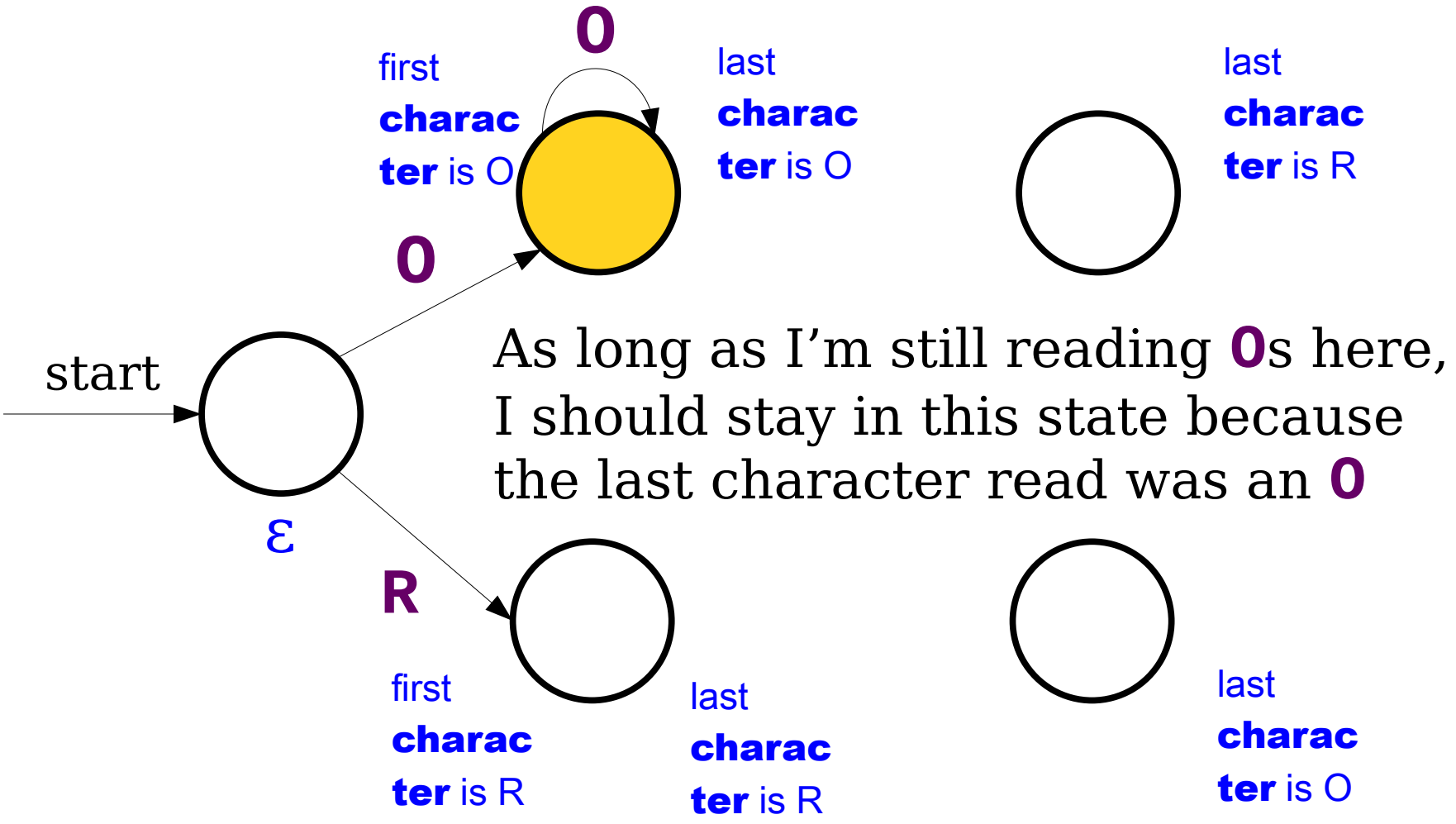

Oreo Sandwiches

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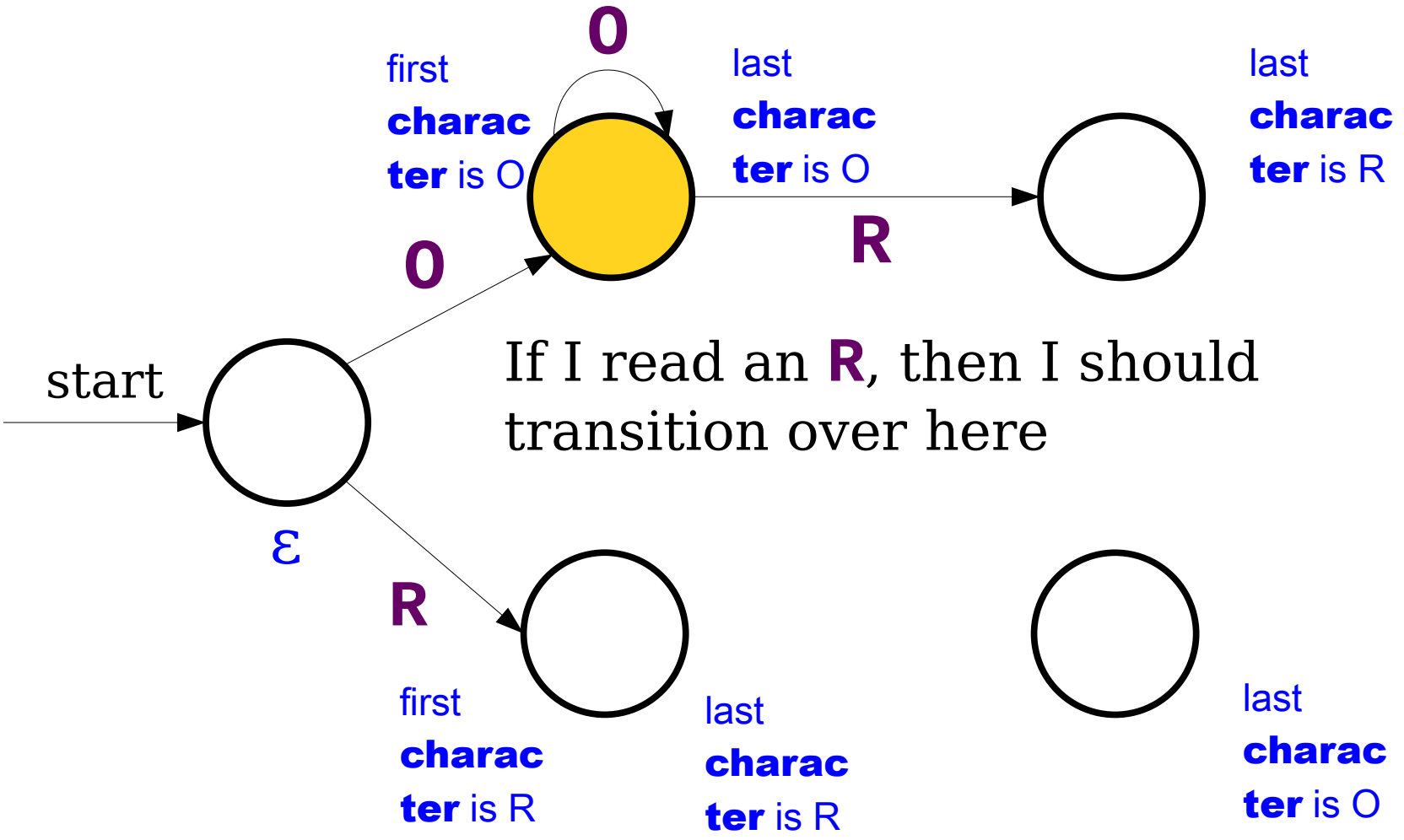

Oreo Sandwiches

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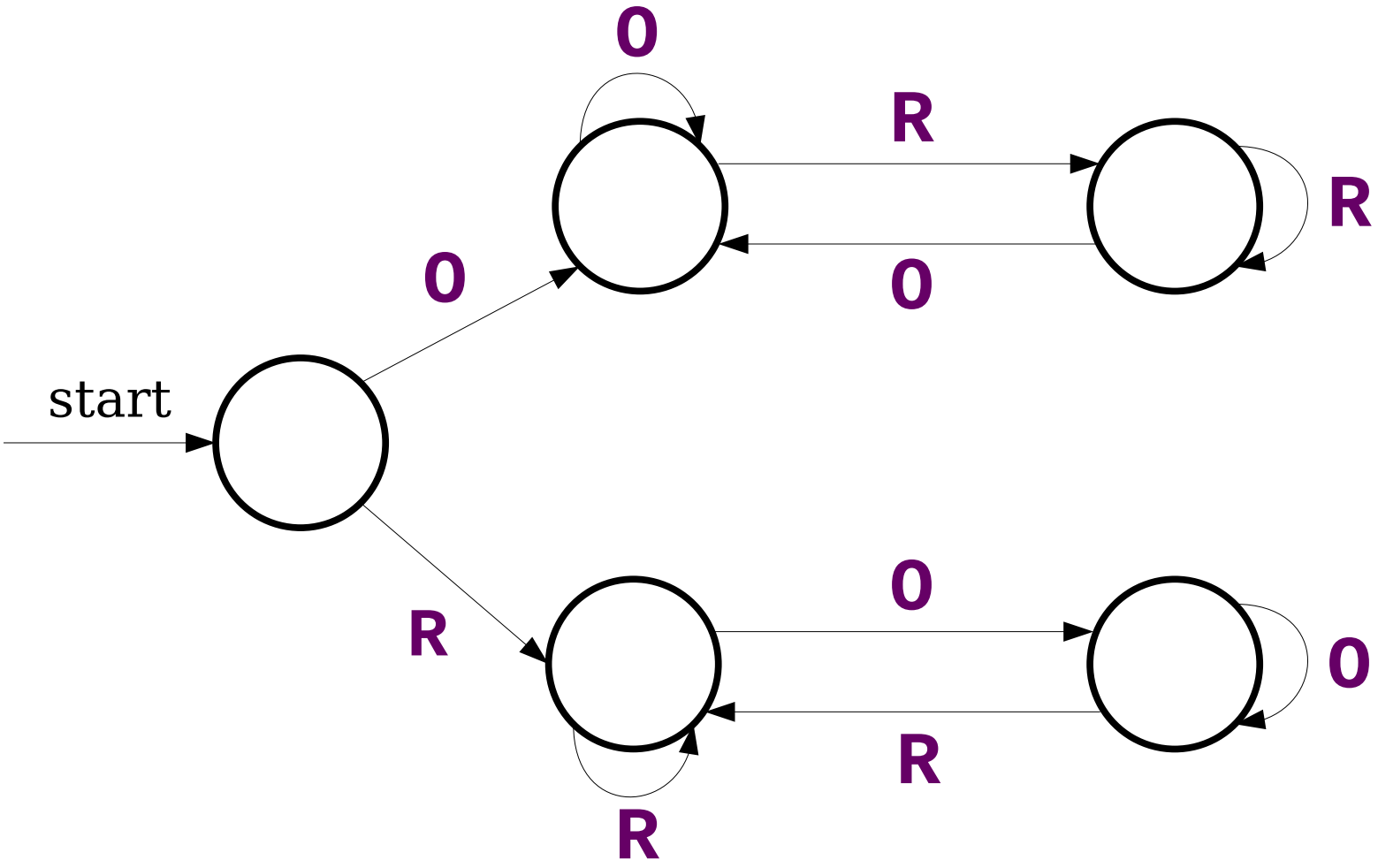

Oreo Sandwiches

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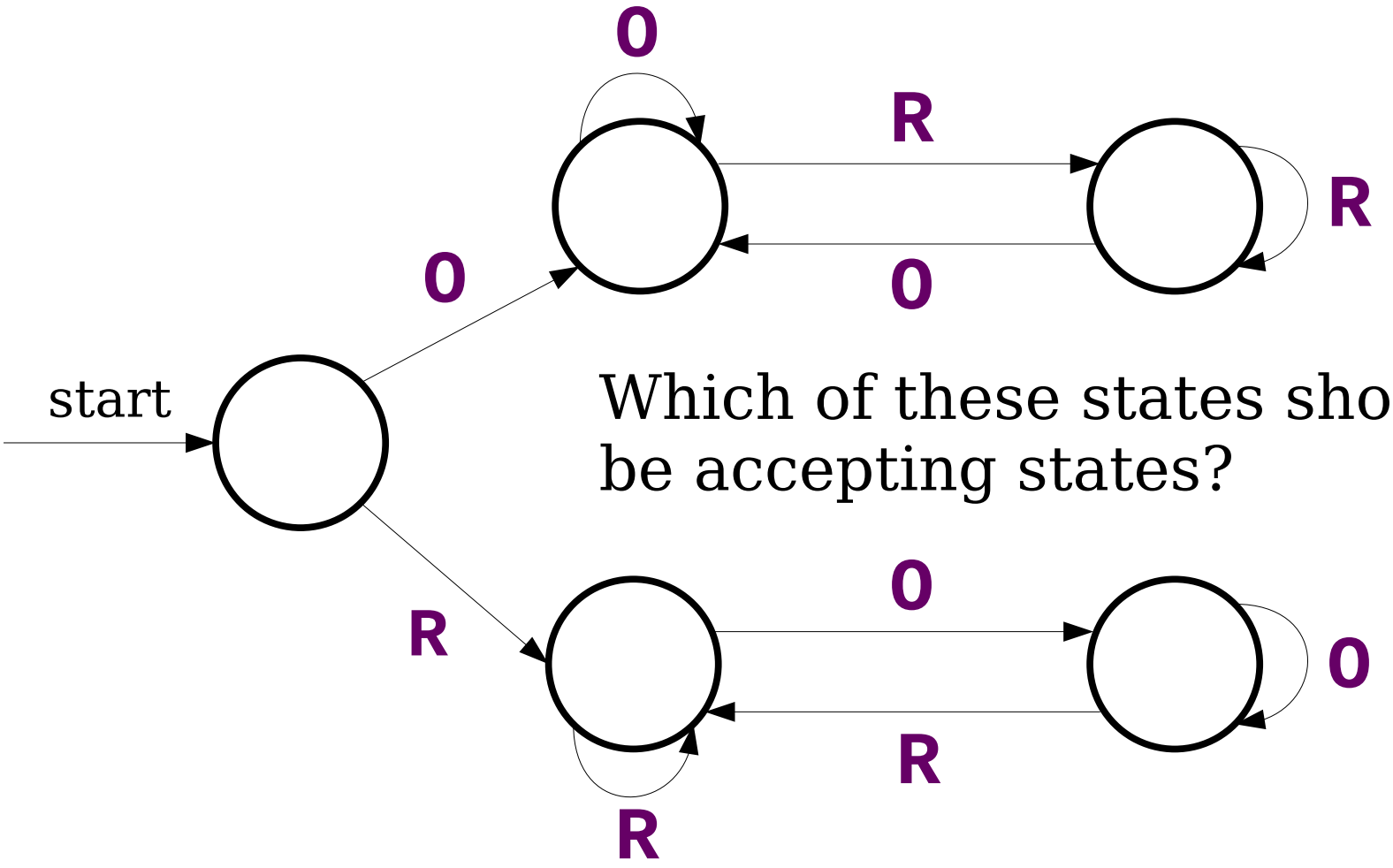
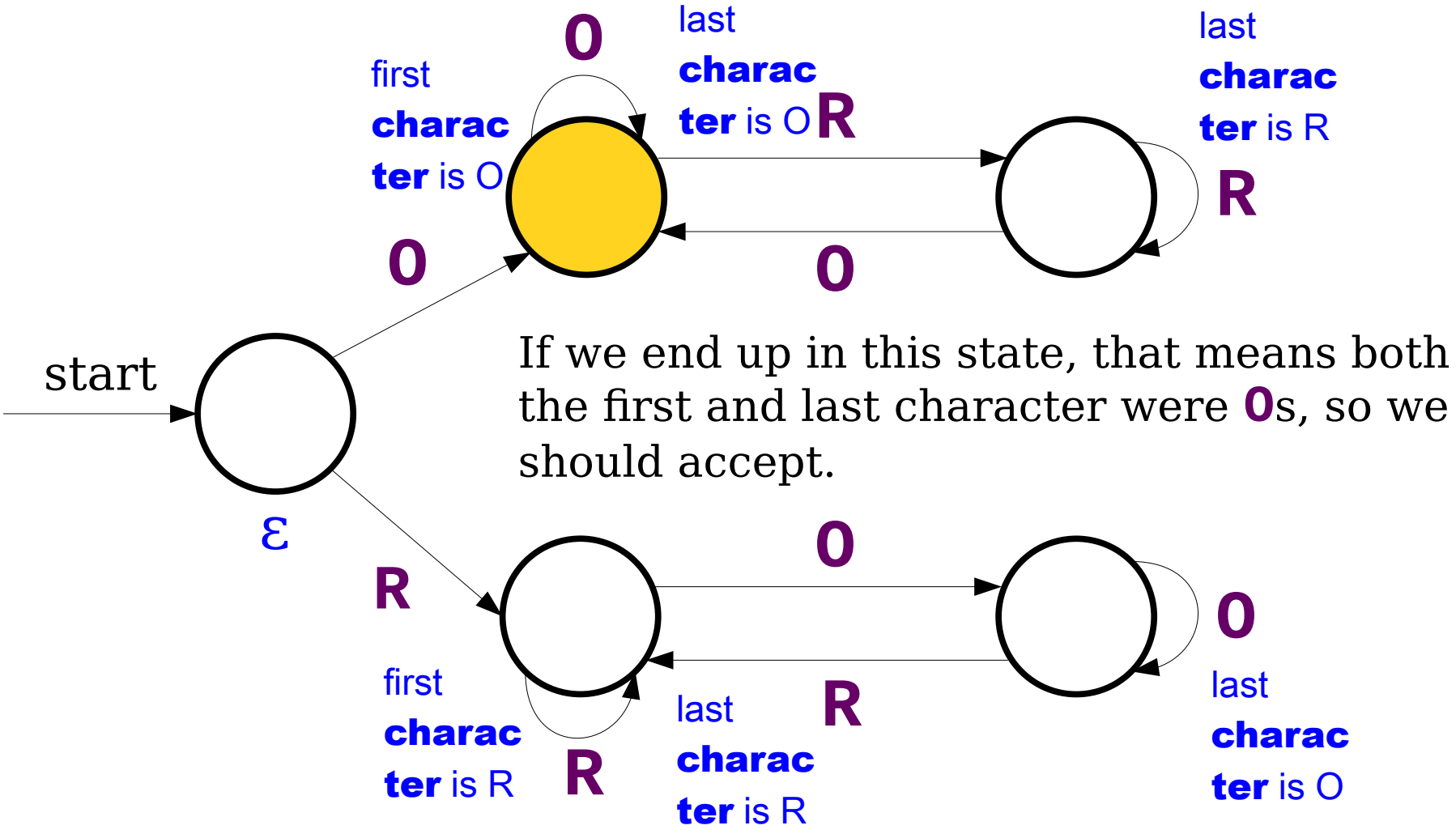


Which of these states should be accepting states?

Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



Oreo Sandwiches

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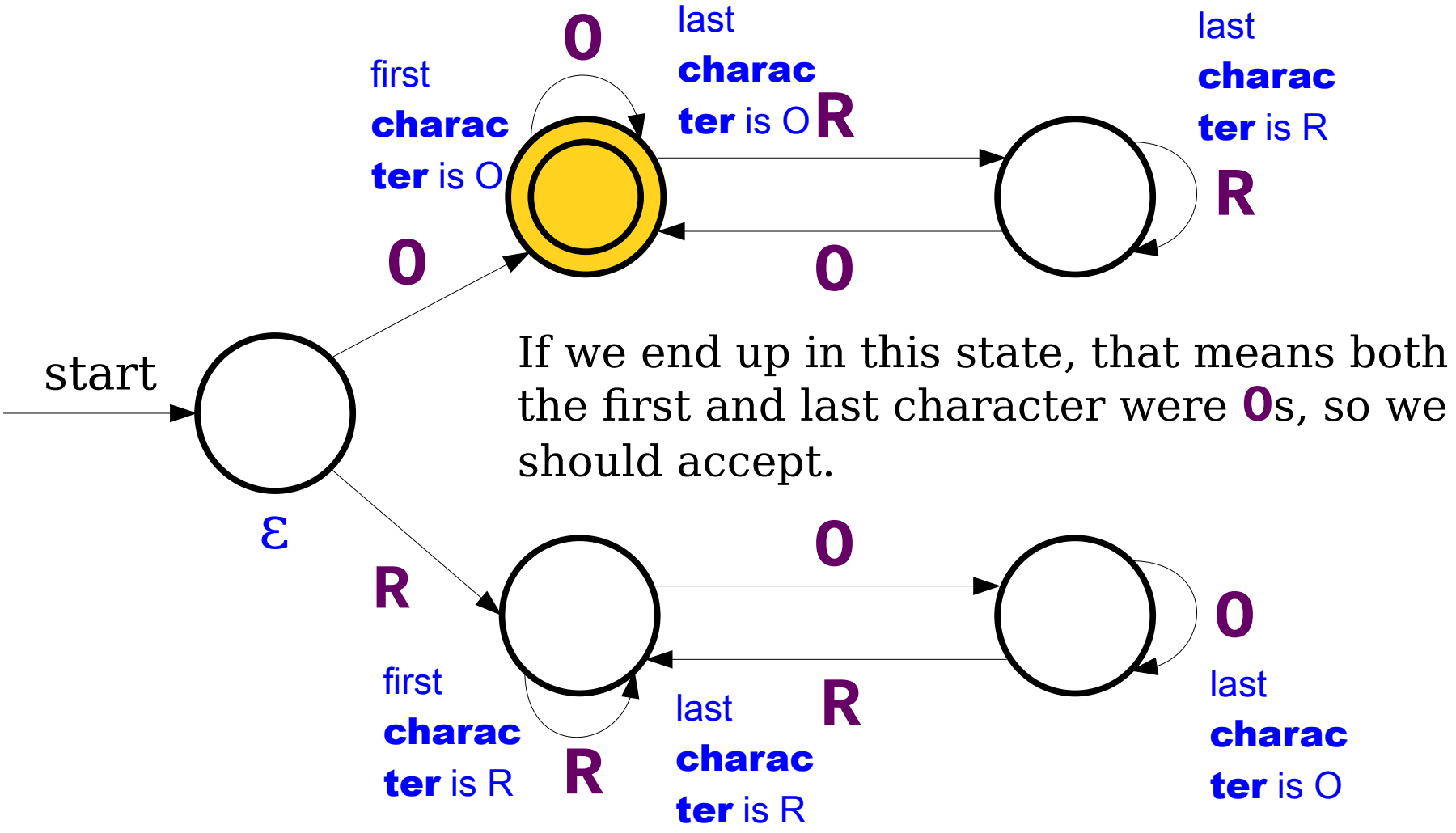

Oreo Sandwiches

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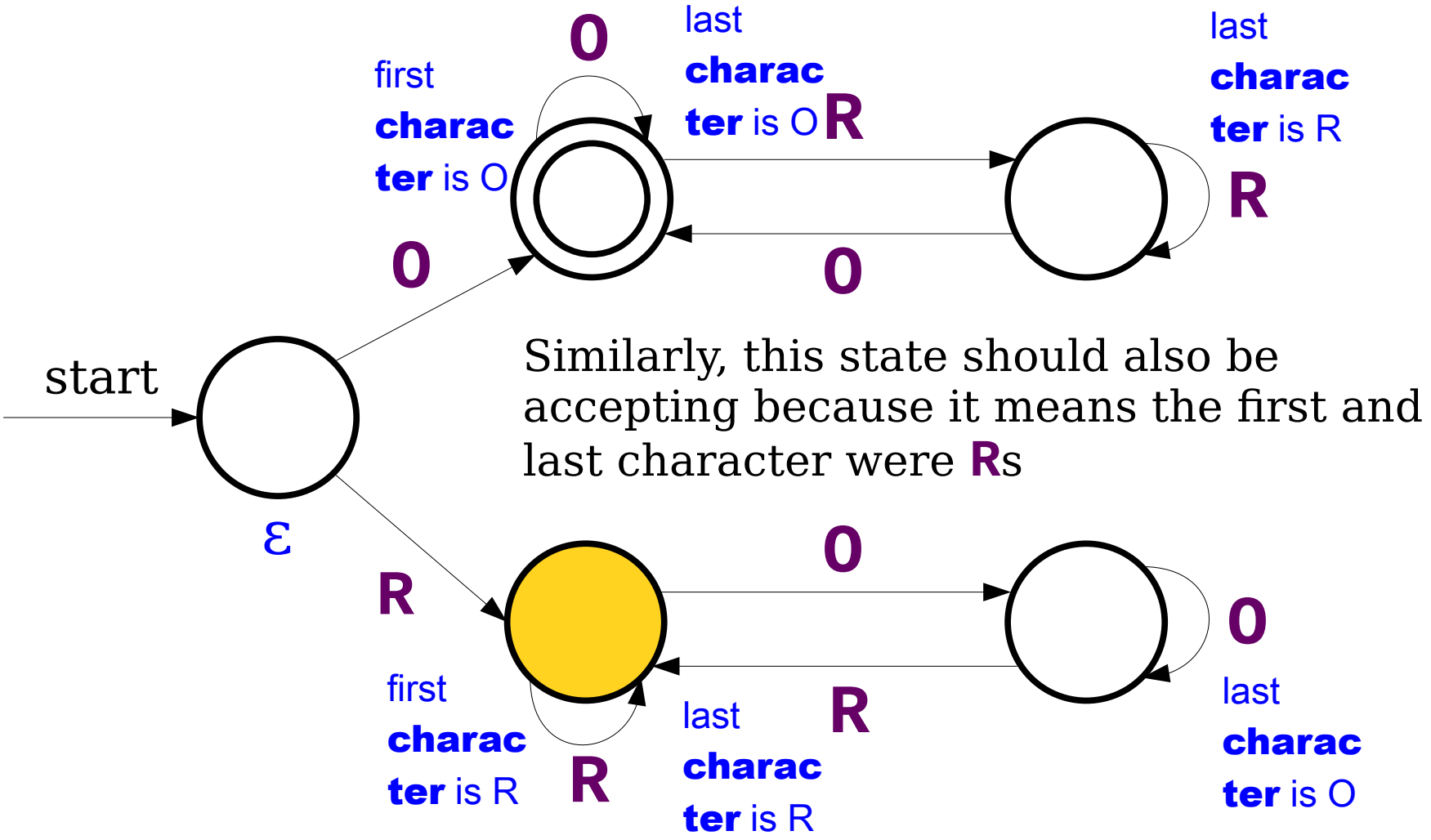

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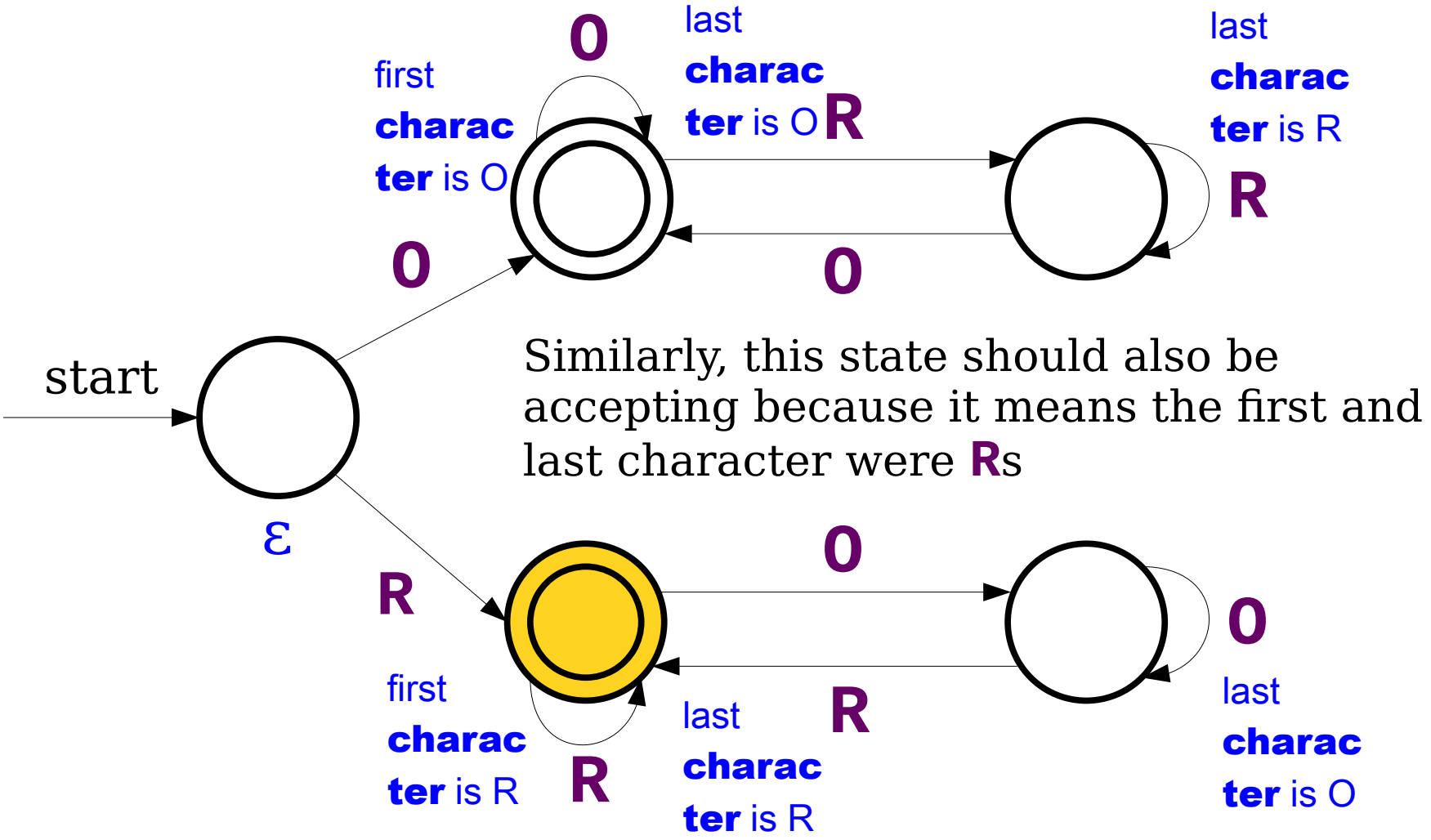
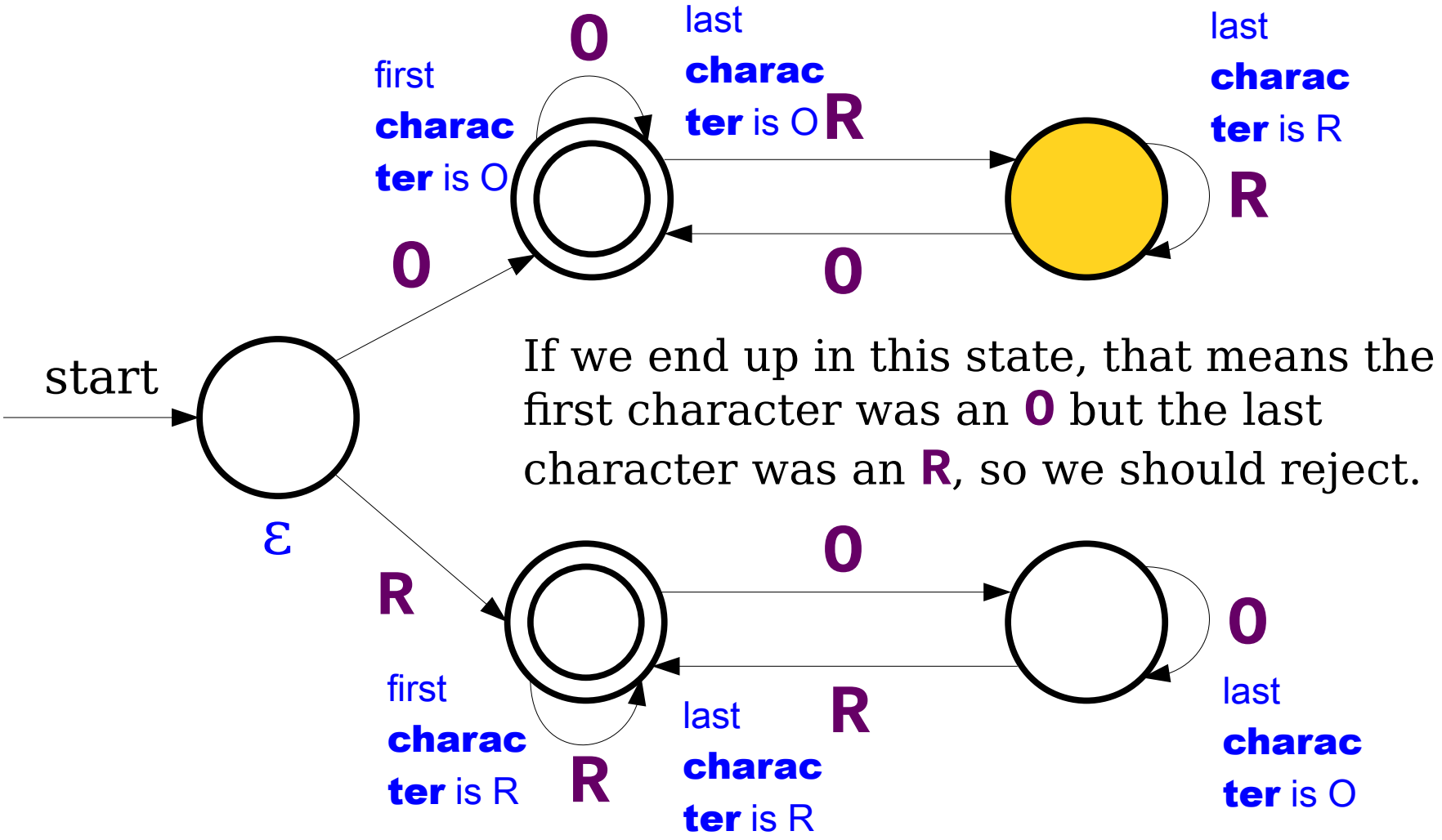


Oreo Sandwiches

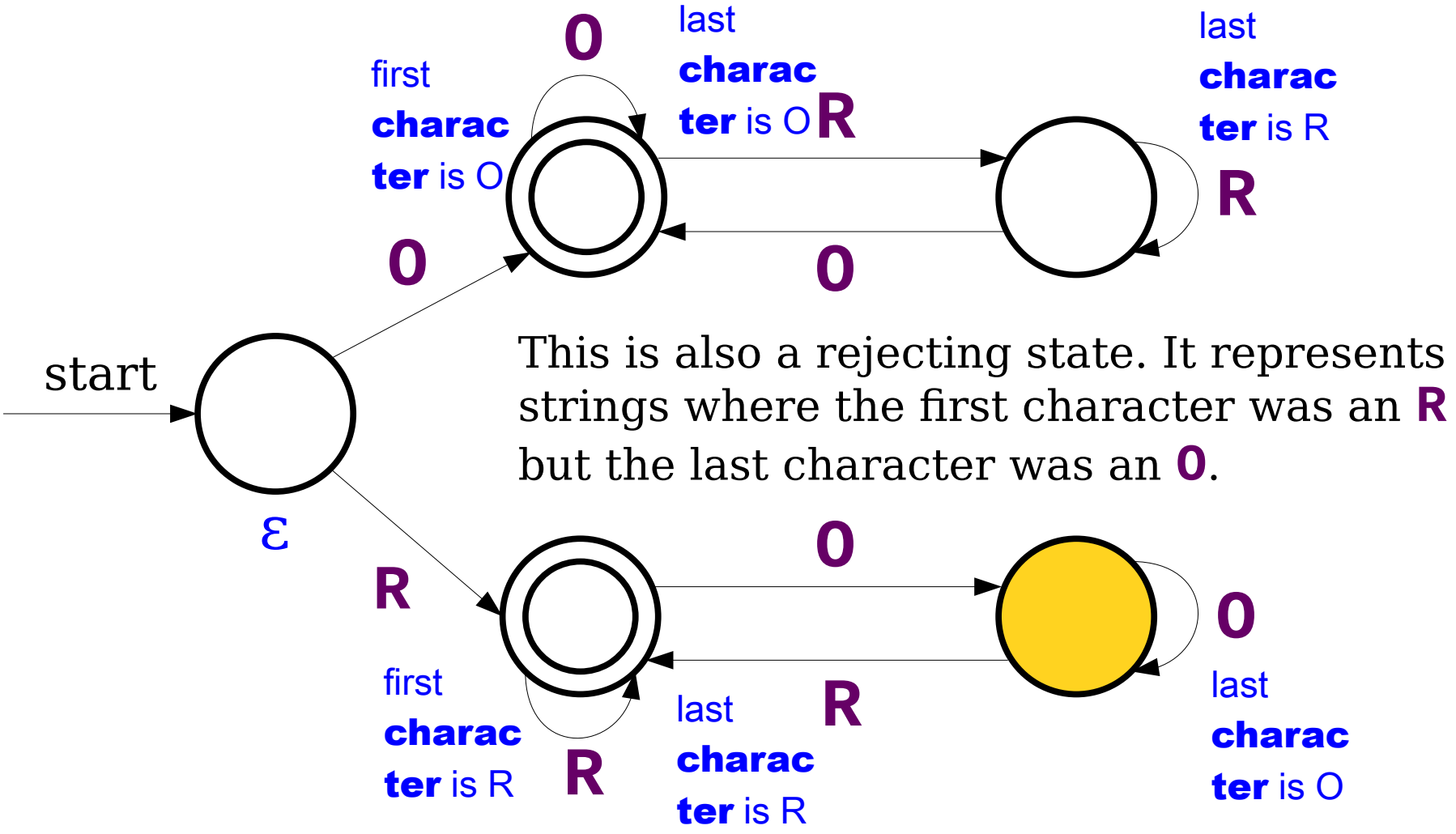
$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



If we end up in this state, that means the first character was an **0** but the last character was an **R**, so we should reject.

Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



Oreo Sandwiches

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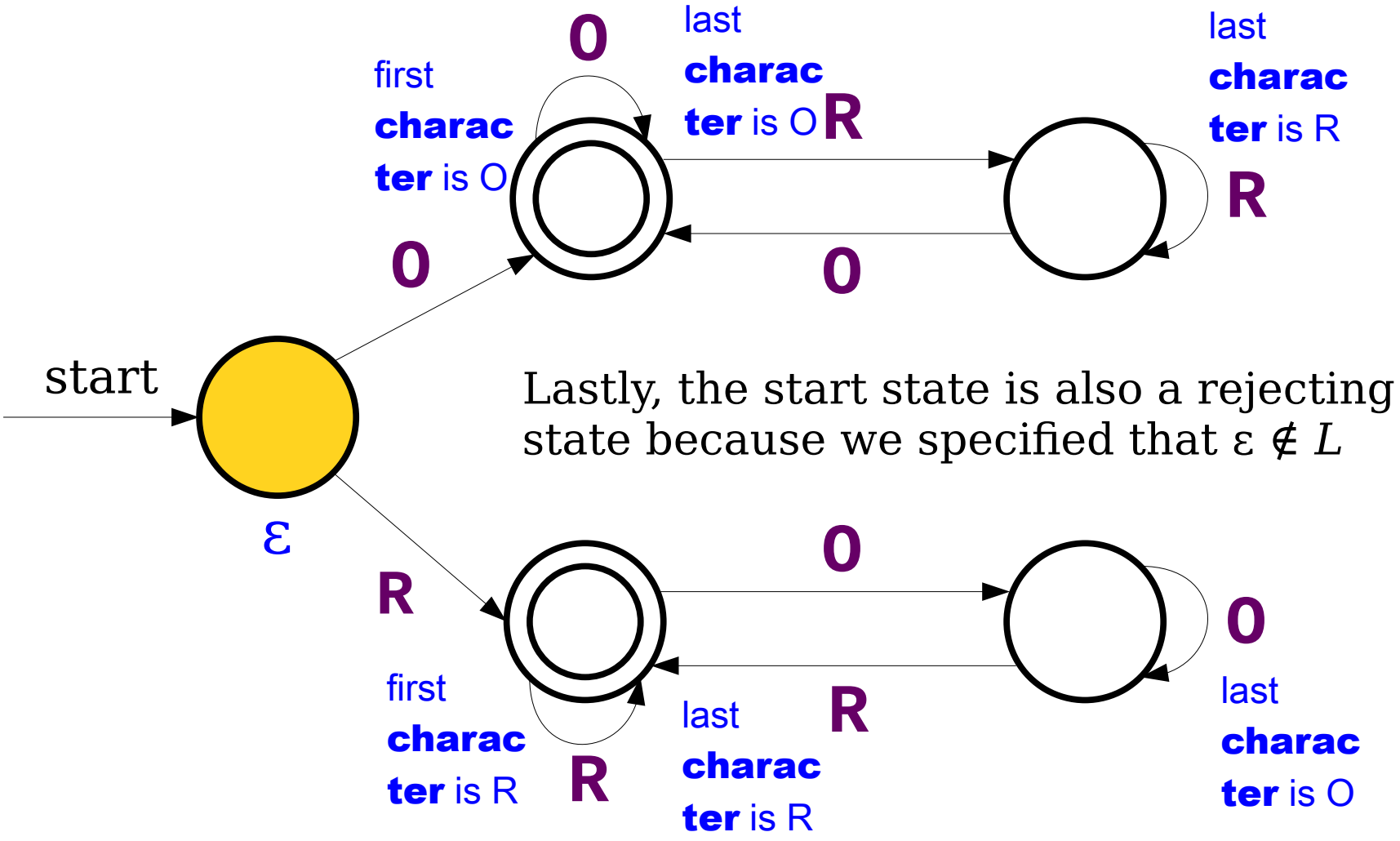
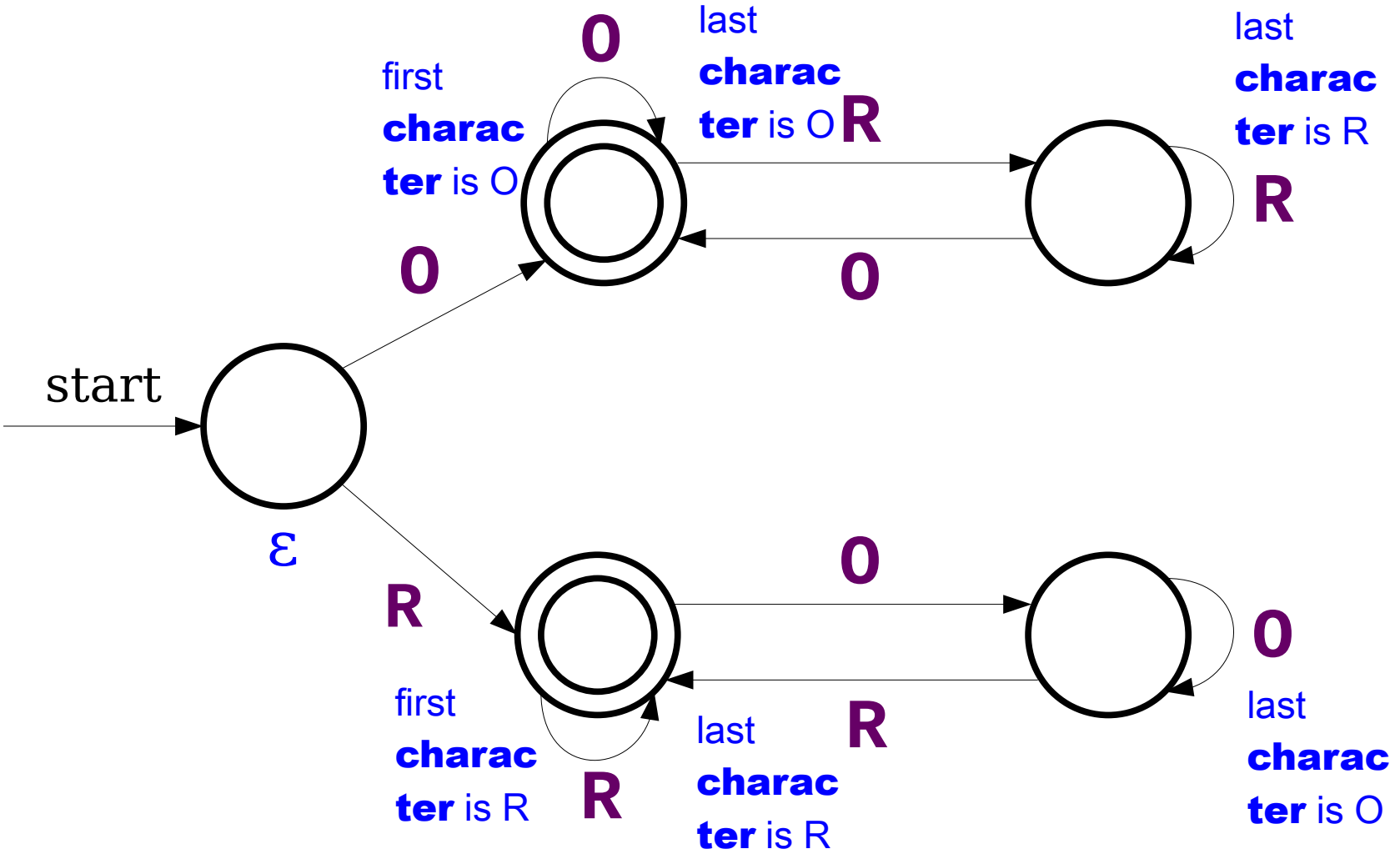


Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



Oreo Sandwiches

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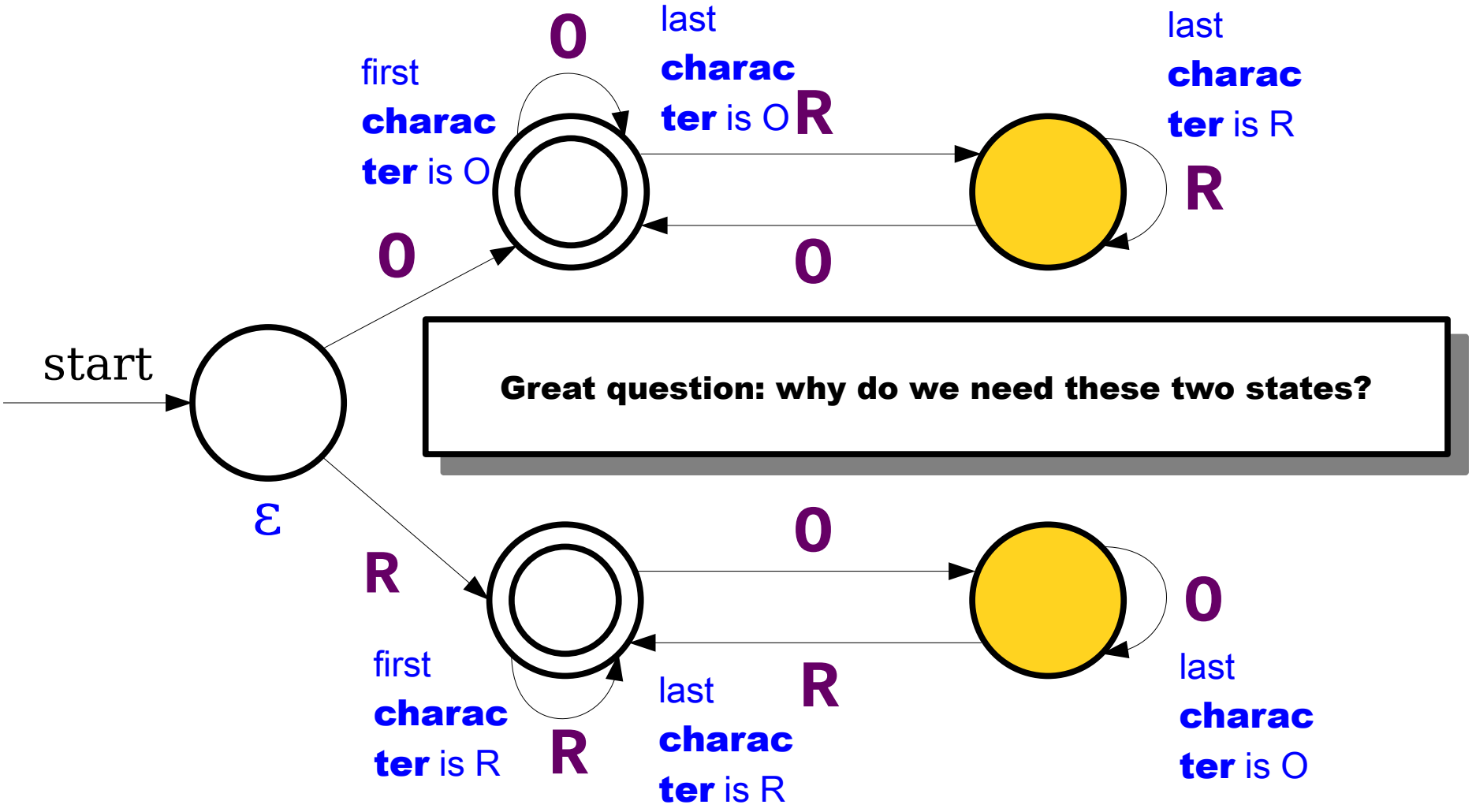
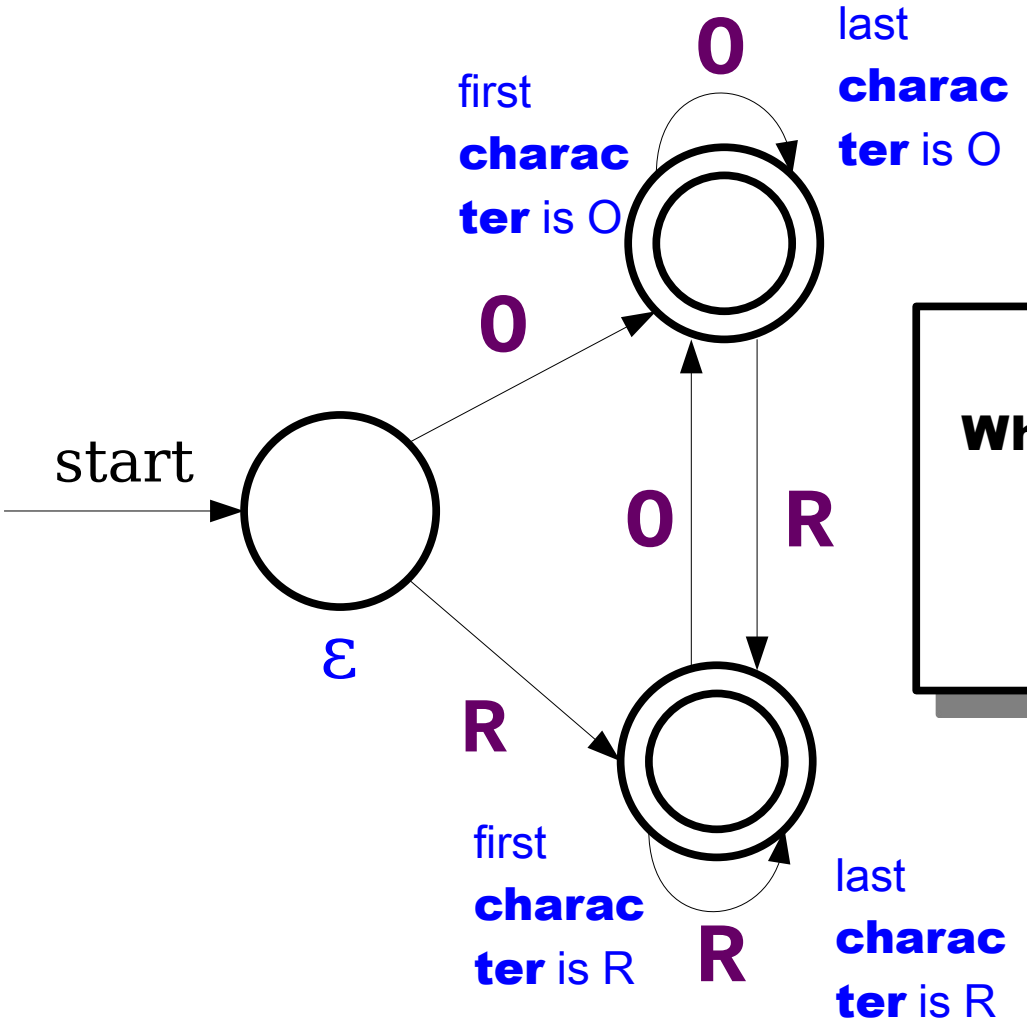


Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid w \neq \varepsilon$ and the first and last character of w are the same $\}$



Why can't we have a DFA that looks like this for this language?

Part 2: ***Designing NFAs***

Designing NFAs

- Is there some information that you'd really like to have?
  - Have the machine *nondeterministically guess* that information.
  - Then, have the machine *deterministically check* that the choice was correct.

More Oreo Sandwiches

- Let $\Sigma = \{$ **O**, **R** $\}$

Design an NFA for the language

$$L = \{ w \in \Sigma^* \mid \text{Some character of } \Sigma \text{ appears at most twice in } w \}$$

More Oreo Sandwiches

- Let $\Sigma = \{$ **O**, **R** $\}$

Design an NFA for the language

$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$

$\varepsilon \in L$

R $\in L$

ORO $\in L$

RRORR $\in L$

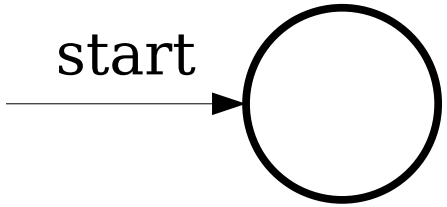
RRROOO $\notin L$

OROORRO $\notin L$

RORORROO $\notin L$

More Oreo Sandwiches

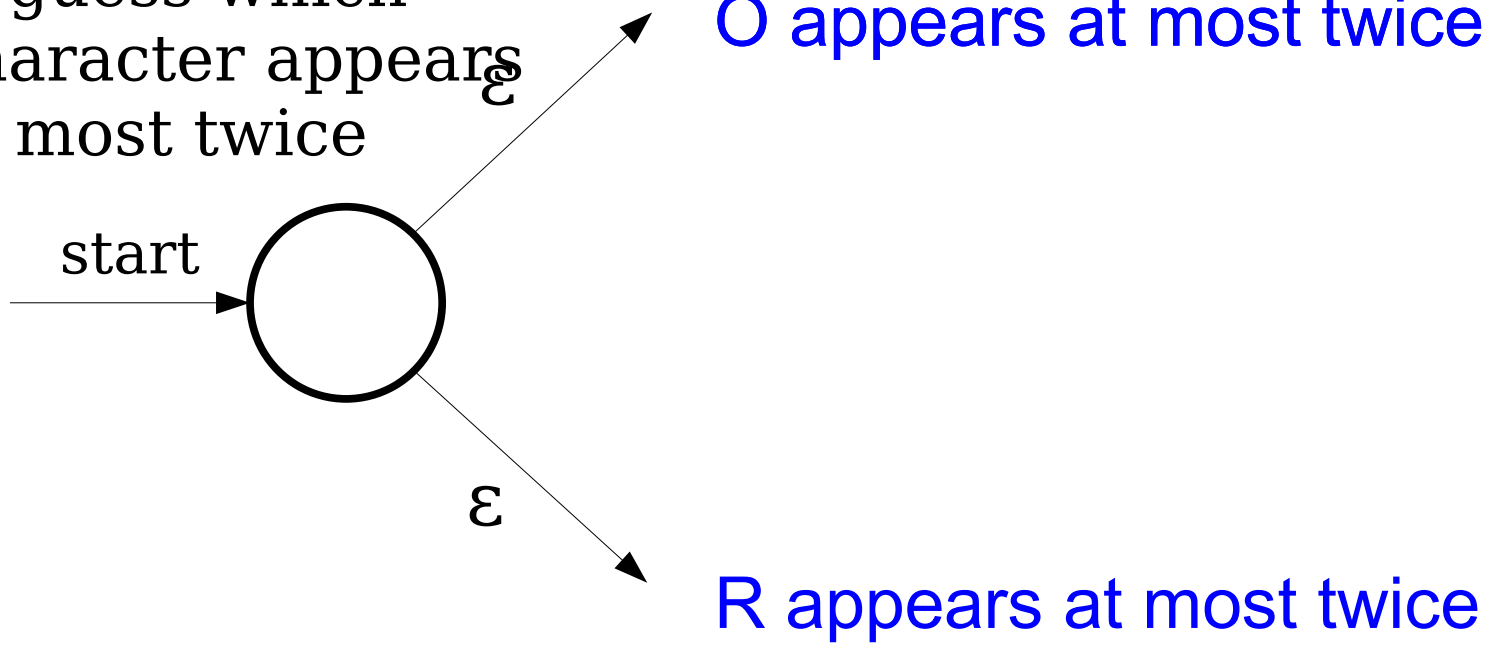
$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$



More Oreo Sandwiches

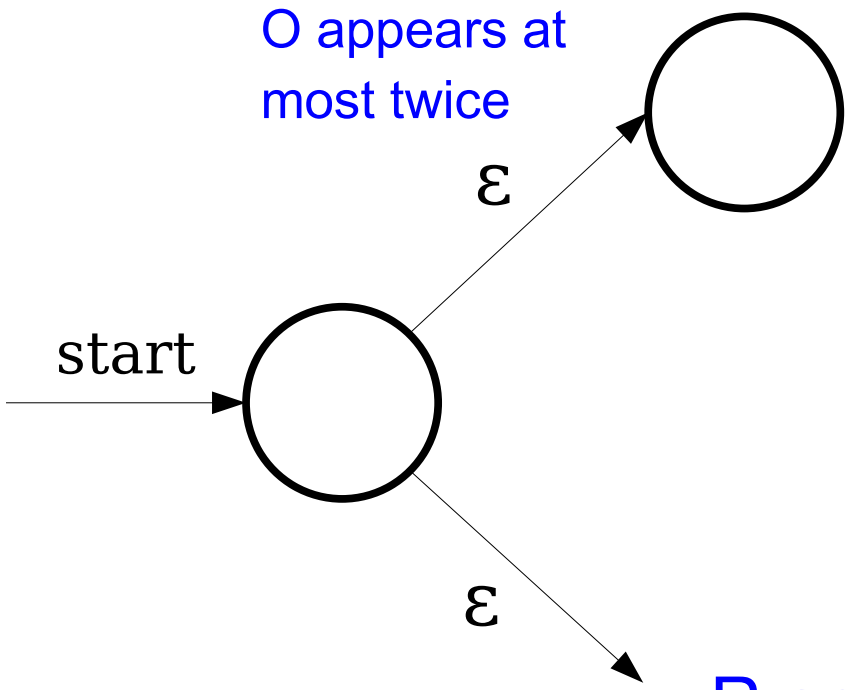
$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$

Have the machine nondeterministically guess which character appears at most twice



More Oreo Sandwiches

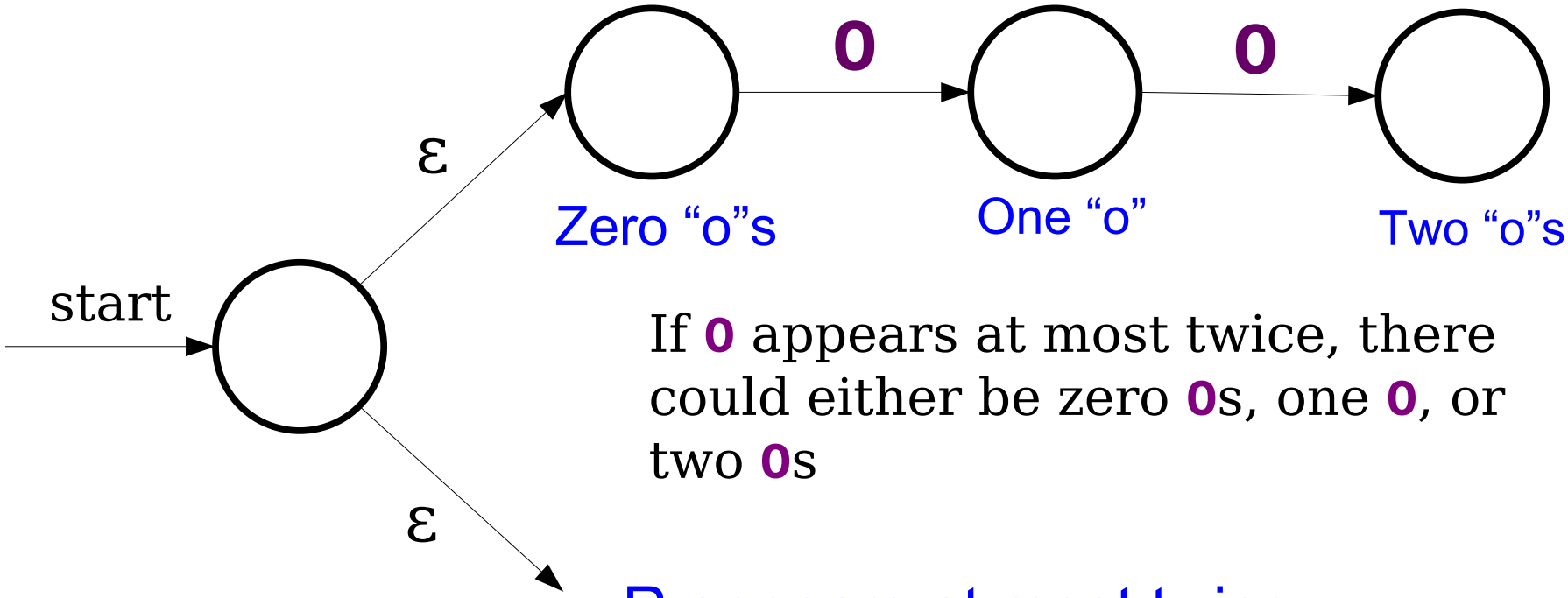
$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$



Now, have the machine deterministically check whether or not **0** actually does appear at most twice.

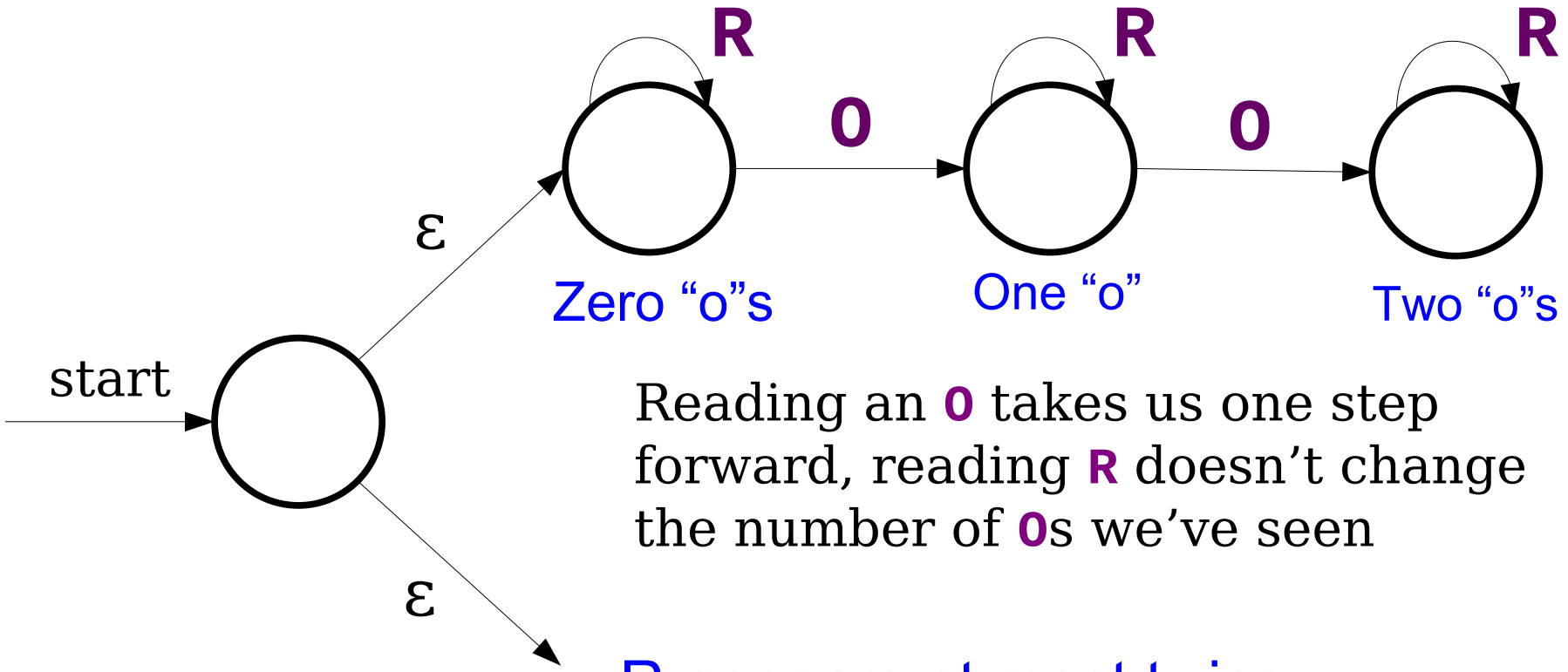
More Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$



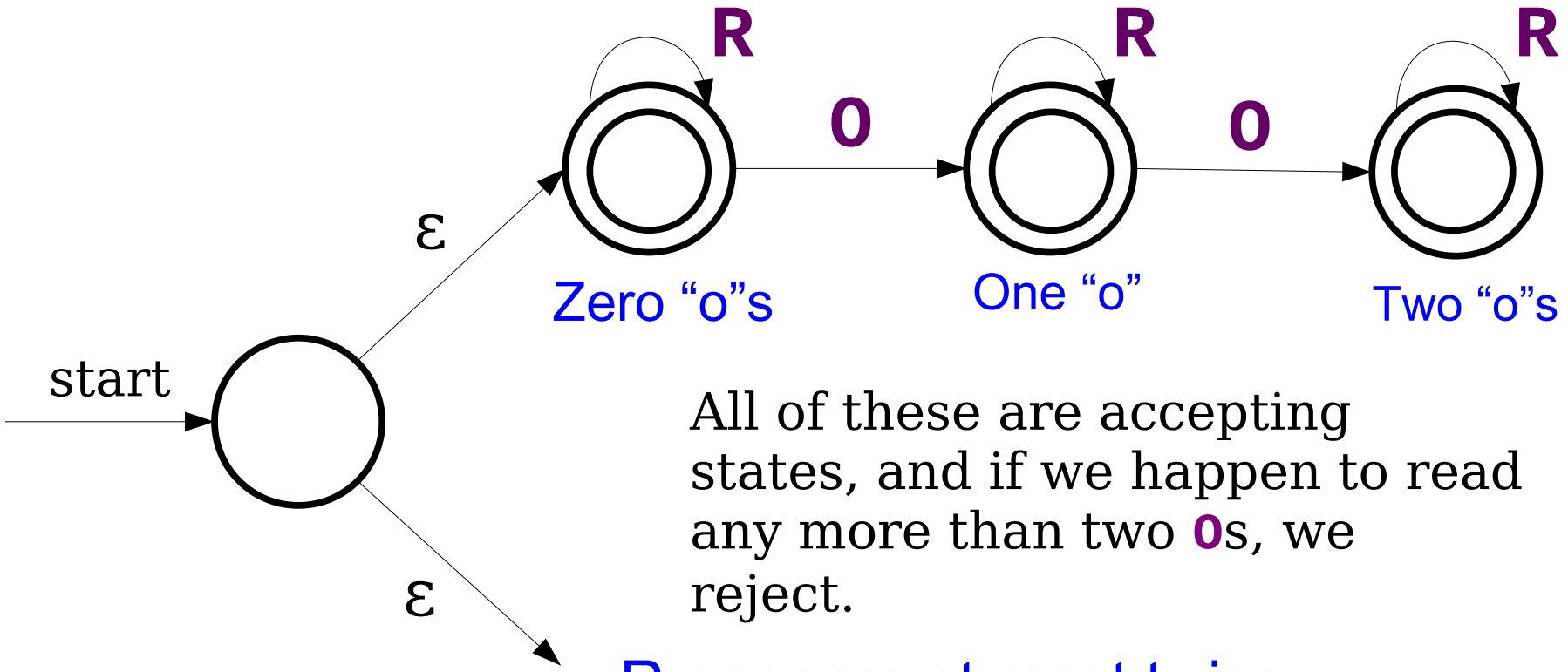
More Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$



More Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$

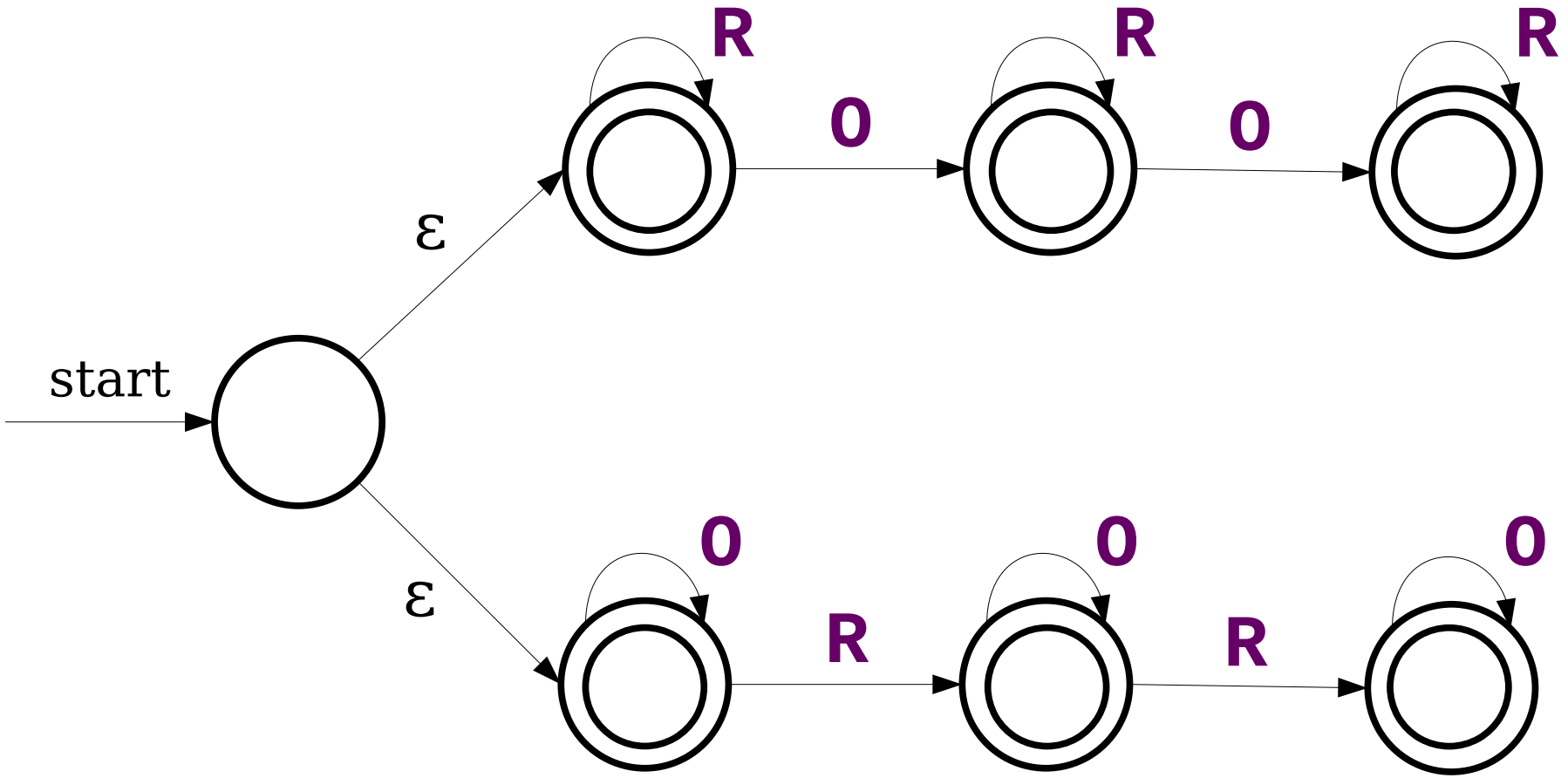


All of these are accepting states, and if we happen to read any more than two **0**s, we reject.

R appears at most twice

More Oreo Sandwiches

$L = \{ w \in \Sigma^* \mid$ Some character of Σ appears at most twice in $w \}$



Next Time

- ***Applications of Regular Languages***
  - Answering “so what?”
- ***Intuiting Regular Languages***
  - What makes a language regular?
- ***The Myhill-Nerode Theorem***
  - The limits of regular languages.